G3X™

Multi Function Display
Pilot's Guide

GARMIN®

OVERVIEW

GPS NAVIGATION

FLIGHT PLANNING

HAZARD AVOIDANCE

ADDITIONAL FEATURES

APPENDICES

INDEX

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This manual reflects the operation of System Software version 0002.20 or later. Some differences in operation may be observed when comparing the information in this manual to earlier or later software versions.

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WARNING: *The indicators represented on the Panel are based on GPS-derived data and may differ from the instruments in the aircraft.*

WARNING: *Navigation and terrain separation must NOT be predicated upon the use of the terrain function. The G3X MFD Terrain Proximity feature is NOT intended to be used as a primary reference for terrain avoidance and does not relieve the pilot from the responsibility of being aware of surroundings during flight. The Terrain Proximity feature is only to be used as an aid for terrain avoidance and is not certified for use in applications requiring a certified terrain awareness system. Terrain data is obtained from third party sources. Garmin is not able to independently verify the accuracy of the terrain data.*

WARNING: *The displayed minimum safe altitudes (MSAs) are only advisory in nature and should not be relied upon as the sole source of obstacle and terrain avoidance information. Always refer to current aeronautical charts for appropriate minimum clearance altitudes.*

WARNING: *The altitude calculated by G3X MFD receivers is geometric height above Mean Sea Level and could vary significantly from the altitude displayed by pressure altimeters. Always use pressure altitude when determining or selecting aircraft altitude.*

WARNING: *Do not use outdated database information. Databases used in the G3X MFD must be updated regularly in order to ensure that the information remains current. Pilots using any outdated database do so entirely at their own risk.*

WARNING: *Do not use basemap (land and water data) information for primary navigation. Basemap data is intended only to supplement other approved navigation data sources and should be considered as an aid to enhance situational awareness.*

WARNING: *Traffic information is provided as an aid in visually acquiring traffic. Pilots must maneuver the aircraft based only upon ATC guidance or positive visual acquisition of conflicting traffic.*

WARNING: *XM Weather should not be used for hazardous weather penetration. Weather information is approved only for weather avoidance, not penetration.*

WARNING: *NEXRAD weather data is to be used for long-range planning purposes only. Due to inherent delays in data transmission and the relative age of the data, NEXRAD weather data should not be used for short-range weather avoidance.*

WARNING: *The illustrations in this guide are only examples. Never use the G3X MFD to attempt to penetrate a thunderstorm. Both the FAA Advisory Circular, Subject: Thunderstorms, and the Aeronautical Information Manual (AIM) recommend avoiding "by at least 20 miles any thunderstorm identified as severe or giving an intense radar echo."*

WARNING: *The Garmin G3X MFD has a very high degree of functional integrity. However, the pilot must recognize that providing monitoring and/or self-test capability for all conceivable system failures is not practical. Although unlikely, it may be possible for erroneous operation to occur without a fault indication shown by the G3X MFD. It is thus the responsibility of the pilot to detect such an occurrence by means of cross-checking with all redundant or correlated information available in the cockpit.*

WARNING: *For safety reasons, G3X MFD operational procedures must be learned on the ground.*

WARNING: *The United States government operates the Global Positioning System and is solely responsible for its accuracy and maintenance. The GPS system is subject to changes which could affect the accuracy and performance of all GPS equipment. Portions of the Garmin G3X MFD utilize GPS as a precision electronic NAVigation AID (NAVAID). Therefore, as with all NAVAIDs, information presented by the G3X MFD can be misused or misinterpreted and, therefore, become unsafe.*

WARNING: *To reduce the risk of unsafe operation, carefully review and understand all aspects of the G3X MFD Pilot's Guide documentation and the Pilot's Operating Handbook of the aircraft. Thoroughly practice basic operation prior to actual use. During flight operations, carefully compare indications from the G3X MFD to all available navigation sources, including the information from other NAVAIDs, visual sightings, charts, etc. For safety purposes, always resolve any discrepancies before continuing navigation.*

WARNING: *The data contained in the terrain and obstacle databases comes from government agencies. Garmin accurately processes and cross-validates the data, but cannot guarantee the accuracy and completeness of the data.*

CAUTION: *The display uses a lens coated with a special anti-reflective coating that is very sensitive to skin oils, waxes, and abrasive cleaners. CLEANERS CONTAINING AMMONIA WILL HARM THE ANTI-REFLECTIVE COATING. It is very important to clean the lens using a clean, lint-free cloth and an eyeglass lens cleaner that is specified as safe for anti-reflective coatings.*

CAUTION: *The Garmin G3X MFD does not contain any user-serviceable parts. Repairs should only be made by an authorized Garmin service center. Unauthorized repairs or modifications could void both the warranty and the pilot's authority to operate this device under FAA/FCC regulations.*

NOTE: *All visual depictions contained within this document, including screen images of the G3X MFD, are subject to change and may not reflect the most current G3X MFD system and aviation databases. Depictions of equipment may differ slightly from the actual equipment.*

NOTE: *This product, its packaging, and its components contain chemicals known to the State of California to cause cancer, birth defects, or reproductive harm. This notice is being provided in accordance with California's Proposition 65. If you have any questions or would like additional information, please refer to our web site at www.garmin.com/prop65.*

NOTE: *Use of polarized eyewear may cause the flight displays to appear dim or blank.*

NOTE: *Temporary Flight Restriction (TFR) data is provided by the FAA and may not be updated outside of normal business hours. Confirm data currency through alternate sources and contact your local FSS for interpretation of TFR data.*

NOTE: *The purpose of the accompanying Quick Reference Guide is to provide a resource with which to find operating instructions on the major features of the G3X MFD more easily. It is not intended to be a comprehensive operating guide. Complete operating procedures for the G3X MFD are found in this Pilot's Guide.*

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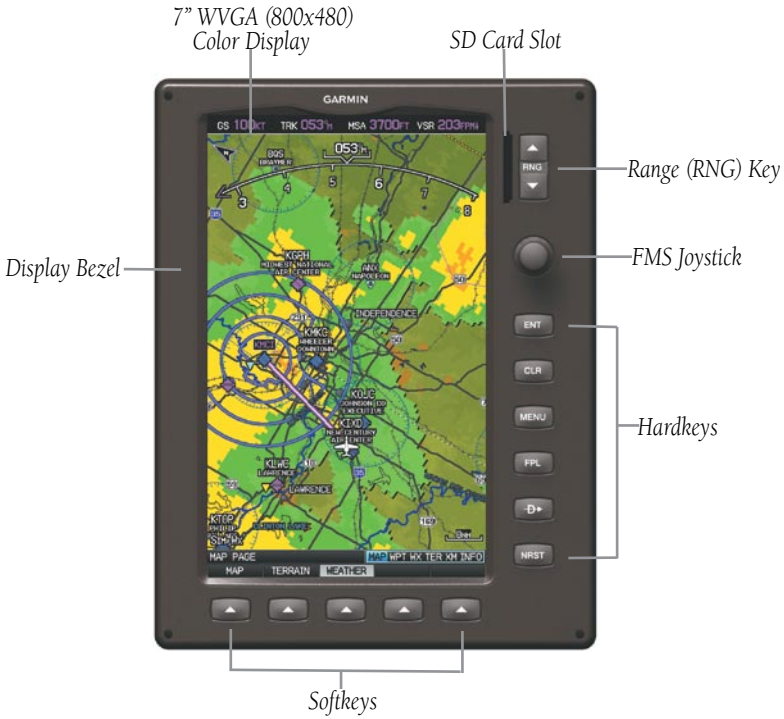
SECTION 1 OVERVIEW

1.1 UNIT OVERVIEW

The G3X Multi Function Display (MFD) presents position, navigation, and hazard avoidance information to the pilot using a 7" Wide VGA (800x480) color display.



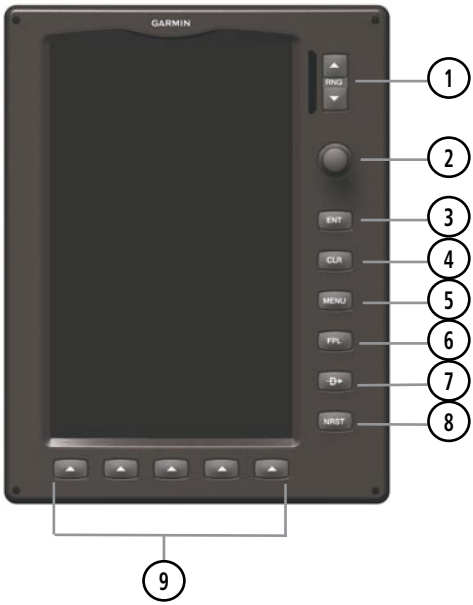
Unit Overview

The G3X MFD is available in one of two display models:

- **GDU 370**
  - Multi Function Display (without XM)
- **GDU 375**
  - Multi Function Display (with XM)

1.2 G3X MFD CONTROLS

The G3X MFD controls have been designed to simplify operation of the system and minimize workload and the time required to access sophisticated functionality.



G3X MFD Controls

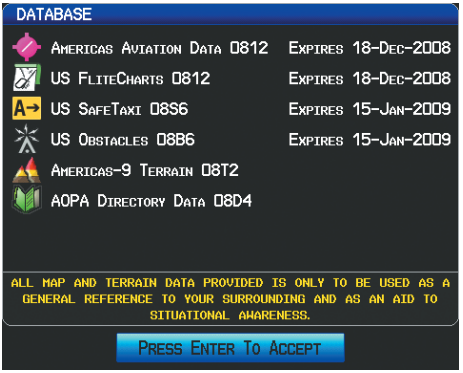
(1) **RNG Key**	Press to increase or decrease the viewing range of the map
(2) **FMS Joystick**	Press the **FMS** Joystick to toggle input focus between user interaction with the current page and the page navigation bar Turn the **FMS** Joystick clockwise to access a dropdown menu within the highlighted field Turn the **FMS** Joystick to change the selected value within the highlighted field Move the **FMS** Joystick to highlight fields or move the map pointer when interacting with the page
(3) **ENT Key**	Press to confirm menu selection or data entry Press to acknowledge messages Press and hold to mark a waypoint

(4) **CLR Key**	Press to cancel an entry, revert to the previous value in a data entry field or remove menus Press and hold to return to the default page
(5) **MENU Key**	Press once to view the Page Menu Press twice to view the Main Menu Press a third time to clear the Main Menu
(6) **FPL Key**	Press to display the Flight Plan Page
(7) **Direct-To Key**	Press to activate the Direct-To function, enter a destination waypoint and establish a direct course to the selected destination
(8) **NRST Key**	Press to display the Nearest Page for viewing the nearest airports, intersections, NDBs, VORs, waypoints, frequencies, and airspaces
(9) **Softkey Selection Keys**	Press to select softkey shown above the bezel key on the display

1.3 SYSTEM POWER-UP

Current database information is displayed during power-up including valid operating dates, cycle number, and database type. When this information has been reviewed for currency (to ensure that no databases have expired), the pilot is prompted to continue.

Pressing the **ENT** Key acknowledges this information.



Database Information

SYSTEM INITIALIZATION

When an LRU or an LRU function fails, a large red 'X' is typically displayed over the data experiencing the failure (Refer to Appendix B Abnormal Operation). Upon G3X MFD power-up, certain functions may remain invalid as equipment begins to initialize. All functionality should be operational within one minute of power-up. If any functionality remains flagged, the G3X MFD should be serviced by a Garmin-authorized repair facility.

1.4 ACCESSING SYSTEM FUNCTIONALITY

MENUS

The G3X MFD has a dedicated **MENU** Key. Pressing the **MENU** Key once displays a context-sensitive list of options for the page (Page Menu). Pressing the **MENU** Key twice displays the Main Menu.

The Page Menu allows the user to access additional features or make settings changes which specifically relate to the currently displayed window/page. Menus display 'No Options' when there are no options for the window/page selected.

Navigating the Page Menu:

1) Press the **MENU** Key once to display the Page Menu.

2) Turn or move the **FMS** Joystick to scroll through a list of available options (a scroll bar always appears to the right of the window/box when the option list is longer than the window/box).

3) Press the **ENT** Key to select the desired option.

4) Press the **FMS** Joystick, the **CLR** Key, or the **MENU** Key twice to remove the menu and cancel the operation.

Page Menu (No Options)

Terrain (TER) Page Menu

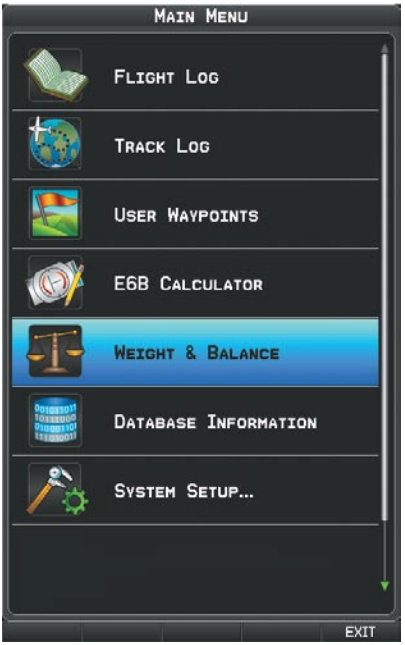
Navigating the Main Menu:

1) Press the **MENU** Key twice to display the Main Menu.

2) Turn or move the **FMS** Joystick to scroll through a list of available options (a scroll bar always appears to the right of the window/box when the option list is longer than the window/box).

3) Press the **ENT** Key to select the desired option.

4) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey, or the **MENU** Key to remove the menu and cancel the operation.



Main Menu

DATA ENTRY

The **FMS** Joystick can be used for directly entering alphanumeric data into the G3X MFD. In some instances, such as when entering an identifier, the G3X MFD tries to predict the desired identifier based on the characters being entered. In this case, if the desired identifier appears, use the **ENT** Key to confirm the entry without entering the rest of the identifier manually. This can save the pilot from having to enter all the characters of the identifier.

Besides character-by-character data entry, the system also provides a shortcut for entering waypoint identifiers. When the cursor is on a field awaiting entry of a waypoint identifier, turning the **FMS** Joystick counter-clockwise accesses a menu with three different lists of identifiers for quick selections: recent waypoints (RECENT WPTS), nearest airports (NRST APTS), and flight plan waypoints (FPL WPTS). The G3X MFD automatically fills in the identifier, facility and city fields with the information for the selected waypoint.

Using the FMS Joystick to enter data:

1) Press the **FMS** Joystick to activate the cursor.

2) Move the **FMS** Joystick to highlight the desired field.

3) Begin entering data.

a) To quickly enter a waypoint identifier, turn the **FMS** Joystick counter-clockwise to display a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS) or flight plan waypoints (FPL WPTS).

b) Move the **FMS** Joystick to highlight the desired waypoint from the list and press the **ENT** Key.

Waypoint Entry (Waypoint Page)

Or:

a) Turn the **FMS** Joystick to select a character for the first placeholder.

Data Entry

Turning the **FMS** Joystick clockwise scrolls through the alphabet (where appropriate) toward the letter Z, starting in the middle at K (US only), and the digits zero through nine. Turning the **FMS** Joystick counter-clockwise scrolls in the opposite direction.

b) Use the **FMS** Joystick to move the cursor to the next placeholder in the field.

c) Repeat, turning the **FMS** Joystick to select a character and the moving the **FMS** Joystick to move the cursor, until the fields are complete.

d) Press the **ENT** Key to confirm entry.

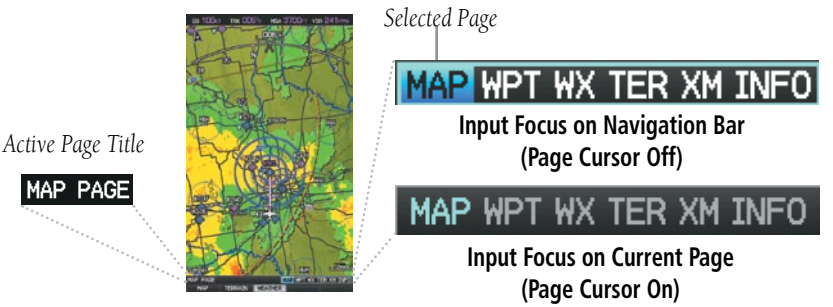
4) Press the **FMS** Joystick or the **CLR** Key to cancel data entry (the field reverts back to its previous information).

PAGES

NOTE: *The Weather (WX) Page and (XM) Audio Page are only available with the optional GDU 375.*

The pages are linked together in a series that you can cycle through using the **FMS** Joystick. A page navigation bar is displayed in the lower portion of each page, directly above the softkey bar. The right side of the page navigation bar shows a list of abbreviated names for each of the main pages, and the left side shows the name of the active page.

Press the **FMS** Joystick to toggle input focus between the page navigation bar and interaction with the current page (i.e., turning the cursor on/off).



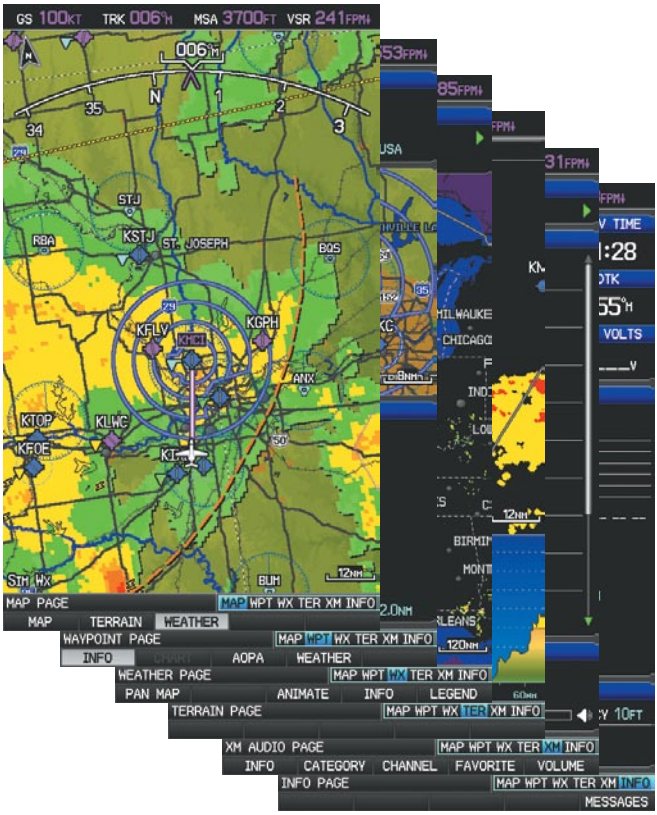
There are up to six main pages that can be navigated using the **FMS** Joystick.

Selecting a Main Page using the FMS Joystick:

1) If necessary press the **FMS** Joystick to begin interaction with the Navigation Bar.
2) Turn the **FMS** Joystick until the desired page is selected (**MAP**, **WPT**, **WX** (optional), **TER**, **XM** (optional), **INFO**).

- **Main Pages**

  Map Page (MAP)
  Waypoint Page (WPT)
  Weather Page (WX) (optional)
  Terrain Page (TER)
  XM Audio Page (XM) (optional)
  Info Page (INFO)



FPL AND NRST PAGES

There are also several pages which are selected first by pressing the **FPL** Key or the **NRST** Key. To return to the Main Pages, press the **EXIT** Softkey.

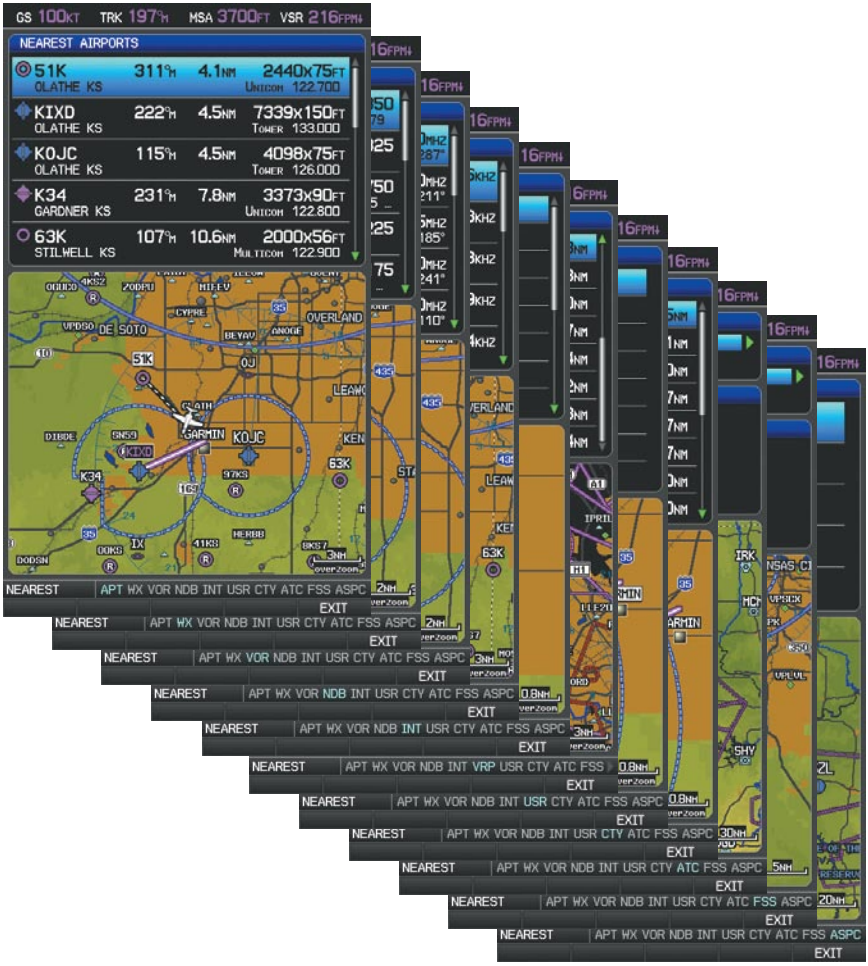
The Nearest Pages contain the following information:

- APT (Airport)—identifier, bearing, distance, length of the longest runway, and common traffic advisory (CTAF) or tower frequency.

- VRP (Visual Reporting Point) (Atlantic Unit Only)—identifier, bearing, and distance.
- WX (Airport Weather)—identifier, bearing, distance, METAR text (optional), and ATIS, AWOS, or ASOS frequency.
- VOR (VHF Omnidirectional Radio Beacon)—identifier, facility type (symbol), bearing, distance, and frequency.
- NDB (Non Directional Beacons)—identifier, facility, type (symbol), bearing, distance, and frequency.
- INT (Intersection)—identifier, bearing, and distance.
- USR (User Waypoints)—name, bearing, and distance.
- CTY (City)—name, bearing, and distance.
- ATC (Air Route Traffic Control Center)—bearing, distance, and frequency.
- FSS (Flight Service Station)—name, bearing, distance, frequency, and VOR (if applicable).
- ASPC (Airspace)—name, time to entry (when applicable), and status.

- **Nearest Pages (NRST)**

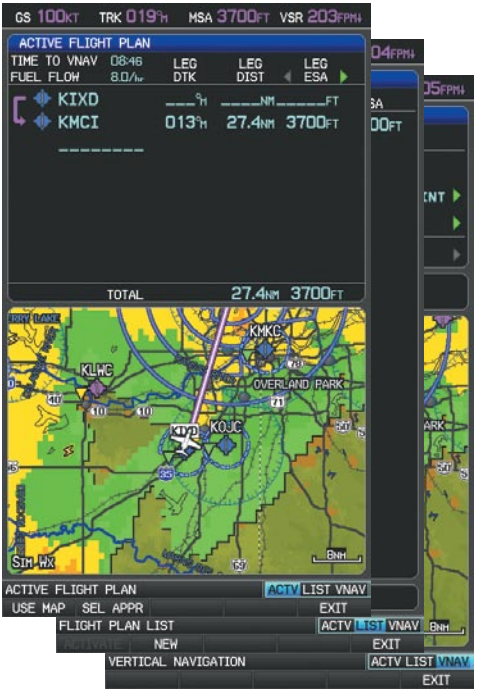
Nearest Airports (APT)
Nearest Airport Weather (WX)
Nearest VORs (VOR)
Nearest NDBs (NDB)
Nearest Intersections (INT)
Visual Reporting Point (VRP) (Atlantic)
Nearest User Waypoints (USR)
Nearest Cities (CTY)
Nearest ARTCC (ATC)
Nearest FSS (FSS)
Nearest Airspace (ASPC)



- **Flight Planning Pages (FPL)**

  Active Flight Plan (ACTV) Vertical Navigation (VNAV)

  Flight Plan List (LIST)



The Flight Planning pages are accessed using the **FPL** Key on the display. Main pages within this group are selected by turning the **FMS** Joystick.

Selecting the FPL or NRST Pages:

1) Press the **FPL** or the **NRST** Key.
2) Press the **FMS** Joystick to begin interaction with the Navigation Bar.
3) Turn the **FMS** Joystick until the desired page is selected.

MAIN MENU PAGES

The Main Menu pages are accessed by pressing the **MENU** Key twice and using the **FMS** Joystick to navigate the menu.

Selecting the main menu pages:

1) Press the **MENU** Key twice. The Main Menu is displayed.

2) Turn or move the **FMS** Joystick to highlight the desired menu option and press the **ENT** Key.

SYSTEM SETUP PAGES

The System Setup pages are accessed from the Main Menu.

Selecting the system setup pages:

1) Press the **MENU** Key twice. The Main Menu is displayed.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key. The System Setup Menu is displayed.
3) Turn or move the **FMS** Joystick to highlight the desired menu option and press the **ENT** Key.

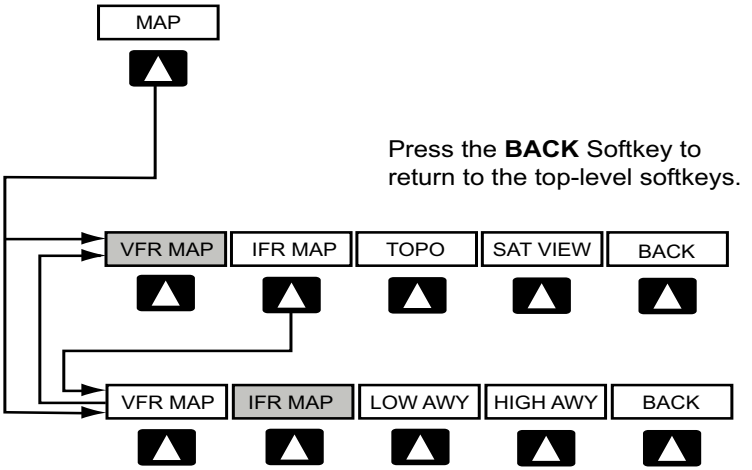
SOFTKEY FUNCTION

The softkeys are located along the bottom of the display. The softkeys shown depend on the softkey level or page being displayed. The bezel keys below the softkeys can be used to select the corresponding softkey. When a softkey is selected, its color undergoes a momentary change to black text on blue background then automatically switches to black text on gray background and remains this way until it is turned off, at which time it reverts to white text on black background. When a softkey function is disabled, the softkey label is subdued (dimmed).

Softkeys (WPT Page)

MAP PAGE SOFTKEYS

MAP	Enables second-level Map Page softkeys
TERRAIN	Displays/removes terrain awareness information
WEATHER	Displays/removes weather information
PANEL	Displays/removes the Panel



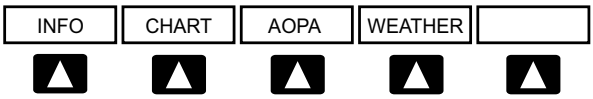
VFR MAP Softkey selected

IFR MAP	Displays IFR map information and softkeys
TOPO	Displays/removes topographical terrain shading
SAT VIEW	Displays/removes satellite imagery (above 20nm scale)
BACK	Returns to top-level softkeys

IFR MAP Softkey selected

VFR MAP	Displays VFR map information and softkeys
LOW AWY	Low Altitude (Victor) Airways displayed
HIGH AWY	High Altitude Airways (Jet Routes) displayed
BACK	Returns to top-level softkeys

WAYPOINT PAGE SOFTKEYS



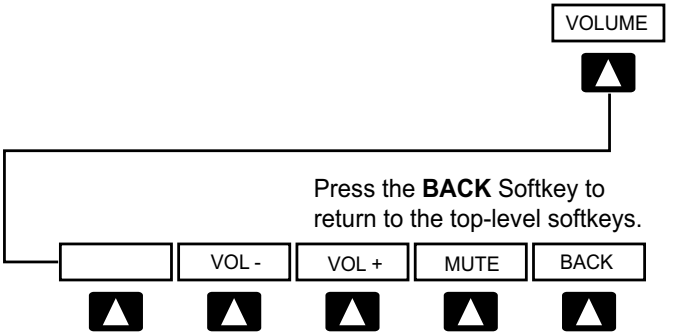
INFO	Displays waypoint information
CHART	Displays optional FliteCharts
AOPA	Displays AOPA information
WEATHER	Displays METAR and TAF text

WEATHER PAGE SOFTKEYS (OPTIONAL)

PAN MAP	Activates the map pointer for panning the map
ANIMATE	Animates NEXRAD weather
INFO	Displays XM Information
LEGEND	Displays weather legends

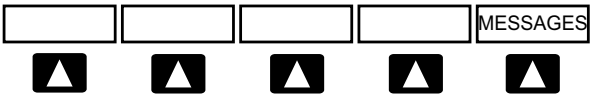
XM AUDIO PAGE SOFTKEYS (OPTIONAL)

INFO	Displays XM Information
CATEGORY	Highlights the Category field
CHANNEL	Highlights the Channels field
FAVORITE	Displays a list of favorite channels
VOLUME	Enables second-level VOLUME softkeys. Press and hold to toggle Mute on and off.



VOL -	Decreases XM audio volume
VOL +	Increases XM audio volume
MUTE	Toggles XM audio on/off
BACK	Returns to top-level softkeys

INFO PAGE SOFTKEY



MESSAGES	Displays system status messages

Softkeys revert to the previous level after 45 seconds of inactivity.

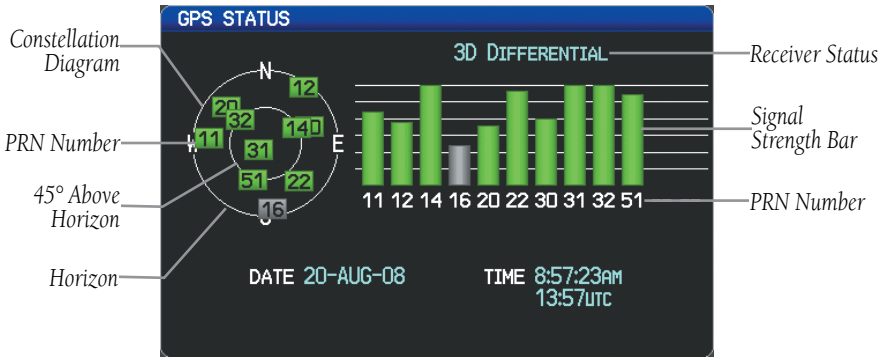
1.5 ACCESSING THE INFORMATION (INFO) PAGE

VIEWING GPS RECEIVER STATUS

The GPS Status will display one of the following conditions:

- Autolocate—Receiver is looking for any satellite whose almanac has been collected, which can take up to 5 minutes
- Searching the Sky—Receiver is looking for satellites

- Acquiring Satellites—Receiver is looking for and collecting data from satellites visible at its last known or initialized location, but has not acquired a fix
- 2D GPS Location—At least three satellites have been acquired and a two-dimensional location fix has been calculated. "2D Differential" appears when you are receiving DGPS corrections in 2D mode
- 3D GPS Location—At least four satellites have been acquired and a three-dimensional fix has been calculated. "3D Differential" appears when you are receiving DGPS corrections in 3D mode
- Lost Satellite Reception—the receiver is no longer tracking enough satellites for a 2D or 3D fix



GPS Status (Info Page)

Viewing GPS receiver status information:

1) If necessary press the **FMS** Joystick to begin interaction with the Navigation Bar.

2) Turn the **FMS** Joystick until the Info Page is selected.

ACQUIRING SATELLITES

When the receiver is in the process of acquiring enough satellite signals for navigation, the receiver uses satellite orbital data (collected continuously from the satellites) and last known position to determine the satellites that should be in view. 'Acquiring Satellites' is indicated as the solution until a sufficient number of satellites have been acquired for computing a solution.

When the receiver is in the process of acquiring a 3D differential GPS solution, '3D GPS Location' is indicated as the solution until the 3D differential fix has finished acquisition.

SATELLITE INFORMATION

Satellites currently in view are shown at their respective positions on a satellite constellation diagram. The outer circle of the constellation diagram represents the horizon, the inner circle represents 45° above the horizon, and the center point shows the position directly overhead. Each satellite is represented by a square containing the Pseudo-Random Noise (PRN) number (i.e., satellite identification number).

The INFO Page can be helpful in troubleshooting weak (or missing) signal levels due to poor satellite coverage or installation problems. As the GPS receiver locks onto satellites, a signal strength bar is displayed for each satellite in view, with the appropriate satellite PRN number (01-32 or 33-64 for WAAS) below each bar. The progress of satellite acquisition is shown in three stages, as indicated by signal bar appearance:

- No bar—Receiver is looking for the indicated satellite
- Gray bar—Receiver has collected the necessary data and the satellite signal can be used
- Green bar—Satellite is being used for the GPS solution

DATA FIELDS AND LAYOUT (INFO PAGE)

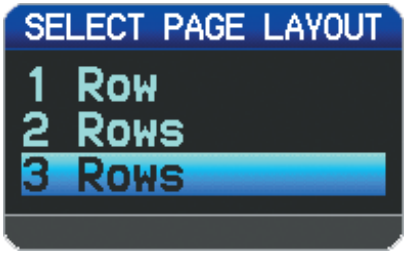
The page layout and Data Fields of the Info Page can be independently configured by the user. Refer to Appendix A for a list of available Info Page Data Field options.

Changing the Info Page Data Fields:

1) From the Info Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Change Data Fields' and press the **ENT** Key. The cursor is displayed on the first Data Field.
3) Move the **FMS** Joystick to highlight the desired Data Field.
4) Turn the **FMS** Joystick to access a list of available Data Field options.
5) Turn or move the **FMS** Joystick to highlight the desired Data Field, and press the **ENT** Key.

Changing the Info Page layout:

1) From the Info Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Select Page Layout' and press the **ENT** Key.
3) Move the **FMS** Joystick to highlight the desired page layout option, and press the **ENT** Key.



Page Layout Window (Info Page)

1.6 SYSTEM SETTINGS

The System Setup Menu allows management of the following system parameters:

- Data Bar Fields
- Display
- Date & Time
- Position
- Alarms

System Setup Menu

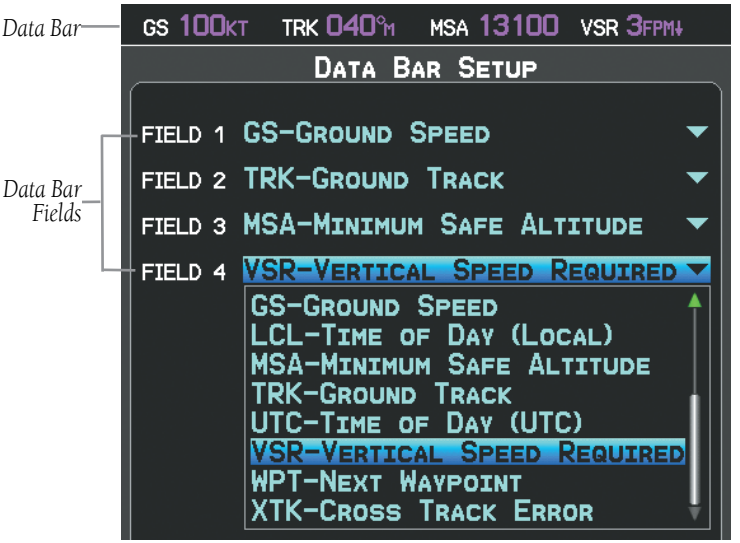
Restoring system setting defaults:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) Turn or move the **FMS** Joystick to highlight the desired menu option (Data Bar Fields, Display, Date & Time, Position, or Alarms), and press the **ENT** Key.
4) Press the **MENU** Key.
5) With the 'Restore Default' highlighted press the **ENT** Key.

Restore Default Window

DATA BAR FIELDS

The content of the four data bar fields are independently configured by the user.



Data Bar Setup Page

By default, the Data Bar Fields are set to display Ground Speed (GS), Ground Track (TRK), Minimum Safe Altitude (MSA), and Vertical Speed Required (VSR). These four data fields can be changed to display any of the Data Bar Field Options. Refer to Appendix A for a list of available Data Bar Field options.

Changing the information shown in the data bar fields:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) With 'Data Bar Fields' highlighted, press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the desired 'Field'.
5) Turn the **FMS** Joystick to access the list of options, then turn or move the **FMS** Joystick to highlight the desired option and press the **ENT** Key.
6) To restore defaults, press the **MENU** Key. With 'Restore Default' highlighted, press the **ENT** Key.

DISPLAY

Display Setup Page

Adjusting display backlighting:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) With 'Display' highlighted press the **ENT** Key.
4) With the 'Backlight Intensity' field highlighted, turn the **FMS** Joystick to select 'Manual'.
5) Move the **FMS** Joystick to highlight the backlight intensity number, and turn the **FMS** Joystick to select the desired intensity (0-10).
6) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey or the **MENU** Key to remove the menu.

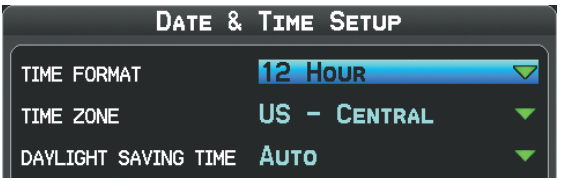
Adjusting the color mode:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) With 'Display' highlighted press the **ENT** Key.
4) With the 'Color Mode' field highlighted, turn the **FMS** Joystick to select the desired color mode (Auto, Day, or Night).
5) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey or the **MENU** Key to remove the menu.

DATE & TIME

Changing date & time settings:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) Turn or move the **FMS** Joystick to highlight 'Date & Time' and press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the desired field, and select the desired option by turning the **FMS** Joystick.
5) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey or the **MENU** Key to remove the menu.



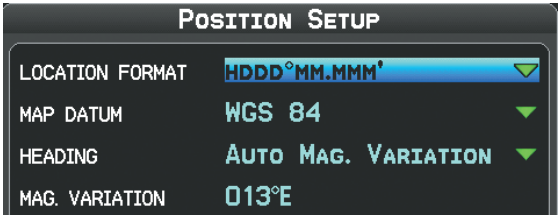
Date & Time Setup Page

POSITION

NOTE: *Refer to Appendix G for more information on Map Datums and Location Formats.*

Changing position settings:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...' and press the **ENT** Key.
3) Turn or move the **FMS** Joystick to highlight 'Position' and press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the desired field, and select the desired option by turning the **FMS** Joystick.
5) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey or the **MENU** Key to remove the menu.



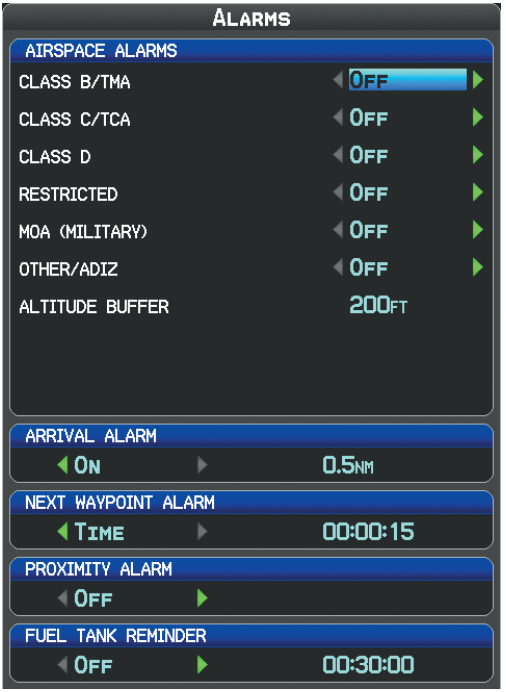
Position Setup Page

ALARMS

The Alarms Page allows the pilot to turn airspace alarms On/Off, set an Altitude Buffer, Arrival Alarm, Next Waypoint Alarm, Proximity Alarm, and Fuel Tank Reminder Alarm.

Changing alarm settings:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'System Setup...', and press the **ENT** Key.
3) Turn or move the **FMS** Joystick to highlight 'Alarms' and press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the desired field, and select the desired option by turning the **FMS** Joystick.
5) Press the **FMS** Joystick, the **CLR** Key, the **EXIT** Softkey or the **MENU** Key to remove the menu.



Alarms Page

SETTING AIRPORT CRITERIA

The Page Menu on the Nearest Airports Page allows the pilot to filter out airports that do not meet a defined criteria. Specific surface types and runway lengths can be defined, as well as the option to include private airports and/or heliports.

Runway Surface—allows you to set criteria for the type of surface on the runway:

- Any—shows any runway, regardless of surface type, including water landing facilities.
- Hard Only—shows only runways with a concrete, asphalt, or similar sealed surface.
- Hard or Soft—shows all runways except water landing facilities.
- Water Only—shows only water landing facilities.

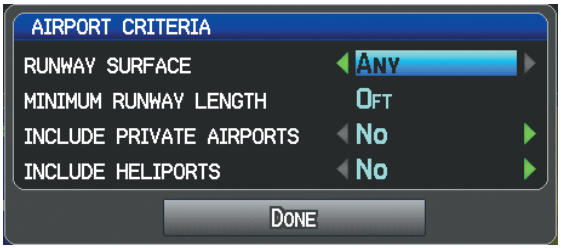
Minimum Runway Length—allows the pilot to enter a specific length for the shortest runway allowed.

Entering airport criteria:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest Airports Page.
3) Press the **MENU** Key to display the Page Menu.
4) Turn or move the **FMS** Joystick to select 'Set Airport Criteria', and then press the **ENT** Key. The Airport Criteria Window appears with the current settings.

Nearest Airports Page Menu

5) Move the **FMS** Joystick to highlight the desired field and turn the **FMS** Joystick to select the desired option from the menu. Press the **ENT** Key if necessary to highlight the next field.



Airport Criteria Window

6) With 'Done' highlighted press the **ENT** Key.

To restore airport criteria defaults:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest Airports Page.
3) Press the **MENU** Key to display the Page Menu.
4) Turn or move the **FMS** Joystick to select 'Set Airport Criteria', and then press the **ENT** Key. A window appears with the current settings.
5) Press the **MENU** Key.
6) With 'Restore Default' highlighted press the **ENT** Key.

Blank Page

SECTION 2 GPS NAVIGATION

2.1 INTRODUCTION

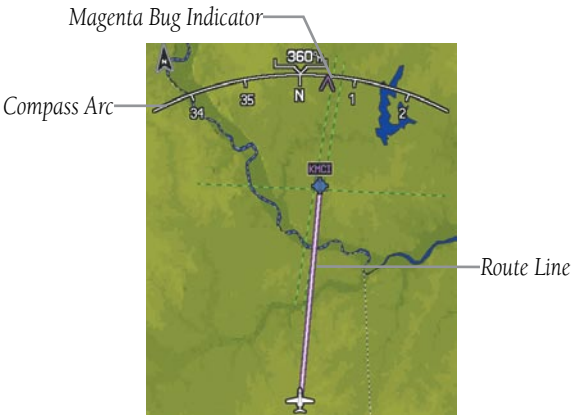
The Map Page displays aviation data (e.g., airports, VORs, airways, airspaces), geographic data (e.g., cities, lakes, highways, borders), topographic data (map shading indicating elevation). The Navigation Map can be oriented three different ways: North Up (NORTH UP), Track Up (TRK UP) or Desired Track Up (DTK UP).

An aircraft icon is placed on the Navigation Map at the location corresponding to the calculated present position. The aircraft position and the flight plan legs are accurately based on GPS calculations. The basemap upon which these are placed are from a source with less resolution, therefore the relative position of the aircraft to map features is not exact. The leg of the active flight plan currently being flown is shown as a magenta line on the navigation map. The other legs are shown in white.

The Direct-to Window, the Flight Plan Pages, and the Nearest Airports Pages can be displayed by pressing the corresponding hardkeys.

COMPASS ARC

A compass arc appears by default on the Map Page. The route line represents the course and the magenta bug indicator (similar to the bug indicator on the HSI) can be set to 'Bearing' (default), 'Course to Steer', a specific heading reference ('User Selected'), or 'Off'.



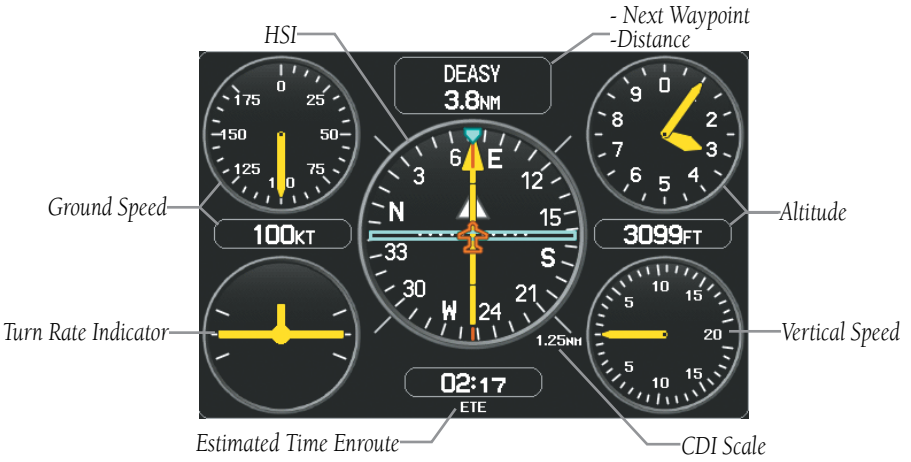
Compass Arc (Map Page)

Displaying/removing the Compass Arc from the Map Page:

1) With the Map Page displayed, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'General' Menu.
4) Move the **FMS** Joystick to highlight the 'Compass Arc' field.
5) Turn the **FMS** Joystick to access the 'On/Off' drop down list.
6) Turn or move the **FMS** Joystick to highlight 'Off', and press the **ENT** Key.

2.2 PANEL

The panel shows GPS-derived data in a graphical format. Keep in mind the differences between the GPS-derived panel and mechanical instruments, as mechanical panel instruments use sensors that provide information different from that derived using GPS.



Panel (Map Page)

The Panel shows a graphic Horizontal Situation Indicator (HSI) surrounded by additional indicators.

The graphic HSI depicts the course to the destination or the next waypoint in a flight plan, current ground track, off course error, and a To/From indication. The rotating compass indicates your current ground track at the top of the page.

The course pointer and course deviation needle indicate the course and whether you are on the course. The Bug Indicator can be set to 'Bearing' (default), 'Course to Steer', a specific heading reference ('User Selected'), or 'Off'.

Bearing is the compass direction from the present position to a destination waypoint. Course to Steer is the recommended direction to steer in order to reduce cross-track error and return to the course line.

The Course Deviation Indicator, or needle, indicates how far off course, left or right, based on its placement along the course deviation scale.

The course deviation scale setting is adjustable for Auto, ±0.25, 1.25 or 5.0 (nautical mile, statute mile, or kilometer) full-scale deflection. The course deviation scale appears on the lower right corner of the HSI. The default setting is Auto, which uses three factors to determine the distance from the center of the CDI to full left or right limits:

- CDI scale = 1.25 - within 30 nm of any airport in the active route.
- CDI scale = 0.25 - on an approach leg or within 2 nm of the FAF or MAP.
- CDI scale = 5.0 - if the previous two conditions do not exist.

Displaying the panel on the map page:

From the Map Page press the **PANEL** Softkey.

CHANGING THE CDI SCALE

The CDI scale can be set from the Map Page Menu.

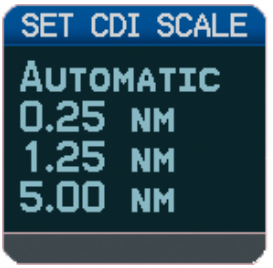
Changing the CDI scale:

1) From the Map Page with the Panel or Compass Arc displayed, press the **MENU** Key to display the Map Page Menu

2) Turn or move the **FMS** Joystick to highlight 'Set CDI Scale', and press the **ENT** Key. The 'Set CDI Scale' Menu appears.

3) Turn or move the **FMS** Joystick to highlight the desired menu option, and press the **ENT** Key.

Map Page Menu



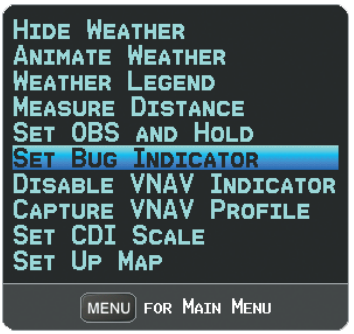
Set CDI Scale Menu

SETTING THE BUG INDICATOR

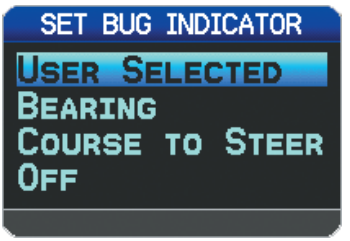
The Bug Indicator can be set from the Map Page Menu.

Setting the Bug Indicator:

1) From the Map Page with the Panel or Compass Arc displayed, press the **MENU** Key to display the Map Page Menu
2) Turn or move the **FMS** Joystick to highlight 'Set Bug Indicator', and press the **ENT** Key. The 'Set Bug Indicator' Menu appears.
3) Turn or move the **FMS** Joystick to highlight the desired menu option, and press the **ENT** Key. For the 'User Selected' option, turn the **FMS** Joystick to select the desired heading reference, and press the **ENT** Key.



Map Page Menu



Set Bug Indicator Menu

MANUALLY SETTING A COURSE

Use the 'Set OBS and Hold' option to manually set a course to the destination waypoint.

Manually setting a course to the destination waypoint:

1) From the Map Page with the Panel or Compass Arc displayed, press the **MENU** Key to display the Map Page Menu
2) Turn or move the **FMS** Joystick to highlight 'Set OBS and Hold', and press the **ENT** Key.
3) Turn the **FMS** Joystick to select the desired course to the destination, and press the **ENT** Key.

Map Page Menu

Set OBS Window

Returning to automatic sequencing of route waypoints:

1) From the Map Page after manually setting a course, press the **MENU** Key to display the Map Page Menu
2) Turn or move the **FMS** Joystick to highlight 'Release Hold', and press the **ENT** Key.

2.3 VERTICAL NAVIGATION (VNAV)

The Vertical Navigation Page provides settings for the vertical navigation feature. These settings create a three-dimensional profile from the present location and altitude to a final (target) altitude at a specified location.

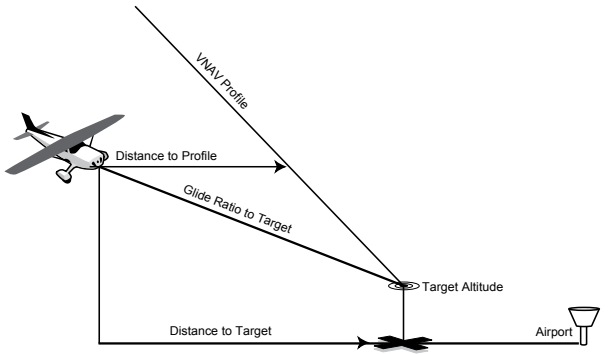
When the VNAV profile is defined, the pilot is informed of the progress by message alerts. The teal bar on the HSI (when displayed) shows the VNAV profile.

The Vertical Navigation feature is only available when navigating a Direct-to or flight plan, and the ground speed is greater than 35 knots.

The "Approaching VNAV Profile" message appears one minute prior to the initial descent point. The descent angle locks to prevent changes in speed from altering the profile. The VNAV feature does not take into account any changes in groundspeed that occur during the transition from level flight to descent or climb.

At 500 ft above the target altitude, the "Approaching Target Altitude" message appears, the 'Estimated Time To VNAV' goes blank, and the VNAV indicator disappears from the HSI.

CAUTION: *The G3X MFD and the VNAV function are only VFR navigation aids and are not intended for instrument approaches.*



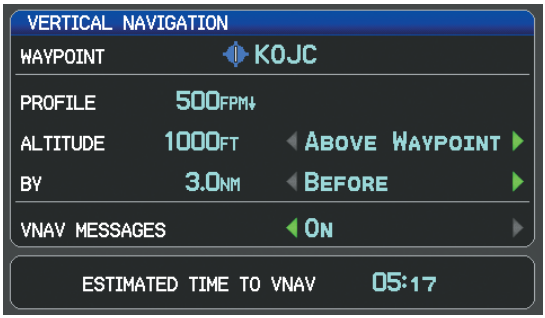
Visual Representation of VNAV

USING THE VNAV FEATURE

Use the VNAV (Vertical Navigation) feature to ensure the aircraft is at the proper altitude. The VNAV Indicator appears on the HSI (when displayed) as a horizontal teal bar. A message appears when approaching the VNAV Profile. When the bar is in the vertical center of the HSI, the aircraft is at the proper altitude for the VNAV Profile.

Configuring a VNAV profile:

1) While navigating a flight plan or direct-to, press the **FPL** Key.
2) Turn the **FMS** Joystick to select the Vertical Navigation Page.
3) Press the **FMS** Joystick to activate the cursor.
4) Enter the desired profile into the fields, and press the **EXIT** Softkey.



Vertical Navigation Page

- Waypoint—Enter any waypoint along the currently active route as the reference waypoint. The reference waypoint defines the target location.
- Profile—Enter the descent rate.
- Altitude—Enter the desired reference waypoint altitude. Select 'Above Waypoint' to use field elevation for airports in the Jeppesen database or 'MSL' to specify an exact MSL altitude target.
- By—Enter the target location with settings of distance 'Before' or 'After' a reference waypoint. To set a target location at a reference waypoint, enter a distance of zero.
- VNAV Messages—Select 'On' or 'Off' to enable/disable VNAV alert messages.

Enabling/disabling the VNAV indicator:

1) From the Map Page, press the **MENU** Key to display the Map Page Menu
2) Turn or move the **FMS** Joystick to highlight 'Enable VNAV Indicator' or 'Disable VNAV Indicator', and press the **ENT** Key (must be navigating a Flight Plan or Direct-to and have the Panel displayed).

Capturing/cancelling VNAV profile:

1) Enter a valid VNAV profile and begin navigation.
2) From the Map Page, press the **MENU** Key to display the Map Page Menu
3) Turn or move the **FMS** Joystick to highlight 'Capture VNAV Profile' or 'Cancel Capture', and press the **ENT** Key. Selecting 'Capture VNAV Profile' centers the VNAV indicator on the HSI (must be navigating a Flight Plan or Direct-to and have the Panel displayed).

VNAV Indicator (Panel)

2.4 USING MAP DISPLAYS

Map displays are used extensively in the G3X to provide situational awareness in flight. Most G3X maps can display the following information:

- Airports, NAVAIDs, airspaces, airways, land data (highways, cities, lakes, rivers, borders, etc.) with names
- Map Pointer information (distance and bearing to pointer, location of pointer, name, and other pertinent information)

- Map range
- Aircraft icon (representing present position)
- Flight plan legs
- User waypoints
- Track vector
- Topography data

The information in this section applies to the following maps unless otherwise noted:

- Map Page (MAP)
- Waypoint Page (WPT) (**INFO** Softkey selected)
- Weather Page (WX)
- Terrain (TER)
- Nearest Pages (NRST)
- Active Flight Plan Page (FPL)
- Direct-to Window (map range only)

MAP ORIENTATION

Maps are shown in one of three different orientation options, allowing flexibility in determining aircraft position relative to other items on the map (North Up) or for determining where map items are relative to where the aircraft is going (Track Up), or desired track up (DTK UP)).

- North Up aligns the top of the map display to north (default setting).
- Track Up aligns the top of the map display to the current ground track.
- Desired Track (DTK) Up aligns the top of the map display to the desired course.

NOTE: *Map orientation can only be changed on the Map Page. Any other pages that show navigation data reflect the orientation selected for the Map Page.*

Changing the Navigation Map orientation:

1) With the Map Page displayed, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'General' Menu.

   a) Move the **FMS** Joystick to highlight the 'Orientation' field.

   b) Turn the **FMS** Joystick to access a list of available options.

   c) Turn or move the **FMS** Joystick to highlight 'North Up', 'Track Up', or 'DTK Up', and press the **ENT** Key.

   Or:

   a) Move the **FMS** Joystick to highlight the 'North Up Above' field.

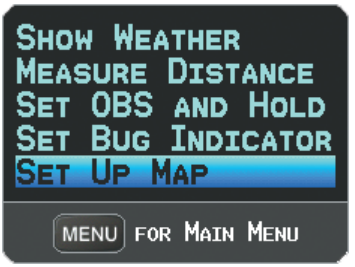
   b) Turn the **FMS** Joystick to access a list of available range options.

   c) Turn or move the **FMS** Joystick to highlight the desired range above which to display North Up orientation.

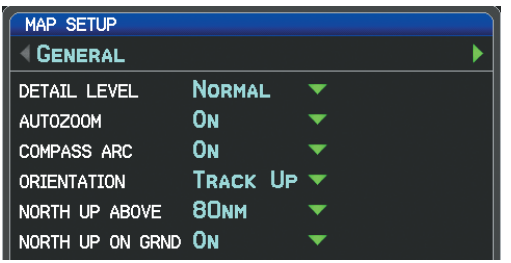
   Or:

   a) Move the **FMS** Joystick to highlight the 'North Up On GRND' field.

   b) Using the **FMS** Joystick highlight 'On' or 'Off', and press the **ENT** Key. When 'North Up On GRND' is 'ON' (default), the map orientation will change to North Up when the aircraft is on the ground.



Map Page Menu



General Menu (Map Setup Page)

MAP RANGE

NOTE: *Refer to the Additional Features section for information on changing the FliteCharts™ range.*

There are 23 different map ranges available, from 200 feet to 800 nm. The current range is indicated in the lower right corner of the map. **The scale bar represents the map scale.** To change the map range on any map, use the down arrow on the **RNG** Key to zoom in (decreasing), or the up arrow to zoom out (increasing).

When the selected range exceeds the resolution of the map data, 'overzoom' appears below the map range scale.

Scale Bar Representing a Map Scale of 1.2 nm Per Scale Width.

Map Range/Overzoom

Enabling/disabling autozoom:

1) With the Map Page displayed, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'General' Menu.
4) Move the **FMS** Joystick to highlight the 'Autozoom' field.
5) Turn the **FMS** Joystick to access the 'On/Off' drop down list.
6) Turn or move the **FMS** Joystick to highlight the desired option, and press the **ENT** Key.

MAP PANNING

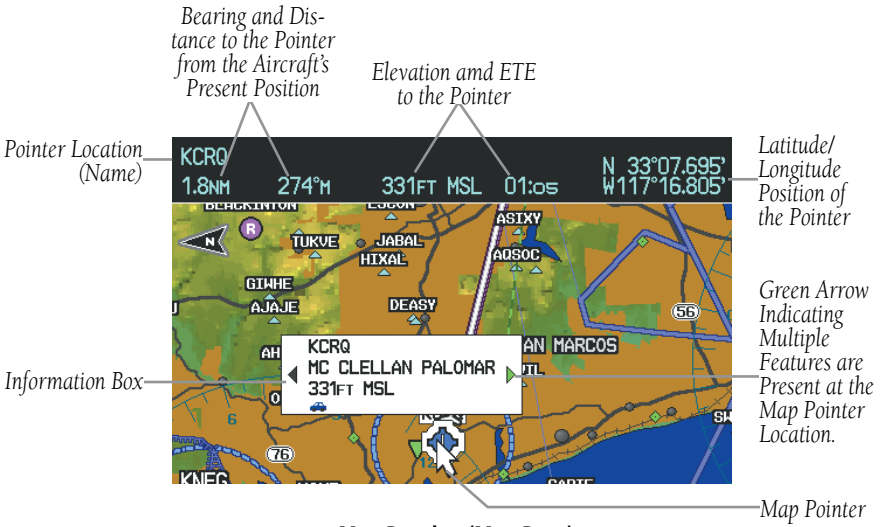
Map panning allows the pilot to:

- View parts of the map outside the displayed range without adjusting the map range
- Highlight and select locations on the map
- Review information for a selected airport, NAVAID or user waypoint
- Designate locations for use in flight planning
- View airspace and airway information

When the panning function is selected by pressing the **FMS** Joystick (**PAN MAP** Softkey on the Weather Page) the Map Pointer flashes on the map display. A window also appears at the top of the map display showing the latitude/longitude position of the pointer, the bearing and distance to the pointer from the aircraft's present position, the elevation of the land at the position of the pointer, or the object's (airports, obstacles, etc) elevation, if known.

When the Map Pointer is placed on a map feature, the map feature is highlighted and an information box appears (even if the name was not originally displayed on the map).

Pressing the **ENT** Key displays a review page for the highlighted map feature. If multiple features are present at the Map Pointer position, a green arrow will appear in the information box. Turning the **FMS** Joystick will cycle through the list of map features present at that position.



Map Panning (Map Page)

Panning the map:

1) Press the **FMS** Joystick (or **PAN MAP** Softkey on the Weather (WX) Page) to display the Map Pointer.
2) Move the **FMS** Joystick to move the Map Pointer around the map.
3) Press the **FMS** Joystick to remove the Map Pointer and re-center the map on the aircraft's current position.

Reviewing information for a map feature:

1) Place the Map Pointer on a map feature. If multiple map features are present at the Map Pointer position (green arrow in the information box), turn the **FMS** Joystick to cycle through the list.
2) Press the **ENT** Key to display the review page for the highlighted feature.
3) Press the **FMS** Joystick, the **CLR** Key, or the **ENT** Key to exit the review page and return to the Map Page showing the selected waypoint.

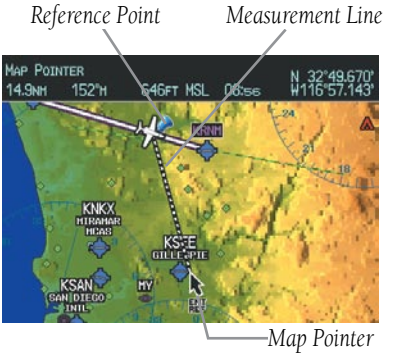
MEASURING BEARING AND DISTANCE

Distance and bearing from the aircraft's present position to any point on the viewable navigation map may be calculated using the 'Measure Distance' selection from Map Page menu. The distance tool displays a dashed Measurement Line and a Map Pointer to aid in graphically identifying points to measure. Lat/Long, bearing, distance and elevation data for the Map Pointer is provided in a window at the top of the Map Page.

Measuring bearing and distance between any two points:

1) From the Map Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Measure Distance' and press the **ENT** Key. A Measure Pointer is displayed on the map at the aircraft's present position.
3) Move the **FMS** Joystick to place the reference pointer at the desired location. The bearing and distance are displayed at the top of the map. Elevation at the current pointer position is also displayed. Pressing the **ENT** Key changes the starting point for measuring.
4) To exit the Measure Bearing/Distance option, press the **FMS** Joystick; or select 'Stop Measuring' from the Page Menu and press the **ENT** Key.

Map Page Menu



Map Page (Measure Distance)

TOPOGRAPHY

Topographic data can be displayed or removed as described in the following procedures.

Displaying/removing topographic data:

1) Press the **MAP** Softkey on the Map Page. Press the **VFR MAP** Softkey (if necessary).
2) Press the **TOPO** Softkey. Topographic data is displayed.
3) Press the **TOPO** Softkey again to remove topographic data from the Navigation Map.

Or:

1) From the Map Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map', and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Map' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Topo Shading' field.
5) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

Topographic Data (Map Page)

SATELLITE VIEW

The Satellite View displays satellite imagery above 20nm.

Displaying/removing satellite imagery on the map page:

1) Press the **MAP** Softkey on the Map Page. Press the **VFR MAP** Softkey (if necessary).
2) Press the **SAT VIEW** Softkey. Satellite imagery is displayed on the map.
3) Press the **SAT VIEW** Softkey again to remove satellite imagery from the Navigation Map.

Or:

1) From the Map Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map', and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Map' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Satellite View' field.
5) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

Satellite View (Map Page)

MAP SYMBOLS

See Appendix F for a list of map symbols.

MAP DECLUTTER

You can remove items from the map (declutter the screen) to remove unwanted items, such as highways.

To declutter the Map Page:

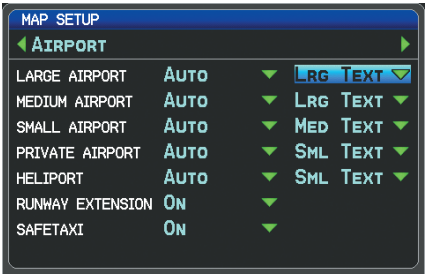
1) From any Map Page, press the **CLR** Key. 'CLEAR-1' appears below the map range. The background map detail (such as highways, cities, rivers & smaller lakes) is removed from the map.
2) Press the **CLR** Key again. 'CLEAR-2' appears below the map range and airspace boundary detail is removed from the map.
3) Press the **CLR** Key again. 'CLEAR-3' appears below the map range. Only the waypoints and navaids that are part of the current flight plan appear on the map.
4) Press the **CLR** Key again to return 'ALL' detail to the map.

Map Declutter

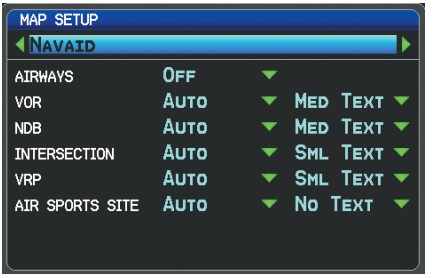
AIRPORTS & NAVAIDS

Setting up and customizing airports and NAVAIDs for the map page:

1) From the Map Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to select the 'Airport' or 'NAVAID' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the desired feature.
5) Turn the **FMS** Joystick to access a list of options for each feature (On/Off, Auto, range settings, or text size).
6) Using the **FMS** Joystick select the desired option and press the **ENT** Key.
7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the changed settings.



Map Setup Page (Airport Category)

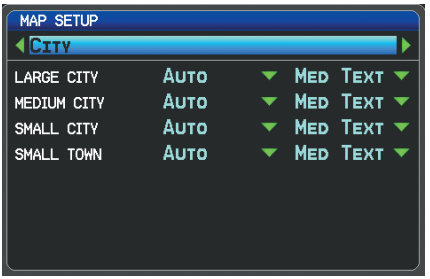


Map Setup Page (NAVAID Category)

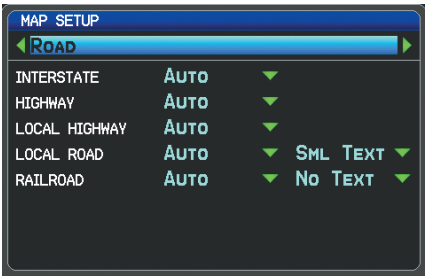
CITIES & ROADS

Setting up and customizing cities and roads for the map page:

1) From the Map Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to select the 'City' or 'Road' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the desired feature.
5) Turn the **FMS** Joystick to access a list of options for each feature (On/Off, Auto, range settings, or text size).
6) Using the **FMS** Joystick select the desired option and press the **ENT** Key.
7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the changed settings.



Map Setup Page (City Category)



Map Setup Page (Road Category)

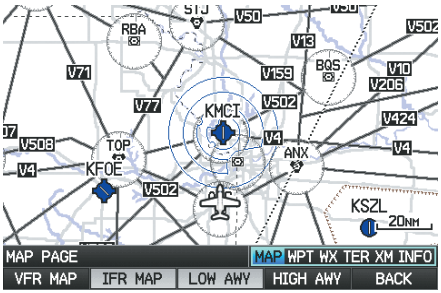
AIRWAYS

Low Altitude Airways (or Victor Airways) primarily serve smaller piston-engine, propeller-driven airplanes on shorter routes and at lower altitudes. Airways are eight nautical miles wide and start 1,200 feet above ground level (AGL) and extend up to but not including 18,000 feet mean sea level (MSL). Low Altitude Airways are designated with a "V" before the airway number (hence the name "Victor Airways") since they run primarily between VORs.

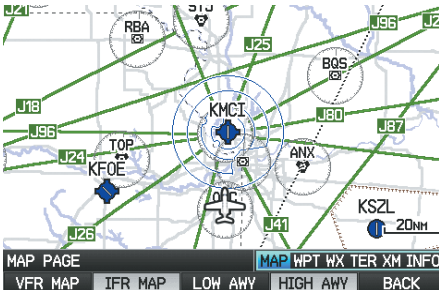
High Altitude Airways (or Jet Routes) primarily serve airliners, jets, turboprops, and turbocharged piston aircraft operating above 18,000 feet MSL. Jet Routes start at 18,000 feet MSL and extend upward to 45,000 feet MSL (altitudes above 18,000 feet are called "flight levels" and are described as FL450 for 45,000 feet MSL). Jet Routes are designated with a "J" before the route number.

Low Altitude Airways are drawn in gray. High Altitude Airways are drawn in green. When both types of airways are displayed, high altitude airways are drawn on top of Low Altitude Airways.

When airways are selected for display on the map, the airway waypoints (VORs, NDBs and Intersections) are also displayed.



IFR Map - Low Airways
(Victor Airways)



IFR Map - High Airways
(Jet Routes)

Airways may be displayed on the map at the pilot's discretion using the **MAP** Softkey on the Map Page.

Displaying/removing airways:

1) Select the **MAP** Softkey on the Map Page.

2) Select the **IFR MAP** Softkey to display the IFR Map and related softkeys.

3) Select/deselect the **LOW AWY** Softkey to display/remove the Low Altitude Airways.

4) Select/deselect the **HIGH AWY** Softkey to display/remove the High Altitude Airways.

5) Press the **BACK** Softkey to return to the top-level softkeys.

Setting up and customizing airspace for the map page:

1) From the Map Page press the **MENU** Key.

2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.

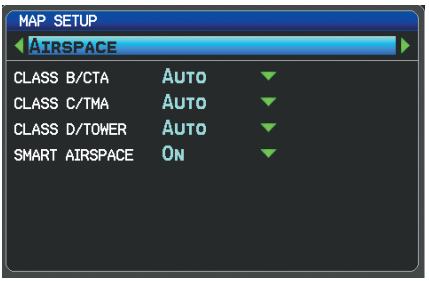
3) Turn the **FMS** Joystick to select the 'Airspace' or 'SUA' (Special Use Airspace) Category from the horizontal list.

4) Move the **FMS** Joystick to highlight the desired feature.

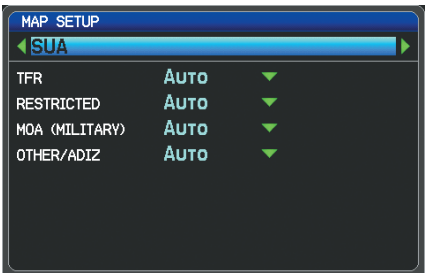
5) Turn the **FMS** Joystick to access a list of options for each feature (On/Off, Auto, or range settings).

6) Using the **FMS** Joystick select the desired option and press the **ENT** Key.

7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the changed settings.



Map Setup Page (Airspace Category)



Map Setup Page (SUA Category)

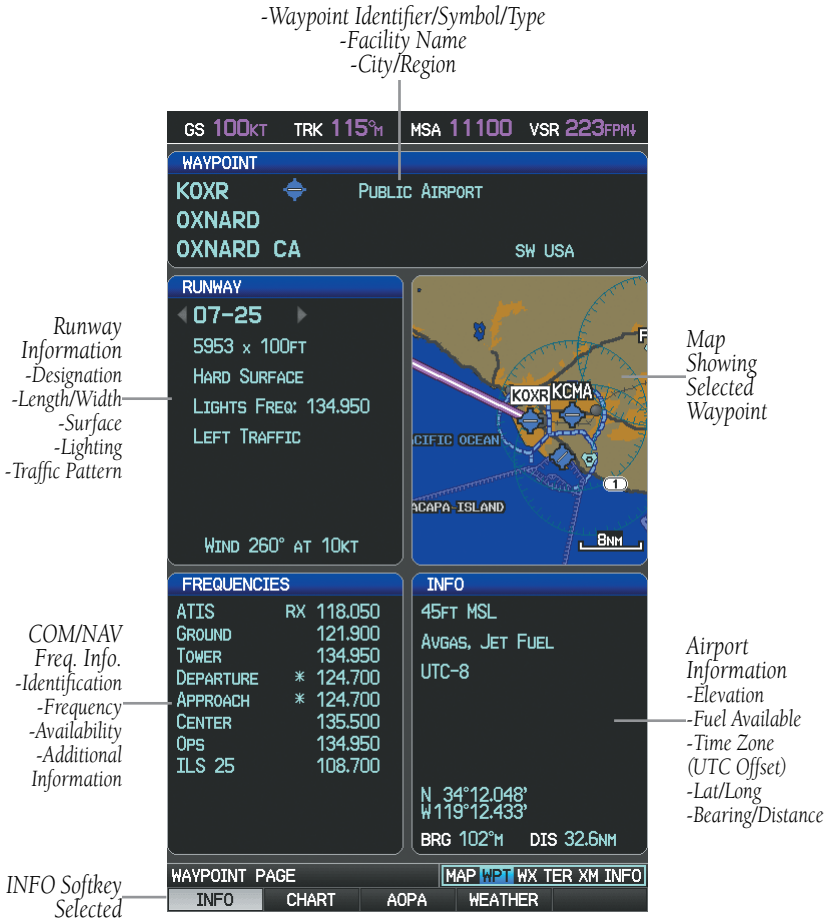
2.5 WAYPOINTS

The Waypoint (WPT) Page provides airport and waypoint information.

Waypoints are predetermined geographical positions (internal database) or pilot-entered positions, and are used for all phases of flight planning and navigation.

Waypoints can be selected by entering the ICAO identifier, entering the name of the facility, or by entering the city name. As a waypoint identifier, facility name, or location is entered, the G3X's Spell'N'Find™ feature scrolls through the database, displaying those waypoints matching the characters which have been entered up to that point. A direct-to navigation leg to the selected waypoint can be initiated by pressing the Direct-to Key from the Waypoint Page.

The Waypoint Page allows the pilot to review airport information, runway information, frequencies, instrument procedures, AOPA information, and weather information. The pilot can manually enter the identifier or the G3X will choose the most appropriate identifier based on the current position and phase of flight.



Waypoint Page (INFO Softkey Selected)

The following descriptions and abbreviations are used:

- Usage type: Public, Military, or Private
- Runway surface type: Hard, Turf, Sealed, Gravel, Dirt, Soft, Unknown, or Water
- Runway lighting type: No Lights, Part Time, Full Time, Unknown, or PCL Freq (for pilot-controlled lighting)
- COM Availability: TX (transmit only), RX (receive only), PT (part time), * (additional information available)

Selecting an airport for review by identifier, facility name, or location:

1) From the Waypoint (WPT) Page, press the **INFO** Softkey.
2) Press the **FMS** Joystick to activate the cursor.
3) Turn the **FMS** Joystick clockwise to begin entering a waypoint identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), or move the **FMS** Joystick to select the facility name, or city field.
4) Press the **ENT** Key.

If duplicate entries exist for the entered facility name or location, additional entries may be viewed by continuing to turn the **FMS** Joystick during the selection process. If duplicate entries exist for an identifier, a Duplicate Waypoints Window is displayed. Press the **ENT** Key to move the cursor to the Duplicate Waypoints Window.

Waypoint Information Window-Duplicate Identifier

Selecting a runway:

1) With the Waypoint (WPT) Page displayed, press the **INFO** Softkey.
2) Press the **FMS** Joystick to activate the cursor.

3) Turn the **FMS** Joystick clockwise to begin entering a waypoint identifier for the desired runway (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), or move the **FMS** Joystick to select the facility name, or city field.

4) Press the **ENT** Key.

5) Move the **FMS** Joystick to place the cursor in the 'Runways' Box, on the runway designator.

Runways Box (Waypoint Page)

6) Turn the **FMS** Joystick to display the desired runway (if more than one) for the selected airport.

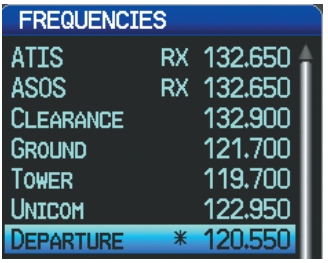
Viewing additional information for a frequency:

The Frequencies Box uses the descriptions and abbreviations listed in the following table:

Communication Frequencies			Navigation Frequencies
Approach *	Control	Pre-Taxi	ILS
Arrival *	CTA *	Radar	LOC
ASOS	Departure *	Ramp	
ATIS	Gate	Terminal*	
AWOS	Ground	TMA *	
Center	Helicopter	Tower	
Class B *	Multicom	TRSA *	
Class C *	Other	Unicom	
Clearance			
* May include Additional Information			

Frequency Abbreviations

1) With the Waypoint (WPT) Page displayed, press the **INFO** Softkey.
2) Press the **FMS** Joystick to activate the cursor.
3) Move the **FMS** Joystick to place the cursor in the 'Frequencies' Box, on the frequency denoted with an *.



Additional Frequency Information (Waypoint Page)

4) Press the **ENT** Key to view the Additional Information Window.
5) To remove the window, press the **FMS** Joystick, **ENT** Key, or **CLR** Key.

NEAREST INFORMATION

The G3X provides a **NRST** Key which gives the pilot quick access to nearest airport, weather, VOR, NDB, intersection, user waypoint, city, ARTCC, FSS, and airspace information. If there are none available, "None Within 200 NM" is displayed.

Pressing the **ENT** Key displays the associated 'Information Page' for the highlighted selection, similar to the Waypoint Page. Pressing the **ENT** Key again returns to the Nearest Page.

Viewing nearest information:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the desired Nearest Page (APT, WX, VOR, NDB, INT, USR, CTY, ATC, FSS, or ASPC. If none are available, "None Within 200 NM" is displayed.
3) Press the **NRST** Key again or press the **FMS** Joystick to highlight the first selection in the list. Turn or move the **FMS** Joystick to highlight the desired nearest option.

4) Press the **ENT** Key to display the associated 'Information Page'. From the Airport Information Page and Weather Information Page, press the **INFO**, **CHART**, **AOPA**, or **WEATHER** Softkeys for additional information. From the User Waypoint Information Page, press the **DELETE**, or **EDIT** softkeys to make changes to the selected user waypoint.

5) To return to the Nearest Page, press the **FMS** Joystick, the **ENT** Key, or the **CLR** Key.

Nearest Airports Page

Airport Information Page

NEAREST AIRPORT CRITERIA

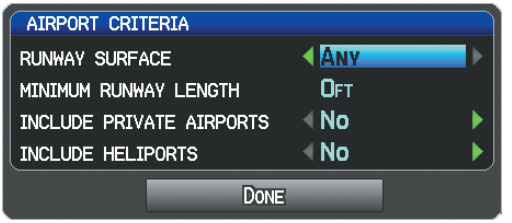
From the Menu on the Nearest Airports Page the pilot can define the minimum runway length and surface type used when determining the 15 nearest airports to display on the Nearest Airports Page. A minimum runway length and/or surface type can be entered to prevent airports with small runways or runways that are not appropriately surfaced from being displayed. Default settings are 0 feet (or meters) for runway length and "Any" for runway surface type. Private airports and Heliports can also be included.

The Page Menu also allows the pilot to choose between displaying the facility names, city names, bearing, or direction arrows.

Setting nearest airport criteria:

1) With the Nearest Airports Page displayed, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to select 'Set Airport Criteria' from the Page Menu.
3) Press the **ENT** Key. The Airport Criteria Window is displayed.
4) Move the **FMS** Joystick to select the desired criteria to be defined.
5) Turn the **FMS** Joystick to select the desired option.
6) Press the **ENT** Key.

Nearest Airports Page Menu



Airport Criteria Window

Restoring nearest airport criteria defaults:

1) With the Nearest Airports Page displayed, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to select 'Set Airport Criteria' from the Page Menu.
3) Press the **ENT** Key. The Airport Criteria Window is displayed.
4) Move the **FMS** Joystick to select the desired criteria to be restored.
5) Press the **MENU** Key.
6) With 'Restore Default' highlighted, press the **ENT** Key.

WEATHER INFORMATION

Textual weather information can be viewed from the Waypoint Page or the Nearest WX Page. Refer to the Hazard Avoidance section for information on XM Weather.

Selecting airport weather information:

1) From the Waypoint Page, press the **WEATHER** Softkey.

2) Press the **FMS** Joystick to activate the cursor.

3) Turn the **FMS** Joystick clockwise to begin entering an airport identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it).

4) Press the **ENT** Key.

Or:

1) Press the **NRST** Key.

2) Turn the **FMS** Joystick to select the Nearest Airport WX Page. If Nearest Airport Weather is not available, "None Within 200 NM" is displayed.

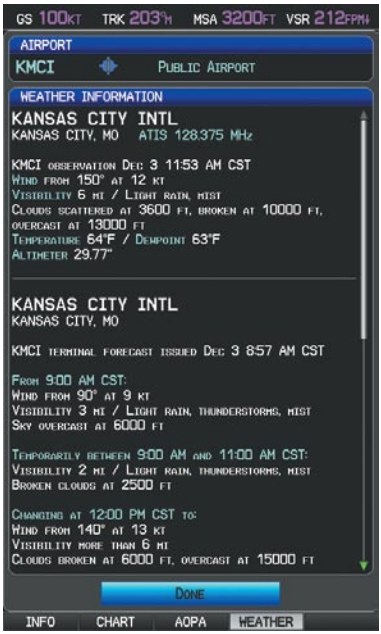
3) Press the **NRST** Key again or press the **FMS** Joystick to highlight the first airport in the nearest airport weather list. Turn or move the **FMS** Joystick to highlight the desired airport weather.

4) Press the **ENT** Key to display the Weather Information Page.

5) Turn the **FMS** Joystick to scroll up or down on the page.

6) To return to the Nearest Airport Weather Page, press the **FMS** Joystick, the **ENT** Key, or the **CLR** Key.

Nearest Airport Weather Page



Weather Information Page

INTERSECTIONS

Intersections can be viewed from the Waypoint Page or the Nearest Intersections Page. In addition to displaying a map of the currently selected intersection and surrounding area, the Intersection Information Page displays the region, bearing, distance, latitude, and longitude.

Select an intersection:

1) From the Waypoint Page, press the **INFO** Softkey.
2) Press the **FMS** Joystick to activate the cursor.
3) Turn the **FMS** Joystick clockwise to begin entering an intersection identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), or move the **FMS** Joystick to select the facility name, or city field.
4) Press the **ENT** Key.

Or:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest Intersections Page.
3) Press the **FMS** Joystick to activate the cursor.
4) Turn or move the **FMS** Joystick to highlight the desired intersection.
5) Press the **ENT** Key to display the Intersection Information Page.

NDBs

NDBs can be viewed from the Waypoint Page or the Nearest NDBs Page. In addition to displaying a map of the currently selected NDB and surrounding area, the page displays the region, bearing, distance, latitude, longitude and frequency.

The Nearest NDB Page can be used to quickly find a NDB close to the flight path. The list only includes NDBs that are within 200nm. If there are no NDBs in the list, text indicating that there are no nearest NDBs is displayed. If there are no nearest NDBs in the list, the information and frequency fields are dashed.

Select an NDB:

1) From the Waypoint Page, press the **INFO** Softkey if necessary.
2) Press the **FMS** Joystick to activate the cursor.

3) Turn the **FMS** Joystick clockwise to begin entering the identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), or move the **FMS** Joystick to select the facility name, or city field.
4) Press the **ENT** Key.

Or:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest NDBs Page.
3) Press the **FMS** Joystick to activate the cursor.
4) Turn the **FMS** Joystick to highlight the desired NDB.
5) Press the **ENT** Key to display the NDB Information Page.

VORS

VORs can be viewed from the Waypoint Page or the Nearest NDBs Page. In addition to displaying a map of the currently selected VOR and surrounding area, the page displays the region, city, state, bearing, distance, latitude, longitude, frequency and class (High, Low, or Terminal VOR).

The Nearest VOR Page can be used to quickly find a VOR close to the flight path. The list only includes VORs that are within 200nm. If there are no VORs in the list, text indicating that there are no nearest VORs is displayed. If there are no nearest VORs in the list, the information and frequency fields are dashed.

Localizer information cannot be viewed on the VOR Information Page. If a VOR station is combined with a TACAN station it is listed as a VORTAC on the VOR Information Page and if it includes only DME, it's displayed as VOR-DME.

Select an VOR:

1) From the Waypoint Page, press the **INFO** Softkey.
2) Press the **FMS** Joystick to activate the cursor.
3) Turn the **FMS** Joystick clockwise to begin entering identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), or move the FMS Joystick to select the facility name, or city field.
4) Press the **ENT** Key.

Or:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest VOR Page.
3) Press the **FMS** Joystick to activate the cursor.
4) Turn the **FMS** Joystick to highlight the desired VOR.
5) Press the **ENT** Key to display the VOR Information Page.

USER WAYPOINTS

The G3X MFD can create and store up to 3,000 user-defined waypoints. Once a waypoint has been created, it can be renamed, deleted, or moved.

Creating user waypoints:

1) To create a user waypoint at the current location, using the Map Pointer, or from the Main Menu:

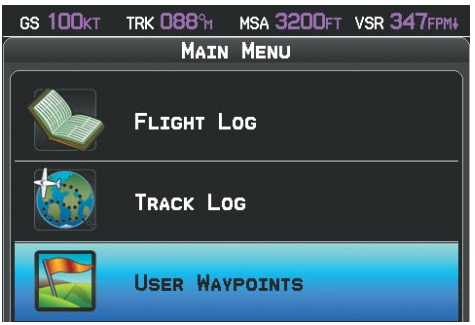
   a) To create a user waypoint at the current location, press and hold the **ENT** Key from any page. The 'Mark a New User Waypoint? window appears.

   b) The 'Mark a New User Waypoint? window appears.

   Or:

   a) Press the **MENU** Key twice to access the Main Menu.

   b) Move the **FMS** Joystick to highlight 'User Waypoints' and press the **ENT** Key.



Main Menu (User Waypoints Selected)

   c) Enter a user waypoint name (up to 10 characters).

   d) Press the **NEW** Softkey. The message "Create a New User Waypoint?" is displayed. The current aircraft position is the default location of the new waypoint..

   Or:

a) From a map page, press the **FMS** Joystick to activate the Map Pointer (on the WX Page, press the **PAN MAP** Softkey).

b) Find an empty area without any map features and press the **ENT** Key. The message "Create a New User Waypoint?" is displayed.

Or:

a) From a map page, press the **FMS** Joystick to activate the Map Pointer (on the WX Page, press the **PAN MAP** Softkey).

b) Select a map feature using the Map Pointer and press the **MENU** Key.

c) With 'Create User Waypoint' highlighted, press the **ENT** Key. The message "Create a New User Waypoint?" is displayed.

2) With 'Yes' highlighted, press the **ENT** Key. The New Waypoint Window is displayed.

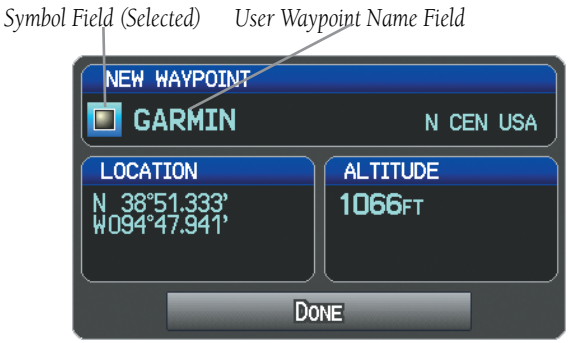
3) Move the **FMS** Joystick to the User Waypoint Name Field and enter the waypoint name, if desired.

4) If desired, select the waypoint symbol:

a) Move the **FMS** Joystick to highlight the Symbol.

b) Turn the **FMS** Joystick to access the 'Select Symbol' Menu.

c) Turn or move the **FMS** Joystick to highlight the desired symbol from the menu, and press the **ENT** Key.



New Waypoint Window (Symbol Selected)

5) If desired, press the **POSITION** Softkey and enter the latitude, longitude, name, or altitude for the waypoint **or** press the **REF WPTS** Softkey to enter a bearing and distance from another waypoint or the bearing from two other waypoints to define the new waypoint location.

New Waypoint Window
(POSITION Softkey Selected)

New Waypoint Window
(REF WPTS Softkey Selected)

6) With 'Done' highlighted, press the **ENT** Key.

Selecting and viewing nearest user waypoints:

1) Press the **NRST** Key.

2) Turn the **FMS** Joystick to select the Nearest USR Page.

3) Press the **FMS** Joystick to activate the cursor.

4) Turn the **FMS** Joystick to highlight the desired user waypoint.

5) Press the **ENT** Key to display the User Waypoint Information Window.

Editing or renaming a user waypoint:

1) Press the **MENU** Key twice to access the Main Menu.

2) Move the **FMS** Joystick to highlight 'User Waypoints' and press the **ENT** Key.

3) Move the **FMS** Joystick to highlight the appropriate waypoint and press the **EDIT** Softkey. The Edit Waypoint Window is displayed.

4) Move the cursor to the desired field(s) and make any necessary changes (to edit the Reference Waypoints, press the **REF WPTS** Softkey).

5) With 'Done' highlighted, press the **ENT** Key.

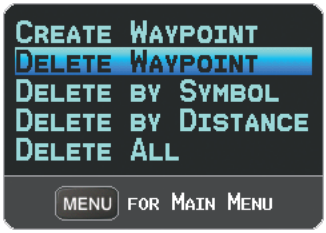
Deleting user waypoints:

1) Press the **MENU** Key twice to access the Main Menu.

2) Turn or Move the **FMS** Joystick to highlight 'User Waypoints' and press the **ENT** Key. If deleting all user waypoints, go to Step 4.

3) Highlight a User Waypoint in the User Waypoint List, or enter a waypoint in the User Waypoint field.

4) Press the **MENU** Key.



User Waypoints Page Menu

5) Select 'Delete Waypoint' or 'Delete All'.

6) Press the **ENT** Key. 'No' is highlighted in the confirmation window.

7) With 'Yes' highlighted in the confirmation window, press the **ENT** Key.

Or:

1) Press the **MENU** Key twice to access the Main Menu.

2) Turn or Move the **FMS** Joystick to highlight 'User Waypoints' and press the **ENT** Key.

3) Highlight a User Waypoint in the User Waypoint List, or enter a waypoint in the User Waypoint field.

4) Press the **ENT** Key.

5) Press the **DELETE** Softkey. 'No' is highlighted in the confirmation window.

6) Highlight 'Yes' and press the **ENT** Key.

User Waypoints can also be deleted by 'Symbol' or 'Distance' from the User Waypoints Page Menu.

2.6 AIRSPACE

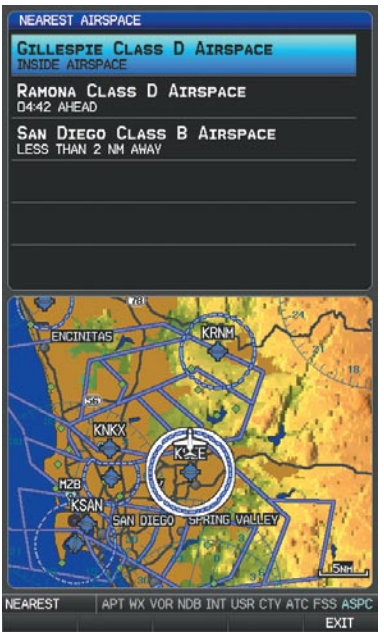
The G3X MFD can display the following types of airspaces: Class B/TMA, Class C/TCA, Class D, Restricted, MOA (Military), Other Airspace, Air Defense Identification Zone (ADIZ), and Temporary Flight Restriction (TFR).

The Nearest Airspace Page and Airspace Alerts provide information about airspaces and the location of the aircraft in relationship to them. The Nearest Airspace Page can be used to quickly find airspaces close to the flight path.

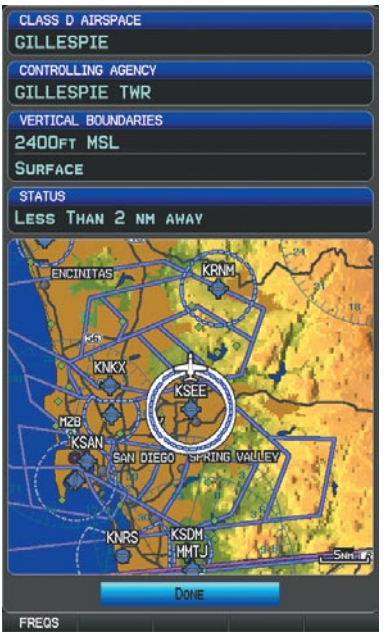
The Nearest Airspace Page displays the class of airspace, controlling agency, vertical boundaries, and status.

Selecting and viewing nearest airspaces:

1) Press the **NRST** Key.
2) Turn the **FMS** Joystick to select the Nearest Airspace Page.
3) Press the **FMS** Joystick to highlight the nearest airspace. Turn or move the **FMS** Joystick to highlight the desired airspace.
4) Press the **ENT** Key to display the Airspace Information Page.
5) Press the **FREQS** Softkey (if available) to display frequency and additional airport information similar to the Waypoint Information Page.



Nearest Airspace Page



Airspace Information Page

AIRSPACE ALERT MESSAGES

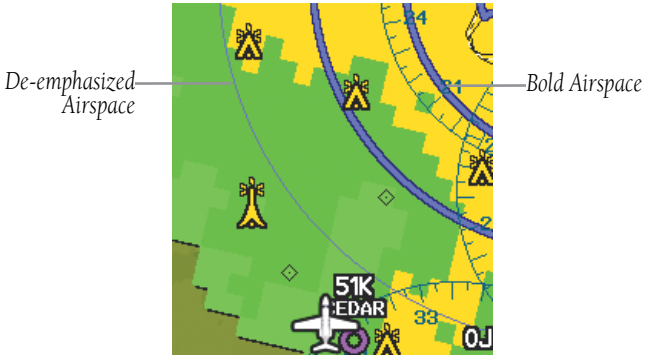
When an airspace alert appears, press the **NRST** Key to automatically show nearby airspace information on the Nearest Airspace Page. This information includes name, time to entry (if applicable), and status.

There are four types of status information:

- Ahead—Projected to enter the airspace within the next 10 minutes or less
- Near—Within two nautical miles of an airspace but not projected to enter it.
- Near & Ahead—Project to enter the airspace within two nautical miles.
- Inside Airspace—Within the boundaries of the airspace.

SMART AIRSPACE

Smart Airspace shows airspace at and immediately surrounding the aircraft's current altitude in bold. Airspaces at all other altitudes are de-emphasized.



Smart Airspace

2.7 DIRECT-TO NAVIGATION

The Direct-to method of navigation, initiated by pressing the Direct to Key is quicker to use than a flight plan when the desire is to navigate to a single point such as a nearby airport.

Once a direct-to is activated, the G3X MFD establishes a point-to-point course line from the present position to the selected direct-to destination. Course guidance is provided until the direct-to is replaced with a new direct-to or flight plan, or cancelled.

Entering a waypoint identifier, facility name, or city as a direct-to destination:

1) Press the **Direct-to** Key. The Direct-to Window is displayed (with the active flight plan waypoint as the default selection or a blank waypoint field if no flight plan is active).
2) Turn the **FMS** Joystick clockwise to begin entering a waypoint identifier (turning it counter-clockwise brings up the waypoint selection submenu - press the **CLR** Key to remove it), press the **RECENT** Softkey to display a list of recent waypoints, or move the **FMS** Joystick to select the facility name, or city field.
3) Press the **ENT** Key.
4) With 'Activate' highlighted, press the **ENT** Key.

Direct-to Window

Selecting RECENT WPTS, NRST APTS, or FPL WPTS as a direct-to destination:

1) Press the **Direct-to** Key. The Direct-to Window is displayed (with the active flight plan destination as the default selection or a blank destination if no flight plan is active).
2) Press the **RECENT** Softkey to display a list of recent waypoints (RECENT WPTS) only or turn the **FMS** Joystick counter-clockwise to display a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS), and flight plan waypoints (FPL WPTS).
3) Move the **FMS** Joystick to select the desired waypoint.
4) Press the **ENT** Key.
5) With 'Activate' highlighted, press the **ENT** Key.

Flight Plan Waypoints (Direct-to Window)

Selecting a nearby airport as a direct-to destination:

1) Press the **NRST** Key.
2) Select the desired airport (the nearest one is already selected).
3) Press the **Direct-to** Key.
4) Press the **ENT** Key.
5) With 'Activate' highlighted, press the **ENT** Key.

Direct-to destinations may also be selected by using the pointer on the navigation map pages. If no airport, NAVAID, or user waypoint exists at the desired location, a temporary waypoint named 'MAP POINTER' is automatically created at the location of the map arrow.

Selecting a waypoint as a direct-to destination using the pointer:

1) From a navigation map page, press the **FMS** Joystick to display the pointer.
2) Move the **FMS** Joystick to place the pointer at the desired destination location.
3) If the pointer is placed on an existing airport, NAVAID, or user waypoint, the waypoint name is highlighted.
4) Press the **Direct-to** Key to display the Direct-to Window with the selected point entered as the direct-to destination.
5) Press the **ENT** Key.
6) With 'Activate' highlighted, press the **ENT** Key.

Cancelling a direct-to:

1) Press the **Direct-to** Key to display the Direct-to Window.
2) Move the **FMS** Joystick to highlight 'Stop Navigation' or 'Resume Flight Plan' if a flight plan was active.
3) Press the **ENT** Key. If a flight plan is still active, the G3X MFD resumes navigating the flight plan along the closest leg.

SECTION 3 FLIGHT PLANNING

3.1 INTRODUCTION

Flight planning on the G3X MFD consists of building a flight plan by entering waypoints one at a time and inserting approaches as needed. The flight plan is displayed on maps using different line widths, colors, and types, based on the type of leg and the segment of the flight plan currently being flown.

Up to 50 flight plans with up to 300 waypoints each can be created and stored in memory. One flight plan can be activated at a time and becomes the active flight plan. The active flight plan is erased when the destination is reached and the system is turned off. When storing flight plans with an approach, the G3X MFD uses the waypoint information from the current database to define the waypoints. If the database is changed or updated, the G3X MFD automatically updates the information if the procedure has not been modified. If an approach is no longer available, the procedure is deleted from the affected stored flight plan(s), and an alert is displayed.

Whenever an approach is loaded into the active flight plan it replaces the destination airport with a sequence of waypoints for the selected approach. The airport must have a published instrument approach and only the final course segment (usually from final approach fix to missed approach point) of the published approach is available in the G3X MFD.

FLIGHT PLAN DATA FIELDS

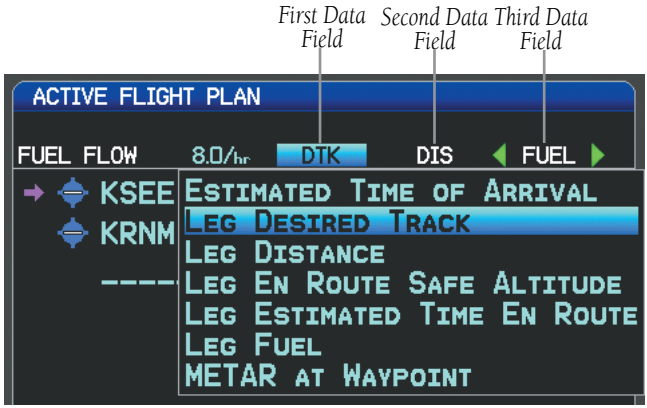
By default, the Data Fields on the Active and Saved Flight Plan Pages are set to display Leg Desired Track (DTK), Leg Distance (DIS), and Leg Estimated Time En Route (ETE). The first two Data Fields can be changed using the Page Menu. The last Data Field can be changed using the **FMS** Joystick.

Changing the information shown in the flight plan data fields:

From the Active Flight Plan Page or the Saved Flight Plan Page, move the **FMS** Joystick (right or left) to quickly change the third data field.

Or:

1) From the Active Flight Plan Page or the Saved Flight Plan Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Change Data Fields' and press the **ENT** Key. The cursor is displayed on the first Data Field.
3) If desired, move the **FMS** Joystick to highlight the second Data Field.
4) Turn the **FMS** Joystick to access the list of available Data Fields.
5) Turn or Move the **FMS** Joystick to highlight the desired option from the list and press the **ENT** Key.



Data Field Selection (Active Flight Plan Page

3.2 FLIGHT PLAN CREATION

The active flight plan is listed on the Active Flight Plan Page. It is the flight plan to which the G3X MFD is currently providing guidance, and is shown on the navigation maps. Stored flight plans are listed on the Flight Plan List Page, and are available for activation (becomes the active flight plan).

The Data Fields in the third column of the Active and Saved Flight Plan Pages can be scrolled through by moving the **FMS** Joystick left or right. All other Data Fields can be changed through the 'Change Data Fields' option of the Page Menu.

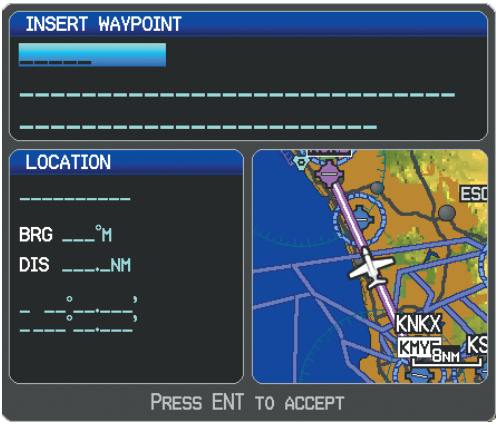
Active Flight Plan Page

Creating an active flight plan:

1) Press the **FPL** Key.

2) Press the **FMS** Joystick to activate the cursor.

3) Turn the **FMS** Joystick to display the Insert Waypoint Window. Turning it clockwise displays a blank Insert Waypoint Window, turning it counter-clockwise displays a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS), or flight plan waypoints (FPL WPTS)



Insert Waypoint Window

4) Enter the identifier, facility, or city name of the departure waypoint or select a waypoint from the submenu of waypoints and press the **ENT** Key. The active flight plan is modified as each waypoint is entered.
5) Repeat step numbers 3 and 4 to enter each additional flight plan waypoint.
6) When all waypoints have been entered, press the **FMS** Joystick to remove the cursor.

Creating a stored flight plan:

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to display the Flight Plan List Page.
3) Select the **NEW** Softkey; or press the **MENU** Key, highlight 'New Flight Plan', and press the **ENT** Key to display a blank flight plan for the first empty storage location.
4) Turn the **FMS** Joystick to display the Insert Waypoint Window. Turning it clockwise displays a blank Insert Waypoint Window, turning it counter-clockwise displays the a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS), or flight plan waypoints (FPL WPTS).
5) Enter the identifier, facility, or city name of the departure waypoint or select a waypoint from the submenu of waypoints and press the **ENT** Key.
6) Repeat steps 4 and 5 to enter each additional flight plan waypoint.
7) When all waypoints have been entered, press the **FMS** Joystick to return to the Flight Plan List Page. The new flight plan is now in the list.

ADDING WAYPOINTS TO AN EXISTING FLIGHT PLAN

Waypoints can be added to the active flight plan or any stored flight plan. Choose the flight plan, select the desired point of insertion, enter the waypoint, and it is added in front of the selected waypoint. Flight plans are limited to 300 waypoints (including approach waypoints).

Adding a waypoint to a stored flight plan:

1) On the Flight Plan List Page, press the **FMS** Joystick to activate the cursor.

2) Turn or move the **FMS** Joystick to highlight the desired flight plan.

3) Press the **ENT** Key.

4) Move the **FMS** Joystick select the point in the flight plan to add the new waypoint. The new waypoint is placed directly in front of the highlighted waypoint.

5) Turn the **FMS** Joystick to display the Insert Waypoint Window. Turning it clockwise displays a blank Insert Waypoint Window, turning it counter-clockwise displays the a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS), or flight plan waypoints (FPL WPTS).

6) Enter the identifier, facility, or city name of the departure waypoint or select a waypoint from the submenu of waypoints.

7) Press the **ENT** Key.

Adding a waypoint to the active flight plan:

1) Press the **FPL** Key.

2) Press the **FMS** Joystick to activate the cursor.

3) Using the **FMS** Joystick select the point in the flight plan before which to add the new waypoint. The new waypoint is placed directly in front of the highlighted waypoint.

4) Turn the **FMS** Joystick to display the Insert Waypoint Window. Turning it clockwise displays a blank Insert Waypoint Window, turning it counter-clockwise displays the a list of recent waypoints (RECENT WPTS), nearest airports (NRST APTS), or flight plan waypoints (FPL WPTS).

5) Enter the identifier, facility, or city name of the departure waypoint or select a waypoint from the submenu of waypoints and press the **ENT** Key. The active flight plan is modified as each waypoint is entered.

Loading an approach procedure into a stored flight plan:

An Approach Procedure can be loaded at any airport that has an approach available. Only one approach can be loaded at a time in a flight plan. The route for a selected approach is defined by designating transition waypoints.

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to select the Flight Plan List Page.
3) Press the **FMS** Joystick to activate the cursor.
4) Turn or move the **FMS** Joystick to highlight the desired flight plan and press the **ENT** Key.
5) Press the **SEL APPR** Softkey.
6) Turn the **FMS** Joystick to display a drop down list of available approaches.
7) Turn or move the **FMS** Joystick to highlight the desired approach and press the **ENT** Key.
8) With 'Load Approach' highlighted, press the **ENT** Key.

3.3 FLIGHT PLAN STORAGE

The G3X MFD can store up to 50 flight plans. The active flight plan is erased when another flight plan is activated. Details about each stored flight plan can be viewed on the Flight Plan List Page

Viewing information about a stored flight plan:

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to display the Flight Plan List Page.
3) Press the **FMS** Joystick to activate the cursor and turn or move the **FMS** Joystick to highlight the desired flight plan.
4) Press the **ENT** Key. The Saved Flight Plan Page is displayed showing departure, destination, total distance, and enroute safe altitude information for the selected Flight Plan.
5) Press the **FMS** Joystick or **DONE** Softkey to exit the Saved Flight Plan Page.

Flight Plan List Page

Saved Flight Plan Page

Storing an active flight plan from the Active Flight Plan Page:

1) Press the **FPL** Key.

2) Turn the **FMS** Joystick to select the Active Flight Plan Page.

3) Press the **MENU** Key. The Active Flight Plan Page Menu is displayed.

4) Turn or move the **FMS** Joystick to Highlight 'Save Flight Plan'.

5) Press the **ENT** Key.

6) With 'Yes' highlighted, press the **ENT** Key. A copy of the flight plan is stored in the next available position in the flight plan list on the Flight Plan List Page.

3.4 FLIGHT PLAN ACTIVATION

Activating a stored flight plan erases the active flight plan and replaces it with a copy of the flight plan being activated. Inverting a stored flight plan reverses the waypoint order and activates it.

Activating a stored flight plan:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.
2) Press the **FMS** Joystick to activate the cursor, and turn or move the **FMS** Joystick to highlight the desired flight plan.
3) Select the **ACTIVATE** Softkey; or press the **MENU** Key, highlight 'Activate Flight Plan', and press the **ENT** Key.
4) With 'Yes' highlighted, select the **ENT** Key. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

Activating a Flight Plan Leg:

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to display the Active Flight Plan Page.
3) Press the **FMS** Joystick to activate the cursor and move the **FMS** Joystick to highlight the waypoint leg to be activated.
4) Press the **Direct-to** Key twice. The "Activate Leg XXXXX - XXXXX?" window is displayed.

Activate Leg Window

5) With 'Yes' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

3.5 FLIGHT PLAN EDITING

EDITING SPEED AND FUEL FLOW

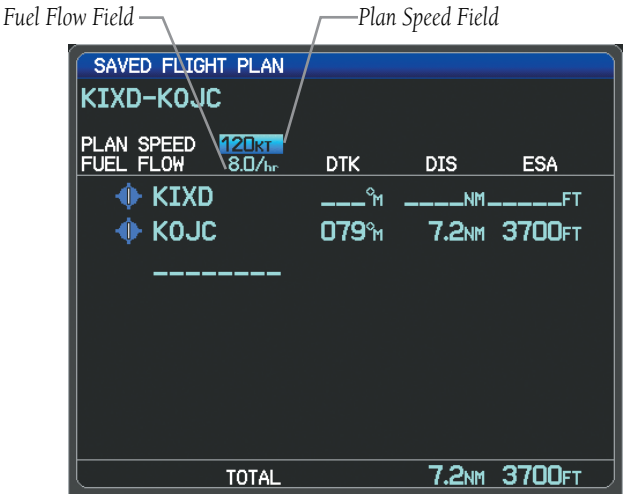
Adjusting the Active Flight Plan fuel flow:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Active Flight Plan Page.
2) Press the **FMS** Joystick to activate the cursor, and move the **FMS** Joystick to highlight the 'Fuel Flow' field.
3) Using the **FMS** Joystick, enter the desired fuel flow, and press the **ENT** Key.

Fuel Flow (Active Flight Plan Page)

Adjusting the Saved Flight Plan speed and fuel flow:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.
2) Press the **FMS** Joystick to activate the cursor, and turn or move the **FMS** Joystick to highlight the desired flight plan, and press the **ENT** Key. The Saved Flight Plan Page is displayed.
3) Move the **FMS** Joystick to the 'Plan Speed' field.
4) Using the **FMS** Joystick, enter the desired speed, and press the **ENT** Key.
5) Repeat Steps 3 and 4 for 'Fuel Flow', and press the **DONE** Softkey.



Plan Speed and Fuel Flow (Saved Flight Plan Page)

COPYING FLIGHT PLANS

The G3X MFD allows copying a flight plan into a new flight plan memory slot, allowing editing, etc., without affecting the original flight plan. This can be used to duplicate an existing stored flight plan for use in creating a modified version of the original stored flight plan.

Copying a stored flight plan:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.
2) Press the **FMS** Joystick to activate the cursor, and turn or move the **FMS** Joystick to highlight the desired flight plan.
3) Press the **MENU** Key, using the **FMS** Joystick highlight 'Copy Flight Plan', and press the **ENT** Key.

DELETING FLIGHT PLANS

Individual or all stored flight plans can be deleted from the G3X MFD memory.

Deleting a stored flight plan:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.

2) Press the **FMS** Joystick to activate the cursor, and turn or move the **FMS** Joystick to highlight the desired flight plan.

3) Press the **CLR** Key; or press the **MENU** Key, highlight 'Delete Flight Plan', and press the **ENT** Key.

4) With 'Yes' highlighted, press the **ENT** Key to delete the flight plan. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

Deleting all stored flight plans:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.

2) Press the **MENU** Key, highlight 'Delete All', and press the **ENT** Key.

3) With 'Yes' highlighted, press the **ENT** Key to delete all saved flight plans. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

NOTE: *The changes made to the active flight plan affect navigation as soon as they are entered. Editing the active flight plan does not affect any saved flight plans. Waypoints in the final approach segment (such as the FAF or MAP) can not be deleted individually.*

Deleting the Active Flight Plan:

1) Press the **FPL** Key to display the Active Flight Plan Page.

2) Press the **MENU** Key

3) With 'Stop Navigation' highlighted, press the **ENT** Key.

Active Flight Plan Page Menu

Deleting an individual waypoint from the active flight plan:

1) Press the **FPL** Key to display the Active Flight Plan Page.
2) Press the **FMS** Joystick to activate the cursor and turn or move the **FMS** Joystick to highlight the waypoint to be deleted.
3) Press the **CLR** Key. The 'Remove XXXXX From Flight Plan?' window is displayed.

Remove Waypoint Window

4) With 'Yes' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

Deleting an individual waypoint from a saved flight plan:

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to display the Flight Plan List Page if necessary.
3) Press the **FMS** Joystick to activate the cursor and turn or move the **FMS** Joystick to highlight the flight plan to be edited and press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the waypoint to be deleted.
5) Press the **CLR** Key. The 'Remove XXXXX From Flight Plan?' window is displayed.
6) With 'Yes' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

INVERTING A FLIGHT PLAN

Any flight plan may be inverted (reversed) for navigation back to the original departure point.

Inverting the active flight plan:

1) Press the **FPL** Key to display the Active Flight Plan Page.
2) Press the **MENU** Key, turn or move the **FMS** Joystick to highlight 'Invert Flight Plan', and press the **ENT** Key. An "Invert the Active Flight Plan?" confirmation window is displayed.

3) With 'Yes' highlighted, press the **ENT** Key to invert the active flight plan. To cancel, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

Inverting a saved flight plan:

1) Press the **FPL** Key and turn the **FMS** Joystick to display the Flight Plan List Page.

2) Press the **FMS** Joystick to activate the cursor.

3) Move the **FMS** Joystick to highlight the desired flight plan, and press the **ENT** Key. The Saved Flight Plan Page is displayed.

4) Press the **MENU** Key, highlight 'Invert Flight Plan?', and press the **ENT** Key.

5) With 'Yes' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key, the **FMS** Joystick, or highlight 'No' and press the **ENT** Key.

3.5 APPROACHES

WARNING: *The G3X MFD is not designed to be independently used for flight into instrument meteorological conditions (IMC) or other conditions in which aircraft control is based solely upon flight instruments. The approaches provided are for monitoring purposes only. Only the final course segment (final approach fix (FAF) to missed approach point (MAP)) of the published approach is available for monitoring.*

An approach can be loaded at any airport that has one available, and provides guidance for non-precision and precision approaches to airports with published instrument approach procedures. Only one approach can be loaded at a time in a flight plan. If an approach is loaded when another approach is already in the active flight plan, the new approach replaces the previous approach. Only the final course segment (Final Approach Fix (FAF) to Missed Approach Point (MAP)) of the published approach is available for monitoring.

Whenever an approach is selected, the choice to either "Load Approach" or "Activate Approach" is given. "Load Approach" adds the approach to the end of the flight plan without immediately using it for navigation guidance. This allows continued navigation via the intermediate waypoints in the original flight plan, but keeps the procedure available on the Active Flight Plan Page for quick activation when needed. "Activate Approach" also adds the procedure to the end of the flight plan but immediately begins to provide guidance to the first waypoint in the approach.

Select Approach Window

SELECTING AN APPROACH

When selecting an approach, it replaces the destination airport with the sequence of waypoints for the selected approach. Keep in mind that the airport must have a published approach (GPS, RNAV, VOR, NDB, localizer, or ILS) and only the final course segment (final approach fix to missed approach point) of the published approach is available in the G3X MFD.

An approach can be selected from the Direct-to Window, Waypoint (WPT) Page, Active Flight Plan Page, and the Saved Flight Plan Page.

Loading an approach from the active or saved flight plan page:

1) Press the **FPL** Key.

2) Turn the **FMS** Joystick to display the Active Flight Plan Page or Saved Flight Plan Page.

3) Press the **SEL APPR** Softkey; or press the **MENU** Key, highlight 'Select Approach' by turning or moving the **FMS** Joystick, and press the **ENT** Key. The Select Approach Window is displayed.

4) Turn the **FMS** Joystick to access a list of available approaches. Turn or move the **FMS** Joystick to highlight the desired approach and press the **ENT** Key.

5) With 'Load Approach' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key or the **FMS** Joystick.

Viewing a chart for the selected approach:

1) With an approach selected in the Select Approach Window, press the **MENU** Key. The Show Chart Menu is displayed.

Select Approach Menu

2) Press the **ENT** Key. A chart displaying the selected approach is displayed.

3) Press the **EXIT** Softkey to return to the Select Approach Window.

Activating an approach on the Active Flight Plan Page:

1) Press the **FPL** Key.

2) Turn the **FMS** Joystick to display the Active Flight Plan Page (if necessary).

3) Press the **SEL APPR** Softkey; or press the **MENU** Key, highlight 'Select Approach' by turning or moving the **FMS** Joystick, and press the **ENT** Key. The Select Approach Window is displayed.

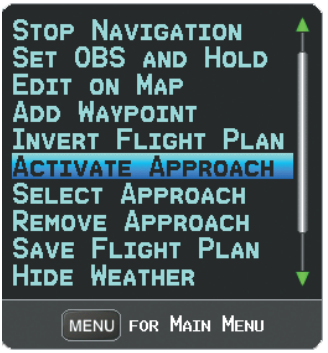
4) Turn the **FMS** Joystick to access a list of available approaches. Turn or move the **FMS** Joystick to highlight the desired approach and press the **ENT** Key.

5) With 'Activate Approach' highlighted, press the **ENT** Key. To cancel the request, press the **CLR** Key or the **FMS** Joystick.

Or:

1) With an approach loaded on the Active Flight Plan Page, press the **MENU** Key.

2) Turn or move the **FMS** Joystick to highlight 'Activate Approach', and press the **ENT** Key.



Active Flight Plan Page Menu

Or:

1) With an approach loaded on the Active Flight Plan Page, press the **FMS** Joystick to activate the cursor.
2) Move the **FMS** Joystick to highlight the approach, and press the **ENT** Key. "Activate XXXXX Approach?" window is displayed.
3) With 'Yes' highlighted, press the **ENT** Key.

Loading/Activating an approach from the Direct-to Window or Waypoint Page:

1) Press the **Direct-to** Key or select the Waypoint Page.
2) Press the **MENU** Key.
3) Turn or move the **FMS** Joystick to highlight 'Select Approach', and press the **ENT** Key. If an approach is not already loaded or activated, the cursor is displayed in the Approach Field. If an approach is already loaded or activated, 'Activate' is highlighted.
4) With 'Activate' highlighted press the **ENT** Key, or select an approach, highlight 'Load Approach' or 'Activate Approach', and press the **ENT** Key.

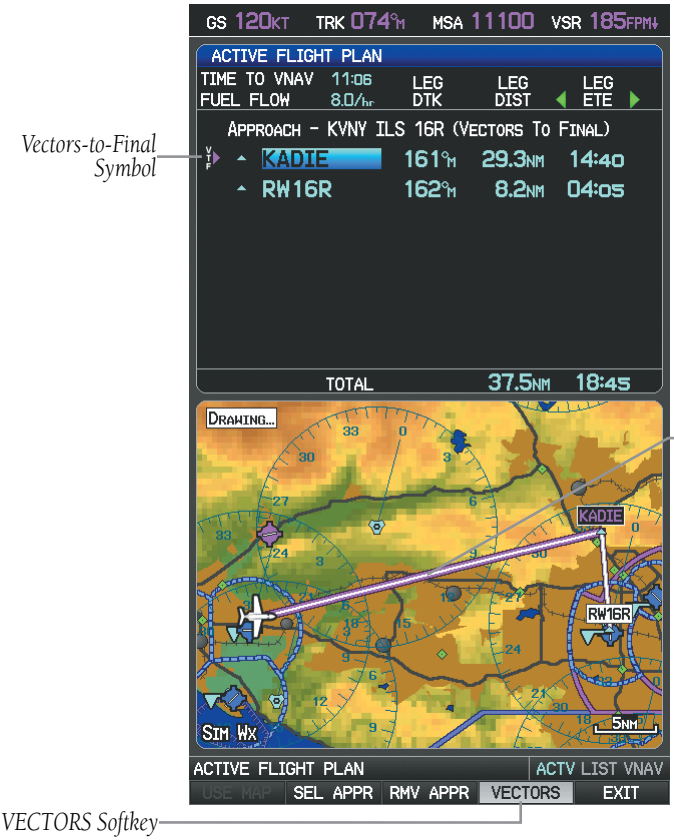
Removing an approach:

1) Press the **FPL** Key.
2) Turn the **FMS** Joystick to display the Active Flight Plan Page or Saved Flight Plan Page.
3) Press the **RMV APPR** Softkey; or press the **MENU** Key, highlight 'Remove Approach' by turning or moving the **FMS** Joystick, and press the **ENT** Key.

ACTIVATING VECTORS-TO-FINAL

After an approach has been activated, the **VECTORS** Softkey is used when being vectored to the final approach course by Air Traffic Control (ATC).

If the **VECTORS** Softkey is selected, the G3X MFD creates an extension of the final course, beyond the final approach waypoint in the database (final approach fix [FAF]). On the Active Flight Plan Page, a Vector to Final symbol appears beside the first approach waypoint.



Vectors-to-Final (Active Flight Plan Page)

The G3X MFD provides no guidance to the inbound course. The course deviation needle on the graphic HSI remains off-center until established on the final approach course. The map shows an extension of the final approach course using a bold magenta line.

If the **VECTORS** Softkey is not selected, the G3X MFD creates a straight-line course directly to the first waypoint in the approach.

Loading the approach cancels the Direct-to and initiates a route to the FAF.

Cancelling Vectors-to-Final:

From the Active Flight Plan Page (with an approach activated), press the **VECTORS** Softkey.

Or:

1) From the Active Flight Plan Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Cancel Vectors-to-Final' and press the **ENT** Key.

3.6 TRIP PLANNING

Refer to Appendix E (Utilities) for information on Flight Log, Track Log, E6B Calculator, and Weight & Balance.

SECTION 4 HAZARD AVOIDANCE

4.1 XM WEATHER (OPTIONAL)

NOTE: *See the G3X Installation Manual for XM activation instructions.*

NOTE: *XM Satellite Weather is only available with the optional GDU 375.*

ACTIVATING SERVICES

Before XM Satellite Weather can be used, the service must be activated. Service is activated by providing XM Satellite Radio with a Radio ID.

XM Satellite Radio uses the Radio ID to send an activation signal that allows the G3X MFD to display weather data and/or entertainment programming.

XM WEATHER INFORMATION

- Radio ID—Eight-digit ID number used for activation.
- Service Level—XM Weather subscription plan purchased.
- Weather Products—List of weather features and age of weather data in minutes.

Accessing XM Weather information:

From the Weather (WX) Page press the **INFO** Softkey.

Or:

From the (XM) Audio Page press the **INFO** Softkey.

XM SATELLITE WEATHER PRODUCTS

NEXRAD

NEXRAD (NEXt-generation RADar), is a network of 158 high-resolution Doppler radar systems that are operated by the National Weather Service (NWS). NEXRAD data provides centralized meteorological information for the continental United States and selected overseas locations. The maximum range of a single NEXRAD radar site is 250 nm. In addition to a wide array of services, the NEXRAD network provides important information about severe weather and air traffic safety.

NEXRAD data is not real-time. The lapsed time between collection, processing, and dissemination of NEXRAD images can be significant and may not reflect the current radar synopsis. Due to the inherent delays and the relative age of the data, it should be used for long-range planning purposes only. Never use NEXRAD data or any radar data to penetrate hazardous weather. Rather, use it in an early-warning capacity of pre-departure and enroute evaluation.

Composite data from all the NEXRAD radar sites in the United States is shown. This data is composed of the maximum reflectivity from the individual radar sweeps. The display of the information is color-coded to indicate the weather severity level.

The display of radar coverage is always active when NEXRAD is selected. Areas where NEXRAD radar coverage is not currently available or is not being collected are indicated in grayish-purple (Weather (WX) Page Only). Radar capability exists in these areas, but it is not active or is off-line.

NEXRAD Abnormalities

There are possible abnormalities regarding displayed NEXRAD images. Some, but not all, of those include:

- Ground clutter
- Strobes and spurious radar data
- Sun strobes, when the radar antenna points directly at the sun
- Military aircraft deploy metallic dust (chaff) which can cause alterations in radar scans
- Interference from buildings or mountains, which may cause shadows

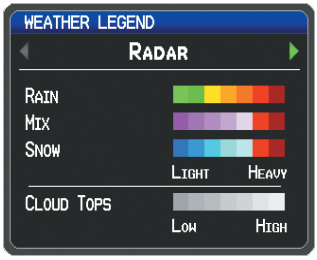
NEXRAD Limitations

Certain limitations exist regarding the NEXRAD radar displays. Some, but not all, are listed for the user's awareness:

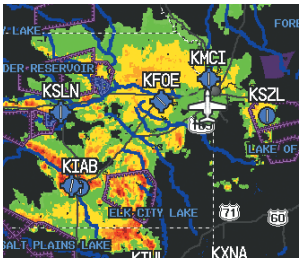
- NEXRAD base reflectivity does not provide sufficient information to determine cloud layers or precipitation characteristics (hail vs. rain). For example, it is not possible to distinguish between wet snow, wet hail, and rain.
- NEXRAD base reflectivity is sampled at the minimum antenna elevation angle. An individual NEXRAD site cannot depict high altitude storms at close ranges, and has no information about storms directly over the site.
- Radar coverage only extends to 55°N.
- Any precipitation displayed between 52°N and 55°N is unknown.

NEXRAD Intensity

Colors are used to identify the different NEXRAD echo intensities (reflectivity) measured in dBZ. (decibels of Z). "Reflectivity" (designated by the letter Z) is the amount of transmitted power returned to the radar receiver. The dBZ values increase as returned signal strength increases. Precipitation intensity is displayed using colors corresponding to the dBZ values.



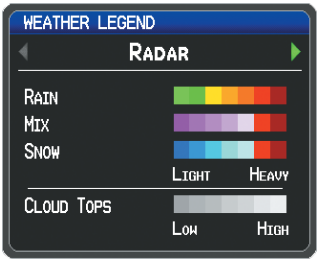
RADAR Legend



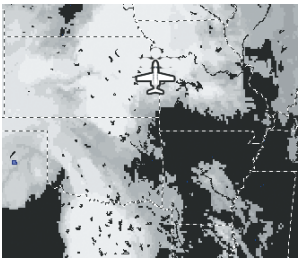
NEXRAD Data

SATELLITE MOSAIC

Satellite Mosaic displays infrared composite images of cloud cover taken by geostationary weather satellites. The Satellite Mosaic provides up to seven levels of cloud cover.



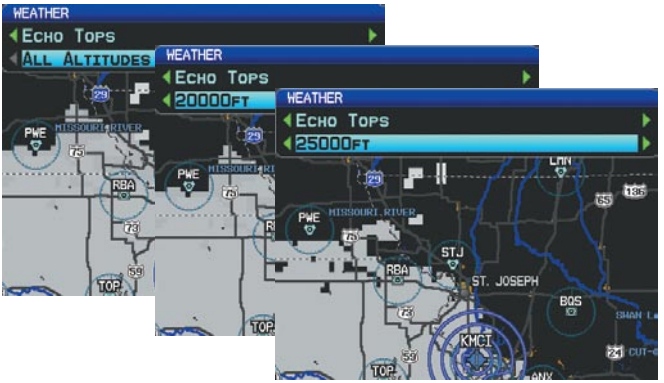
RADAR Legend



Satellite Mosaic/Cloud Tops Data

ECHO TOPS

Echo Tops are derived from NEXRAD radar and indicate the highest altitude at which precipitation is falling. Echo Tops at or above the altitude you select are displayed, in 5,000 foot increments up to 70,000 ft. Echo Tops can be helpful in determining the severity of thunderstorms.



Echo Tops Data

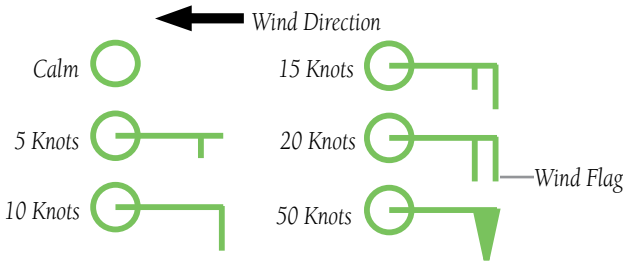
WINDS ALOFT

Winds Aloft data shows the forecasted wind speed and direction at the surface and at selected altitudes. Altitudes can be displayed in 3,000-foot increments up to 42,000 feet MSL.

Winds Aloft are displayed using wind barbs or a wind streamline depending on the selected range. The wind barbs indicate wind speed and direction. The wind streamline indicates wind direction with arrows.

The wind barbs always point in the direction that the wind is coming from. The wind speed is depicted using flags at the end of the wind barb. A short wind flag is 5 mph, a long wind flag is 10 mph, and a triangle flag is 50 mph.

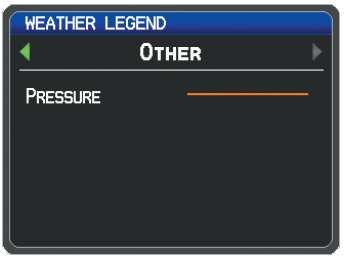
Winds Aloft Data



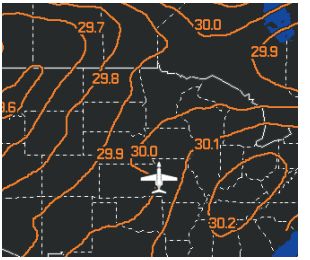
Winds Barbs

SURFACE PRESSURE

This feature displays pressure isobars and pressure centers. The isobars connect points of equal pressure. Pressure readings can help determine weather and wind conditions. High pressure areas are generally associated with fair weather. Low pressure areas are generally associated with clouds and the chance of precipitation. Isobars that are packed closely together show a strong pressure gradient. Strong gradients are associated with areas of stronger winds. Pressure units can be displayed in Millibars (mb), Inches of Mercury (in), and Hectopascals (hPa).



Other Legend



Surface Pressure Data

XM LIGHTNING

Lightning data shows the approximate location of cloud-to-ground lightning strikes. A strike icon represents a strike that has occurred within a two-kilometer region and within the last seven minutes. The exact location of the lightning strike is not displayed.

Lightning Data

STORM CELLS

The Storm Cells feature displays storms as well as the storm's projected path in the immediate future.

The direction of the storm is displays by an arrow (at a range of 20 nm or less). The tip of the arrow indicates where the storm should be in 15 minutes. Critical information about the storm cell (tops and intensity) can be viewed by selecting the storm cell with the map pointer. Pressing the **ENT** Key will display additional information.

Storm Cell Data

METARS AND TAFS

NOTE: *METAR information is only displayed within the installed aviation database service area.*

METAR (METeorological Aerodrome Report) is the standard format for weather briefings. METARs are updated hourly and are considered current. METARs typically contain information about the temperature, dewpoint, wind, precipitation, cloud cover, cloud heights, visibility, and barometric pressure. They can also contain information on precipitation amounts, lightning, and other critical data. METARs are shown as colored flags at airports that provide them.

TAF (Terminal Area Forecast) is the standard format for 24-hour weather forecasts. TAFs may contain some METAR data, but generally cover a smaller area. It typically forecasts significant weather changes, temporary changes, probable changes, and expected changes in weather conditions.

METAR and TAF text are displayed on the Map Page and the Weather (WX) Page. An abbreviated version can be viewed by panning over the METAR flag. Pressing the **ENT** Key will display additional information. METAR and TAF data can be displayed as raw or decoded text.

Changing METAR and TAF text:

1) Using the Map Pointer, select the desired METAR and press the **ENT** Key; or from the Waypoint (WPT) Page press the **WEATHER** Softkey. The Weather Information Page is displayed.

2) Press the **MENU** Key.

a) Select 'Show Decoded Text' or 'Show Raw Text'.

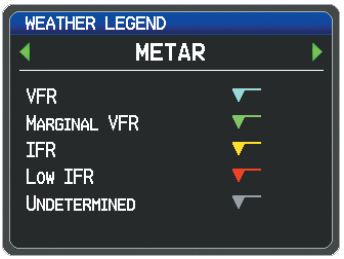
b) Press the **ENT** Key.

Or:

a) Select 'Change Text Size' and press the **ENT** Key.

b) Select 'Small', 'Medium', or 'Large' and press the **ENT** Key.

The METAR flag color is determined by the information in the METAR text. The METAR flag is gray when the METAR text does not contain adequate information to determine flight conditions.

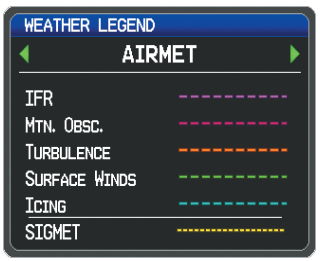


METAR Legend

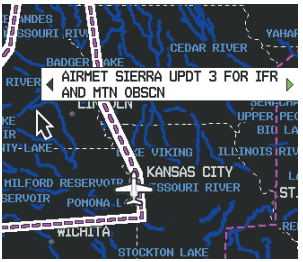
METAR Selected With Map Pointer

SIGMETS AND AIRMETS

SIGMETs (SIGnificant METeorological Information) and AIRMETs (AIRmen's METeorological Information) are broadcast for potentially hazardous weather considered of extreme importance to all aircraft. A Convective SIGMET is issued for hazardous convective weather. A localized SIGMET is a significant weather condition occurring at a localized geographical position.



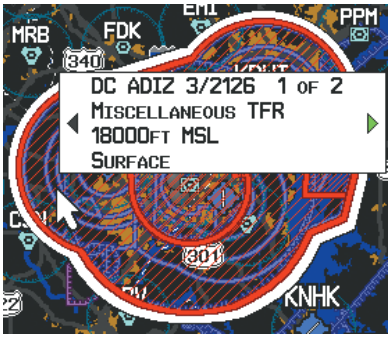
AIRMET/SIGMET Legend



AIRMET Selected With Map Pointer

TEMPORARY FLIGHT RESTRICTIONS (TFRS)

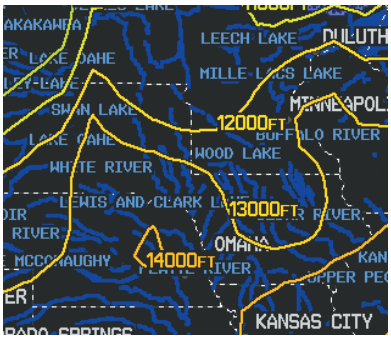
Temporary Flight Restrictions or TFRs temporarily restrict all aircraft from entering the selected airspace unless a waiver has been issued. TFRs are routinely issued for occurrences such as sporting events, dignitary visits, military depots and forest fires. TFRs are represented as an area highlighted by red (active) or yellow (not yet active).



TFR Data

FREEZING LEVELS

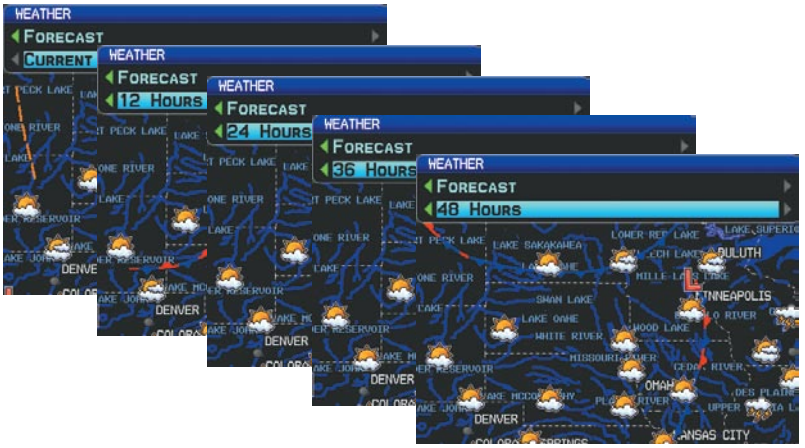
Freezing Level shows contours for the lowest forecast altitude where icing conditions are likely to occur.



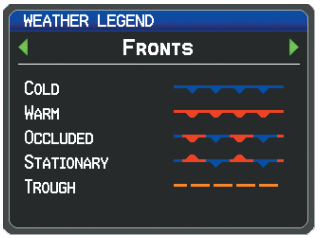
Freezing Level Data

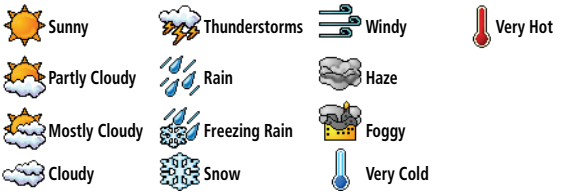
FORECAST

Forecast information is available for current and forecast weather conditions. Forecasts are available for intervals of 12, 24, 36, and 48 hours.



Forecast Data





Fronts Legend

Forecast Legend

USING XM SATELLITE WEATHER PRODUCTS

XM Weather Products can be displayed on the Map Page and individually on the Weather (WX) Page.

The setup menu for the Map Page controls the map range settings above which weather products are decluttered from the display. If a map range larger than the weather product map range setting is selected, the weather product data is removed from the map. For weather products such as Satellite Mosaic and Fronts, the weather product is displayed when a map range "smaller" than the weather product map range setting is selected. The menu also provides a means for enabling/disabling display of weather products on the Map Page.

Additional information about the following can be displayed by panning over the display on the map:

- Storm Cells
- SIGMETs
- AIRMETs
- METARs
- TFRs

Viewing XM Weather products on the Map Page:

1) Select the Map Page.

2) Select the **WEATHER** Softkey to display the XM weather products.

Or:

a) Press the **MENU** Key.

b) Select 'Show Weather' and press the **ENT** Key.

3) Press the **FMS** Joystick to activate the Map Pointer.

4) Use the **FMS** Joystick to highlight the desired weather product with the Map Pointer.

5) With the desired weather product highlighted, press the **ENT** Key to get detailed information (if available).

Viewing XM Weather products on the Weather (WX) Page:

1) From the WX Page press the **FMS** Joystick to highlight the weather product field.

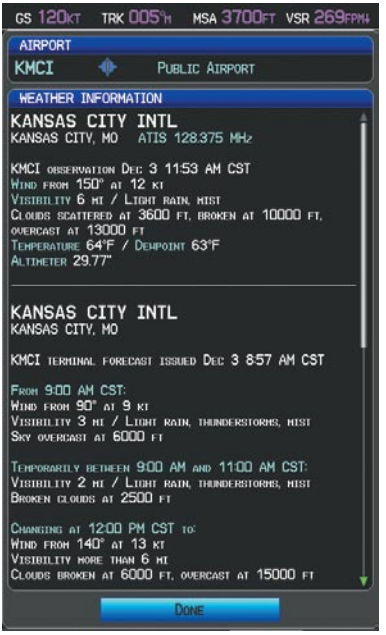
2) Turn the **FMS** Joystick to select and automatically display the desired weather product.

3) If necessary, move the **FMS** Joystick to highlight the type field and turn the **FMS** Joystick to scroll through a list of available options.

4) Press the **PAN MAP** Softkey to get abbreviated information about the selected weather product or map feature (if available).

5) With the desired weather product selected press the **ENT** Key to get detailed information (if available).

Abbreviated Weather Product Information



Detailed Weather Product Information

Setting up and customizing weather data for the Map Page:

1) From the Map Page press the **MENU** Key.

2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.

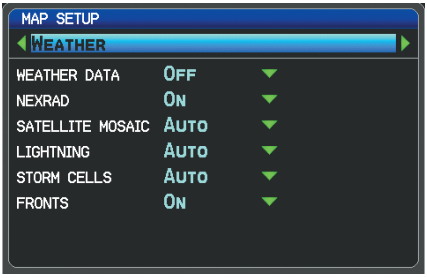
3) Turn the **FMS** Joystick to select the 'Weather' or 'WX Reports' Category from the horizontal list.

4) Move the **FMS** Joystick to select the desired weather product.

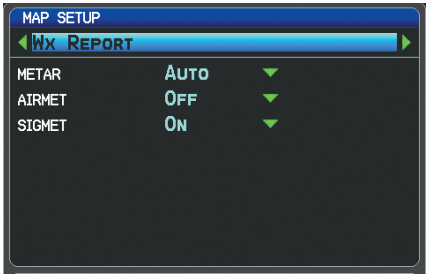
5) Turn the **FMS** Joystick to access a list of options for each product (On/Off, Auto, range settings).

6) Press the **ENT** Key to select an option.

7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the changed settings.



Map Setup Page (Weather Category)



Map Setup Page (WX Report Category)

Restoring default weather data for the Map Page:

1) From the Map Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to select 'Weather' or 'WX Reports'.
4) Move the **FMS** Joystick to select the desired weather product.
5) Press the **MENU** Key.
6) With 'Restore Default' or 'Restore All Map Defaults' selected, press the **ENT** Key.
7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the restored settings.

Viewing legends for displayed weather products:

1) From the Map Page press the **MENU** Key to access the Map Page Menu.
2) Turn or move the **FMS** Joystick to select 'Weather Legend' and press the **ENT** Key to display the Weather Legend Window.
3) Turn the **FMS** Joystick to view the desired weather legend (Radar, Fronts, METAR, AIRMET, Turbulence Forecast, or Other).
4) With '**DONE**' highlighted, press the **ENT** Key to return to the Map Page.

Or:

1) From the Weather (WX) Page press the **LEGEND** Softkey to display the Weather Legend Window.
2) Turn the **FMS** Joystick to view the desired weather legend (Radar, Fronts, METAR, AIRMET, Turbulence Forecast, or Other).

3) Press the **FMS** Joystick, **CLR** Key, or **LEGEND** Softkey to return to the Weather (WX) Page.

Animating XM weather:

1) From the Map Page press the **MENU** Key to access the Map Page Menu.
2) Turn or move the **FMS** Joystick to select 'Animate Weather' and press the **ENT** Key.
3) To stop animation, press the **MENU** Key again, turn or move the **FMS** Joystick to select 'Stop Animation' and press the **ENT** Key.

Or:

1) Select the Weather (WX) Page.
2) Using the **FMS** Joystick select either the 'NEXRAD Radar' or 'Satellite Mosaic' weather product.
3) Select the **ANIMATE** Softkey to begin animation

Or:

a) Press the **MENU** Key.

b) Select 'Animate Weather' and press the **ENT** Key to begin animation.

4) To stop animation, press the **MENU** Key again, turn or move the **FMS** Joystick to select 'Stop Animation' and press the **ENT** Key.

4.2 TERRAIN

WARNING: *Do not use Terrain information for primary terrain avoidance. Terrain information is intended only to enhance situational awareness.*

NOTE: *Terrain data is not displayed when the aircraft latitude is greater than 75° North or 60° South.*

NOTE: *Terrain depicted in the Profile View is always "ahead" of the aircraft, and will change as ground track changes.*

The Terrain Page displays altitudes of terrain and obstructions relative to the aircraft position and altitude with reference to a database that may contain inaccuracies. Terrain and obstructions are shown only if they are in the database. Terrain and obstacle information should be used as an aid to situational awareness. They should never be used to navigate or maneuver around terrain.

Note that all obstructions may not be available in the terrain and obstacle database. No terrain and obstacle information is shown without a valid 3-D GPS position.

The G3X MFD GPS receiver provides the horizontal position and altitude of the aircraft. Aircraft GPS altitude is derived from satellite position. GPS altitude is then converted to a mean sea level (MSL)-based altitude (GPS-MSL altitude) and is used to determine terrain and obstacle proximity. GPS-MSL altitude accuracy is affected by satellite geometry, but is not subject to variations in pressure and temperature that normally affect pressure altitude sensors. GPS-MSL altitude does not require local altimeter settings to determine MSL altitude. It is a widely-used MSL altitude source.

Terrain and obstacle databases are referenced to MSL. Using the GPS position and altitude, the Terrain feature portrays a 2-D picture of the surrounding terrain and obstacles relative to the position and altitude of the aircraft. GPS position and GPS-MSL altitude are used to calculate and predict the aircraft's flight path in relation to the surrounding terrain and obstacles. In this way, the pilot can view predicted dangerous terrain and obstacle conditions.

Alert windows appear on all pages (except the Terrain (TER) Page) to inform the pilot of proximity to the terrain and obstacles, as well as an unsafe descent rate. These alerts depend on user-defined parameters in the Terrain Page setup.

TERRAIN INFORMATION

Two views are displayed on the Terrain (TER) Page: the Map View, and the Profile View. The areas of the terrain shaded red are predicted to be within 100 feet below or above the aircraft. The yellow terrain areas are between the user-defined Caution Elevation and 100 feet below the aircraft. By default, the Caution Elevation is 1,000 feet; therefore, the areas in yellow are between 1,000 feet and 100 feet below the aircraft. The black areas are further than the Caution Elevation. A projected point of impact is marked with an "X" symbol.

OBSTACLE INFORMATION

Obstacles are shown on the Terrain Page at or below the map range of 12 nm. Obstacles are also shown on the Map Page when the map range is set to 3 nm or below.

Standard aeronautical chart symbols are used for lighted or unlighted obstacles taller than 200 feet Above Ground Level (AGL). Refer to the Obstacle Icons legend below.

Each obstacle is labeled with the altitude of the top of the obstacle, or Mean Sea Level (MSL). Each obstacle also lists, in parentheses, the actual height of the obstacle, or Above Ground Level (AGL).

Unlighted Obstacle		Lighted Obstacle		Potential Impact Points	Obstacle Location
< 1000' AGL	> 1000' AGL	< 1000' AGL	> 1000' AGL		
					WARNING: Red obstacle is above or within 100' below current aircraft altitude
					CAUTION: Yellow obstacle is between 100' and 1000' below current aircraft altitude

Terrain Obstacle Colors and Symbology

TERRAIN AND OBSTACLE COLOR CODE

Red—terrain or obstacle is within 100 feet above or below the aircraft.

Yellow—terrain or obstacle is between the user-defined Caution Elevation and 100 feet below the aircraft.

Enabling/Disabling Terrain Shading on the Map Page:

From the Map Page with the VFR Map displayed, press the **TERRAIN** Softkey.

Or:

1) From the Map Page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map', and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Map' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Terrain Shading' field.
5) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

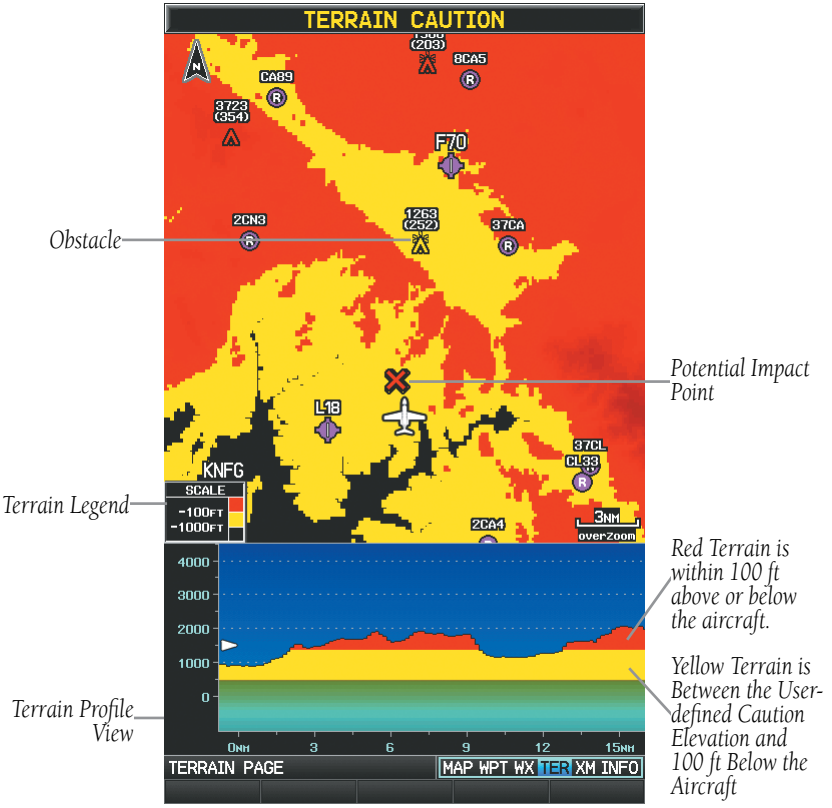
TERRAIN ALERTS & SETUP

Enabling/Disabling terrain alerts:

1) From the Terrain Page, press the **MENU** Key to access the Page Menu.
2) Turn or move the **FMS** Joystick to highlight 'Disable Alerts' or 'Enable Alerts' and press the **ENT** Key. Disabling terrain alerts is only temporary. Terrain alerts are automatically enabled when the unit is powered on.

Use the Terrain Setup Menu to set levels for terrain alerts as well as obstacles in or near your flight path.

- Caution Elevation—The G3X MFD will provide an alert if the terrain or obstacle is within the default Caution Elevation or user-defined Caution Elevation
- Look Ahead Time—Determines the maximum time when an alert annunciation occurs. For example, if 120 seconds is selected, the G3X MFD provides an alert up to 120 seconds before you reach the terrain or obstacle
- Alert Sensitivity—The three Alert Sensitivity settings (Terrain, Obstacle, and Descent Rate) determine what level of alerts are annunciated. The G3X MFD defaults to 'High' sensitivity, which annunciates all red and yellow alerts at the time set in Look Ahead Time. 'Medium' sensitivity annunciates all of the red and the highest priority of yellow alerts. 'Low' only annunciates red alerts. 'Off' disables the alert.



Terrain Page

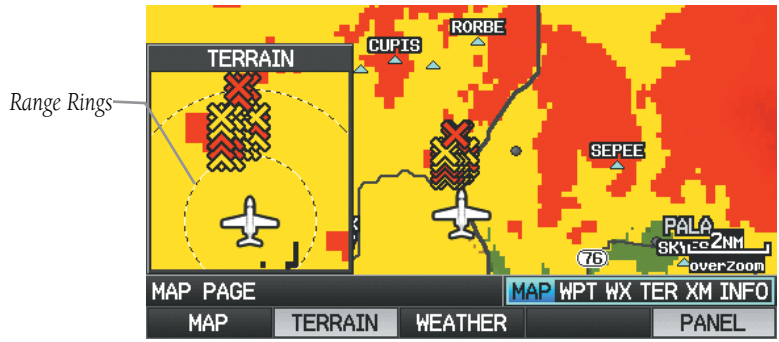
Setting up the Terrain Page:

1) On the Terrain Page, press **MENU** to access the Page Menu.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Terrain' and press the **ENT** Key.
3) Move the **FMS** Joystick to highlight the desired field.
4) Turn the **FMS** Joystick to make changes to the highlighted field.
5) With 'Done' highlighted press the **ENT** Key, or press the **CLR** Key to accept the changes and exit the Terrain Setup window.

TERRAIN ALERTS

Terrain, Obstacle, and Descent Rate Alerts are issued when flight conditions meet parameters that are set within the software algorithms. Terrain alerts typically employ a CAUTION or a WARNING alert severity level, or both. When an alert is issued, visual annunciations are displayed and aural alerts are simultaneously issued. When the aircraft descends through 500 feet above the destination airport an audible "Five Hundred" altitude reminder occurs.

The Terrain Alert Annunciation is shown to the lower left corner of the page. If the Terrain Page is not displayed, a pop-up alert appears. The Range Rings on the pop-up alert are spaced every whole mile/kilometer/nautical mile. Press the **CLR** Key to acknowledge the pop-up and/or aural alert.



Pop-Up Alert (Map Page)

AURAL ALERTS

- "Five Hundred"—when the aircraft descends through 500 feet above the destination airport.

The following aural terrain alerts are issued when flight conditions meet parameters that are set within the software algorithms, and are dependent on the sensitivity level set in the Terrain Setup Menu.

Alert Severity	Terrain	Obstacle	Descent Rate
Caution	"caution, terrain" "caution, terrain ahead"	"caution, obstacle" "caution, obstacle ahead"	"caution, sink rate"
Warning	"terrain ahead! pull up!" "terrain! terrain! pull up! pull up!"	"obstacle ahead! pull up!" "obstacle! obstacle! pull up! pull up!"	"sink rate, pull up!" "pull up!"

Aural Alerts Summary

4.3 TRAFFIC INFORMATION SERVICE (TIS)

NOTE: *Refer to Appendix D for general information regarding TIS.*

The G3X MFD supports TIS input from a Garmin Mode S transponder, such as the GTX 330.

TIS SYMBOLOGY

TIS traffic is shown on the G3X MFD according to TCAS symbology, graphically shown on the Map Page, and in the Traffic Warning Window. A Traffic Advisory (TA) symbol appears as a solid yellow circle. All other traffic is shown as a hollow white diamond. Altitude deviation from own aircraft altitude is shown above the target symbol if traffic is above own aircraft altitude, and below the symbol if they are below own aircraft altitude. Altitude trend is shown as an up arrow (>+500 ft/min), down arrow (<-500 ft/min), or no symbol if less than 500 ft/min rate in either direction.

TIS Symbol	Description
	Traffic Advisory (TA)
	Other Traffic

TIS Traffic Symbols

TIS ALERTS

A TIS audio alert is generated whenever the number of Traffic Advisories on the G3X MFD screen increases from one scan to the next. Limiting Traffic Advisories only reduces the "nuisance" alerting due to proximate aircraft. For example, when the first Traffic Advisories appear on the TIS display, the user is alerted audibly. So long as a single aircraft remains on the TIS display, no further audio alert is generated. If a second (or more) aircraft appears on the screen, a new audio alert is sounded.

If the number of Traffic Advisories on the TIS display decreases and then increases, a new audio alert is sounded. The TIS audio alert is also generated whenever TIS service becomes available. The following TIS audio alerts are available:

- "Traffic"—TIS traffic alert received.
- "Traffic Not Available"—TIS service is not available or out of range.

TRAFFIC WARNING WINDOW

When a traffic threat is imminent, the Traffic Warning Window is shown. The Traffic Warning Window shows a small pop-up thumbnail map in the lower left corner. The Range Rings on the pop-up alert are spaced every whole mile/kilometer/nautical mile. Press the **CLR** Key to remove the Traffic Warning Window.

NOTE: *The Traffic Warning Window is disabled when the aircraft ground speed is less than 30 knots or when on the approach leg of a route.*

TRAFFIC GROUND TRACK

Traffic ground track is indicated on the G3X MFD screen by a "target track vector", a short line shown in 45-degree increments, extending in the direction of target movement.

DISPLAYING TRAFFIC DATA

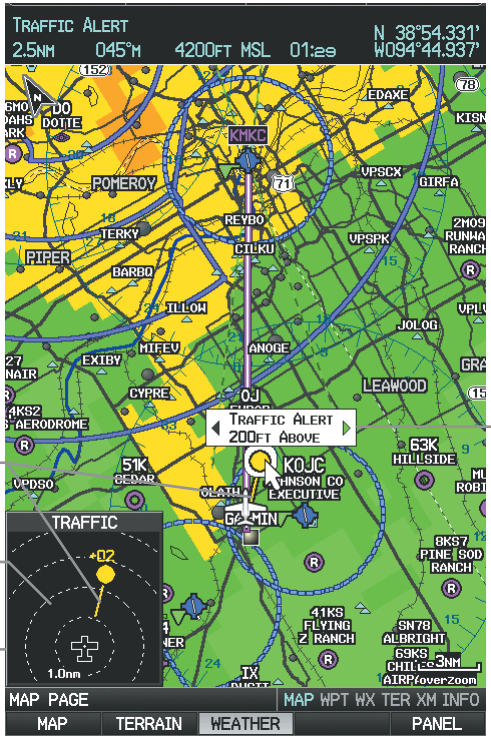
TIS traffic can be displayed on the Map Page.

Setting up and customizing TIS traffic on the map page:

1) From the Map Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to select the 'Map'Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'TIS Traffic' Field.
5) Turn the **FMS** Joystick to access a list of options for each feature (On/Off, Auto, or range settings).
6) Using the **FMS** Joystick select the desired option and press the **ENT** Key.
7) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page with the changed settings.

Displaying TIS information using the map pointer:

1) With traffic displayed on the Map Page, press the **FMS** Joystick. The Map Pointer is activated.
2) Move the **FMS** Joystick to highlight the desired traffic.


TRAFFIC ALERT
2.5NM 045°M 4200FT MSL 01:28
N 38°54.331'
W094°44.937'
TRAFFIC ALERT
200FT ABOVE
KOJC
TRAFFIC
+02
1.0nm
MAP PAGE
MAP WPT WX TER XM INFO
MAP
TERRAIN
WEATHER
PANEL
Traffic Ground Track
Range Rings
Traffic Warning Window
Traffic Range and Altitude Separation using Map Pointer

TIS (Map Page)

Blank Page

SECTION 5 ADDITIONAL FEATURES

NOTE: *With the availability of SafeTaxi and FliteCharts in electronic form, it is still advisable to carry another source of charts on board the aircraft.*

The following additional features are included with the G3X MFD depending on the LRU (GDU 375 or GDU 370 (Americas, Atlantic, or Pacific)).

Feature	Line Replaceable Unit			
	GDU 375	GDU 370 Americas	GDU 370 Atlantic	GDU 370 Pacific
AOPA Airport Directory	+	+		
FliteCharts®	+	+		
SafeTaxi®	+	+		
XM®	+			

Additional Features

5.1 SAFETAXI

SafeTaxi is an enhanced feature that gives greater map detail when viewing airports at close range. When viewing at ranges close enough to show the airport detail, the map reveals taxiways with identifying letters/numbers, runway incursion "Hot Spot", and airport landmarks including ramps, buildings, control towers, and other prominent features. Resolution is greater at lower map ranges. The SafeTaxi feature can be seen on the Map Page and the Waypoint Page

Designated Hot Spots are recognized at airports with many intersecting taxiways and runways, and/or complex ramp areas. Airport Hot Spots are outlined to caution pilots of areas on an airport surface where positional awareness confusion or runway incursions happen most often. Hot Spots are defined by a red shaded area.

During ground operations the aircraft's position is displayed in reference to taxiways, runways, and airport features. When panning over the airport, features such as runway holding lines and taxiways are shown at the cursor.

SafeTaxi Depiction on the Map Page

Enabling/disabling SafeTaxi:

1) With the Map Page displayed, press the **MENU** Key. The Map Page Menu is displayed.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Airport' Category from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Safe Taxi' Field.
5) Turn the **FMS** Joystick to access the menu options.
6) Turn or move the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

SAFETAXI CYCLE NUMBER AND REVISION

SafeTaxi database is revised every 56 days. SafeTaxi is always available for use after the expiration date. The Power-up Page indicates whether the databases are current, out of date, or not available. The Power-up Page shows the SafeTaxi database is current when the SafeTaxi Expires date is shown in white. When the SafeTaxi cycle has expired, the SafeTaxi Expires date appears in yellow.

The SafeTaxi Region, Version, Cycle, Effective date and Expiration date of the database cycle can also be found in the Main Menu, under 'Database Information'.

The SafeTaxi database is provided by Garmin. Refer to Appendix C for instructions on updating the SafeTaxi database.

5.2 FLITECHARTS

FliteCharts resemble the paper version of National Aeronautical Charting Office (NACO) terminal procedures charts. The charts are displayed with high-resolution and in color for applicable charts. FliteCharts database subscription is available from Garmin. Available data includes:

- Arrivals (STAR)
- Departure Procedures (DP)
- Approaches
- Airport Diagrams
- Takeoff Minimums
- Alternate Minimums

Displaying FliteCharts:

1) With the Waypoint (WPT) Page displayed, press the **CHART** Softkey.

2) Press the **FMS** Joystick to activate the cursor.

3) Move the **FMS** Joystick to highlight the Airport Identifier Field and use the **FMS** Joystick to begin entering the desired airport.

Or:

a) Move the **FMS** Joystick to highlight the Chart Field.

b) Turn the **FMS** Joystick to access a drop-down menu of available charts.

c) Turn or move the **FMS** Joystick to select the desired chart, and press the **ENT** Key.

Or:

1) From the Active Flight Plan Page or the Select Approach Window, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to select 'Show Chart', and press the **ENT** Key. The selected chart is displayed.
3) Press the **EXIT** Softkey to return to the previous page.

Or:

1) From the Map Page or Active Flight Plan Page, use the Map Pointer to highlight the desired airport and press the **ENT** Key. The Airport Information Window is displayed.
2) Press the **CHART** Softkey.
3) With the 'Chart' Field highlighted, turn the **FMS** Joystick to access a drop-down menu of available charts.
4) Turn or move the **FMS** Joystick to select the desired chart, and press the **ENT** Key.

When a terminal procedure chart is not available for the requested airport or there is an error rendering the data, the banner "CHART NOT AVAILABLE" appears on the screen. The "CHART NOT AVAILABLE" banner does not refer to the FliteCharts subscription, but rather the availability of a particular airport chart selection or procedure for a selected airport.

Chart Not Available Banner

FliteCharts (Waypoint (WPT) Page)

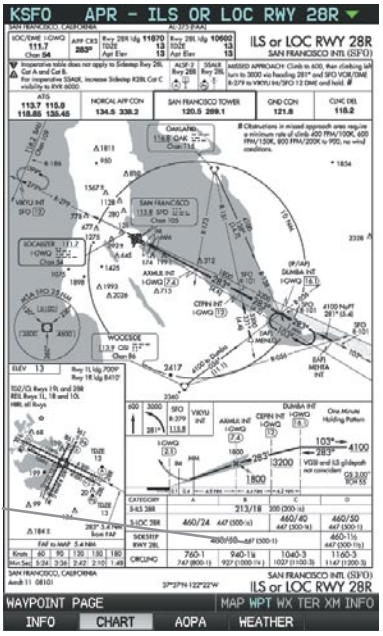
CHART RANGE

Changing the chart range:

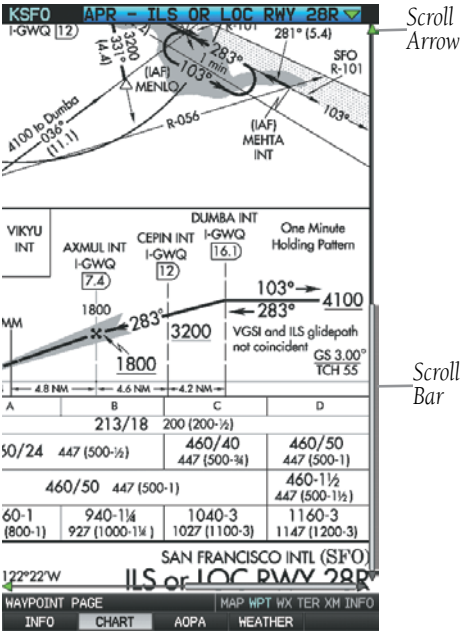
Use the down arrow on the **RNG** Key to zoom in (decreasing), or the up arrow to zoom out (increasing). Move the **FMS** Joystick to scroll the chart up, down, left, or right.

Or:

To quickly zoom all the way out, press the **CHART** Softkey. Press it again to return to the previous range.



FliteCharts (Zoomed Out)



FliteCharts (Zoomed In)

FLITECHARTS CYCLE NUMBER AND EXPIRATION DATE

FliteCharts data is revised every 28 days. Charts are still viewable during a period that extends from the cycle expiration date to the disabled date. FliteCharts is disabled 180 days after the expiration date and are no longer available for viewing upon reaching the disabled date. The Power-up Page indicates any of five different possible criteria for chart availability. These indications are whether the databases are not configured, not available, current, out of date, or disabled.

5.3 AOPA DATA

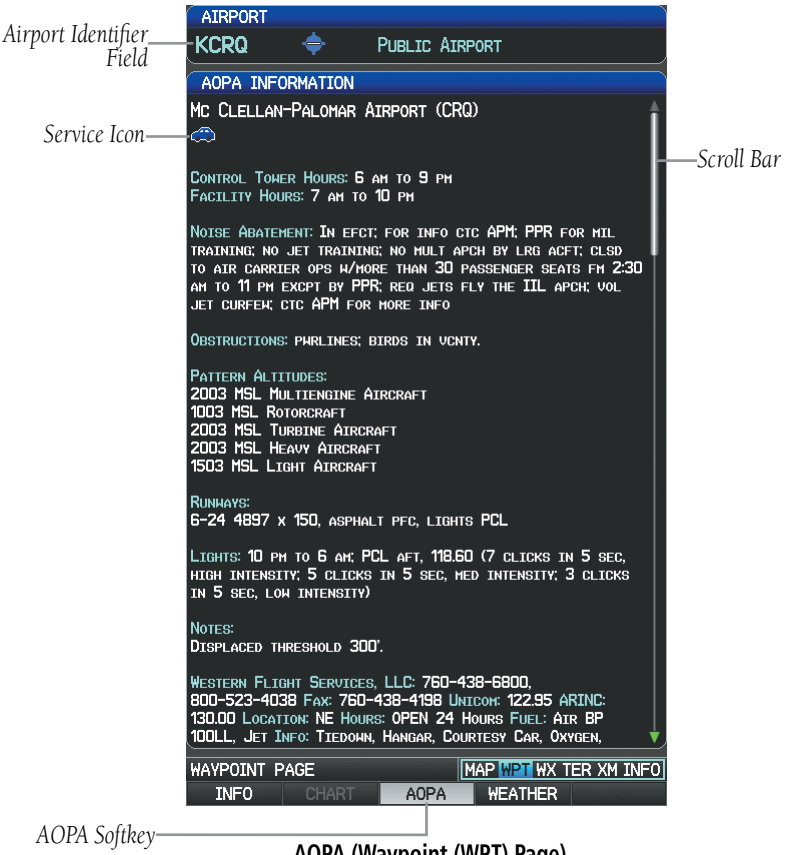
The AOPA Airport Directory contains airport statistics such as pattern altitudes, noise abatement information, FBO phone numbers, hours of operation, local attractions, ground transportation, lodging, and services.

Viewing AOPA Airport Directory information:

From the Waypoint (WPT) Page, press the **AOPA** Softkey.

Or:

1) From any map highlight an airport using the Map Pointer, and press the **ENT** Key. The Airport Information Window is displayed.
2) Press the **AOPA** Softkey.
3) To return to the map, press the **ENT** Key, the **CLR** Key, or the **FMS** Joystick.



AOPA (Waypoint (WPT) Page)

Icon	Description
	Restaurant on Field
	Self Serve Fuel
	Courtesy Car

AOPA Service Icons

5.4 XM® RADIO ENTERTAINMENT (OPTIONAL)

NOTE: *Refer to the G3X Installation Manual for XM activation information.*

NOTE: *Refer to the Hazard Avoidance Section for information about XM Weather products.*

XM Satellite Radio offers a variety of radio programming over long distances without having to constantly search for new stations. Based on signals from satellites, coverage far exceeds land-based transmissions. XM Satellite Radio services are subscription-based.

ACTIVATING XM SATELLITE RADIO SERVICES

The service is activated by providing XM Satellite Radio with a coded ID (Radio ID).

To access the Radio ID from the XM Audio Page press the **INFO** Softkey.

Accessing the Radio ID:

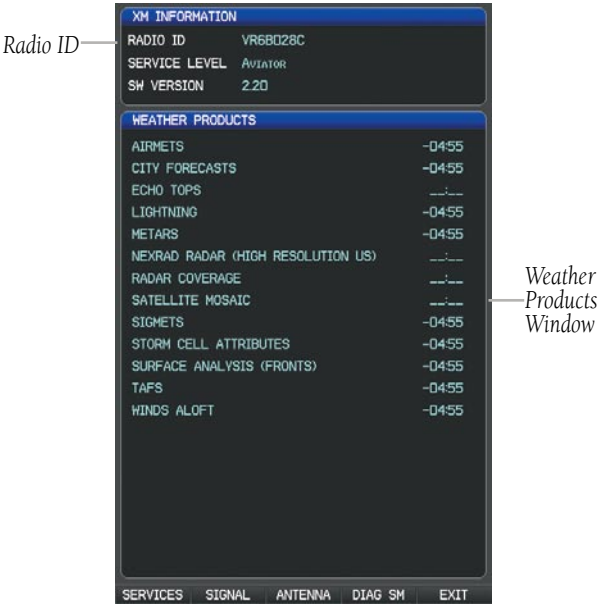
From the XM Audio Page press the **INFO** Softkey.

Or:

From the XM Audio Page select Channel '0' in the 'All Channels' Category.

Or:

1) From the WX Page press the **MENU** Key to display the WX Page Menu.
2) Turn or move the **FMS** Joystick to highlight 'Weather Products' and press the **ENT** Key.



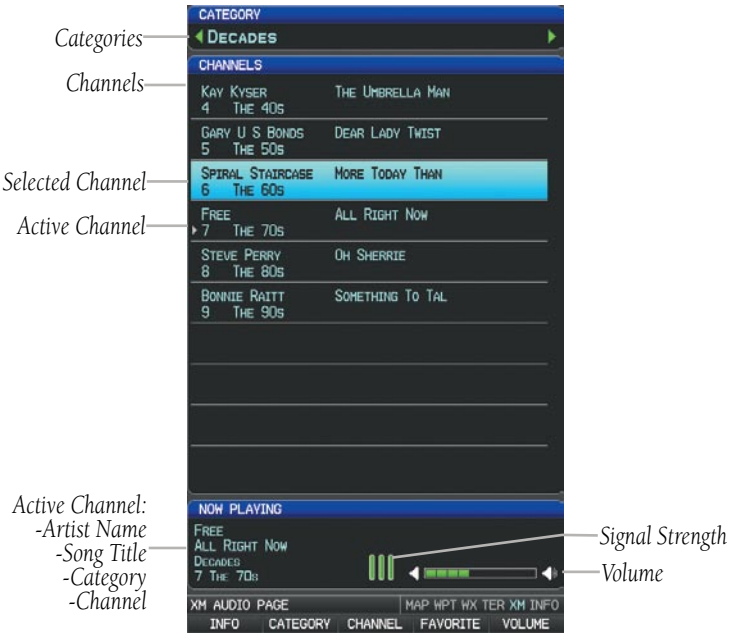
XM Information Page

USING XM RADIO

The XM Audio Page provides information and control of the audio entertainment features of the XM Satellite Radio.

Selecting the XM Audio Page:

1) Press the **FMS** Joystick to interact with the page navigation bar.
2) Turn the **FMS** Joystick to select the XM Audio Page.



XM Audio Page

CATEGORY

The Category Field of the XM Audio Page cycles through a horizontal list of categories such as jazz, rock, or news.

Selecting a category:

1) Select the **CATEGORY** Softkey on the XM Audio Page. The Category Field is highlighted.

Category Field

2) Turn the **FMS** Joystick to highlight the desired category.

Or:

1) Press the **FMS** Joystick to activate the cursor. Move the **FMS** Joystick to highlight the Category Field (if necessary).
2) Turn the **FMS** Joystick to highlight the desired category.

Press and hold the **CATEGORY** Softkey to view the 'All Channels' Category.

ACTIVE CHANNEL AND CHANNEL LIST

The Channels List of the XM Audio Page shows a list of the available channels for the selected category. The currently selected channel will flash blue. The Active Channel is denoted by an arrow.

Active Channel

The Now Playing Box displays the currently selected channel, signal strength, and volume.

Now Playing Box

Selecting a channel from the channel list:

1) From the XM Audio Page, select the **CHANNEL** Softkey. The Channel Field is highlighted.
2) Turn the **FMS** Joystick to highlight the desired channel and press the **ENT** Key.

Or:

1) Press the **FMS** Joystick. Move the **FMS** Joystick to highlight the Channel Field (if necessary).
2) Turn the **FMS** Joystick to highlight the desired channel and press the **ENT** Key.

USING FAVORITES

Favorites is a customized category of up to 30 of your XM Radio favorites.

To add a channel to Favorites:

1) With the favorites channel selected, press the **MENU** Key.
2) With 'Add To Favorites' selected, press the **ENT** Key.
3) With 'Yes' selected, press the **ENT** Key.

Adding a Channel to Favorites

Selecting Favorites:

1) Select the **FAVORITE** Softkey on the XM Audio Page. The Favorites category is displayed.
2) Press the **FMS** Joystick to activate the cursor.
3) Move the **FMS** Joystick to select the desired channel and press the **ENT** Key.

Or:

1) Press the **FMS** Joystick to activate the cursor. Move the **FMS** Joystick to highlight the Category Field (if necessary).
2) Turn the **FMS** Joystick to highlight the Favorites category.
3) Move the **FMS** Joystick to select the desired channel and press the **ENT** Key.

To delete a channel from Favorites:

1) With the Favorites channel selected, press the **MENU** Key.
2) With 'Delete Favorite' selected, press the **ENT** Key.

Or:

Highlight 'Delete All Favorites' and press the **ENT** Key to delete all channels from the Favorites list.

VOLUME

Radio volume is shown in the Now Playing Box.

Adjusting the volume:

1) With the XM Audio Page displayed, select the **VOLUME** Softkey.
2) Select the **VOL –** Softkey to reduce volume or select the **VOL +** Softkey to increase volume.

   Or:

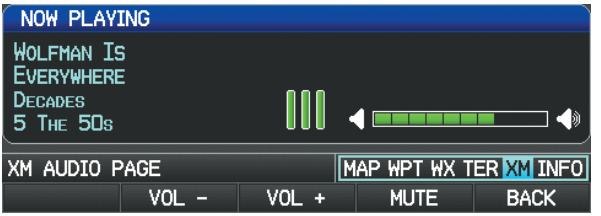
   Turn the **FMS** Joystick 'right' to increase the volume or 'left' to decrease the volume.

Muting XM Audio:

1) With the XM Audio Page displayed, select the **VOLUME** Softkey.
2) Select the **MUTE** Softkey to mute the audio. Select the **MUTE** Softkey again to unmute the audio.

   Or:

   Press and hold the **VOLUME** Softkey to mute and unmute the audio.



Volume Control

SHOW/HIDE THE XM AUDIO PAGE

The XM Audio and WX Pages can be hidden from view.

Showing/Hiding the XM Audio Page:

1) Press the **MENU** Key twice to access the Main Menu.
2) Select 'System Setup' and press the **ENT** Key.
3) Select 'Display' and press the **ENT** Key.
4) Move the **FMS** Joystick to the 'XM Audio & WX Pages' field.
5) Turn the **FMS** Joystick to select 'Hide' or 'Show' and press the **ENT** Key.

SECTION 6 APPENDICES

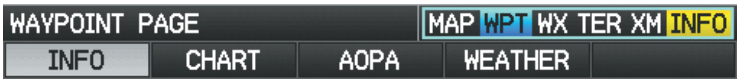
MESSAGES, ALERTS & DATA FIELD OPTIONS

SYSTEM STATUS MESSAGES (INFO PAGE)

The following system status messages will appear on the Info Page.

- GPS Antenna Not Connected
- GPS Antenna Shorted to Ground
- XM Receiver Needs Service
- Terrain Database Missing
- Obstacle Database Missing

The 'INFO' Page on the Page Navigation Bar will flash yellow to alert the pilot when a system status message is issued.

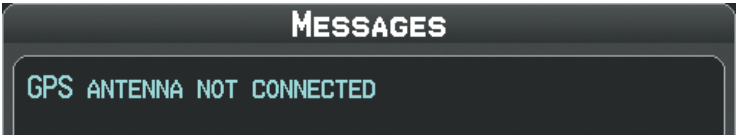


System Status Message Alert

Accessing the Info Page system status messages:

1) When the 'INFO' Page on the Page Navigation Bar is flashing, use the **FMS** Joystick to access the Info Page.
2) Press the yellow **MESSAGES** Softkey. The Messages Page is displayed.

System Status Message Alert (Info Page)



Messages Page

3) To return to the Info Page, press the **FMS** Joystick, **CLR** Key, or **EXIT** Softkey. The Info Page will stop flashing, but remain yellow until the message is resolved.

MISCELLANEOUS MESSAGE ADVISORIES

- Approaching Target Altitude—within 1,000 feet of final VNAV target altitude.
- Approaching VNAV Profile—the aircraft is within one minute of reaching the initial VNAV decent point.
- Arriving at XXX—the aircraft is nearing the destination.
- Can't Unlock Maps—no applicable unlock code for one or more maps was found. All MapSource maps are not accessible.
- Database Error—internal problem with the system. Contact your dealer or Garmin Product Support to have the unit repaired.
- Fuel Tank—a reminder for switching fuel tanks. The reminder message repeats at the specified interval after the beginning of each trip.
- Lost Satellite Reception—the system is unable to receive satellite signals.
- Memory Full—system memory is full, no further data can be saved.
- Near Proximity Point—you have reached the distance set for a proximity waypoint.
- Next DTK XXX—the aircraft is nearing a turn in a route.
- No XM Signal—the XM antenna is not receiving a signal.
- Proximity Memory Full—no additional proximity waypoints can be saved.
- Proximity Radius Overlaps—the radius of two proximity waypoints overlap.
- Route Already Exists—a route name that already exists has been entered.

- Route Memory Full—no additional routes can be saved.
- Route Truncated—uploaded route from another device has more than 300 waypoints.
- Route Waypoint Memory Full—no additional route waypoints can be saved.
- Saving XM Program Information—an XM Radio channel lineup change has occurred and the unit is saving the channel lineup to memory.
- Steep Turn—approaching a turn that requires a bank angle in excess of 25 degrees to stay on course.
- Track Already Exists—a saved track with the same name already exists.
- Track Log Full—the track log is full and track recording was turned off. To record more track points, you need to clear the track log and turn track recording on.
- Track Memory Full—no more track data can be stored. Delete the old track data to store the new data.
- Track Truncated—a complete uploaded track will not fit in memory. The oldest track log points have been deleted.
- Transfer Complete—data transfer was completed.
- VNAV Cancelled—VNAV function has been cancelled due to a change in the active route.
- Waypoint Already Exists—a waypoint with the same name already exists.
- Waypoint Memory Full—the unit has stored the maximum number of waypoints.

AIRSPACE MESSAGES

- Inside Airspace—inside the boundaries of the airspace.
- Airspace Near and Ahead—within two nautical miles of an airspace and your current course takes you inside the airspace.
- Airspace Ahead, Within 10 Minutes—the projected course takes you inside an airspace within the next 10 minutes or less.
- Near Airspace, Within 2 nm—within two nautical miles of an airspace but not projected to enter it.

AURAL ALERTS

TRAFFIC

- "Traffic"—TIS traffic alert received.
- "Traffic Not Available"—TIS service is not available or out of range.

TERRAIN

- "Five Hundred"—when the aircraft descends through 500 feet above the destination airport.

The following aural terrain alerts are issued when flight conditions meet parameters that are set within the software algorithms, and are dependent on the sensitivity level set in the Terrain Setup Menu.

Alert Severity	Terrain	Obstacle	Descent Rate
Caution	"caution, terrain" "caution, terrain ahead"	"caution, obstacle" "caution, obstacle ahead"	"caution, sink rate"
Warning	"terrain ahead! pull up!" "terrain! terrain! pull up! pull up!"	"obstacle ahead! pull up!" "obstacle! obstacle! pull up! pull up!"	"sink rate, pull up!" "pull up!"

Aural Alerts Summary

DATA BAR FIELD OPTIONS

- BRG-Bearing to Waypoint: The compass direction from the present position to the next waypoint.
- DST-Distance to Waypoint: The distance to the next waypoint on a route.
- DTK-Desired Track: The desired course between the active "from" and "to" waypoints.

- ESA-En Route Safe Altitude: The recommended minimum altitude within ten miles left or right of the desired course on an active flight plan or direct-to.
- ETA-Estimated Time of Arrival: The estimated time at which the aircraft should reach the next waypoint, based upon current speed and track.
- ETE-Estimated Time En Route: The estimated time it takes to reach the next waypoint from the present position, based upon current ground speed.
- GS-Ground Speed—the velocity that the aircraft is traveling relative to a ground position.
- LCL-Time (Local): The current time and date in 12-hour or 24-hours format.
- MSA-Minimum Safe Altitude: Uses Grid MORAs to determine a safe altitude within ten miles of the aircraft's present position.
- TRK-Ground Track: Direction of aircraft movement relative to a ground position.
- UTC-Time: The current time and date in Universal (UTC) time.
- VSR-Vertical Speed Required: The vertical speed necessary to descend/climb from a current position and altitude to the previously selected VNAV position and altitude, based upon current goundspeed.
- WPT-Next Waypoint: The next waypoint in the flight plan or direct-to route.
- XTK-Crosstrack Error: The distance the aircraft is off a desired course in either direction, left or right.

INFO PAGE DATA FIELD OPTIONS

- Accuracy—the current accuracy of the GPS determined location.
- Altitude—the current altitude in geometric height above Mean Sea Level (MSL).
- Bearing (BRG)—the compass direction from the present position to a destination waypoint.
- Course to Steer (CTS)—the recommended direction to steer in order to reduce cross-track error and return to the course line.
- Crosstrack Error (XTK)—the distance the aircraft is off a desired course in either direction, left or right.

- Desired Track (DTK)—the distance to the next point on a route.
- Distance (Destination) (DIST DEST)—the distance to the destination waypoint on a route.
- Distance (Next) (DIST NEXT)—the distance to the next waypoint on a route.
- En Route Safe Altitude (ESA)—the recommended minimum altitude within ten miles left or right of the desired course on an active flight plan or direct-to.
- Estimated Time En Route (Destination) (ETE DEST)—the estimated time it takes to reach the destination waypoint from the present position, based upon current ground speed.
- Estimated Time En Route (Next) (ETE NEXT)—the estimated time it takes to reach the next waypoint from the present position, based upon current ground speed.
- Estimated Time of Arrival (Destination) (ETA DEST)—the estimated time at which the aircraft should reach the destination waypoint, based upon current speed and track.
- Estimated Time of Arrival (Next) (ETA NEXT)—the estimated time at which the aircraft should reach the next waypoint, based upon current speed and track.
- Estimated Time To VNAV (VNAV TIME)—the estimated time it takes to reach the VNAV waypoint from the present position, based upon current ground speed.
- Flight Timer (FLT TIMER)—total time in-flight (HH:MM).
- Glide Ratio (G/R)—the estimated distance an aircraft will move forward for any given amount of lost altitude.
- Ground Speed—the velocity that the aircraft is traveling relative to a ground position.
- Ground Track (TRK)—direction of aircraft movement relative to a ground position.
- Minimum Safe Altitude (MSA)—uses Grid MORAs to determine a safe altitude within ten miles of the aircraft's present position.
- Next Waypoint—the next waypoint in the flight plan or direct-to route.
- Sunrise—the time at which the sun rises on this day.

- Sunset—the time at which the sun sets on this day.
- Time (UTC)—the current time and date in Universal (UTC) time.
- Time (Local)—the current time and date in 12-hour or 24-hours format.
- Vertical Speed (VS)—the rate of climb or descent (GPS-derived).
- Vertical Speed Required (VSR)—the vertical speed necessary to descent/climb from a current position and altitude to the previously selected VNAV position and altitude, based upon current goundspeed.
- Weather (Altimeter) (WX ALTIM)—the altimeter setting at the nearest METAR reporting station.
- Weather (Dew Point) (WX DEW PT)—the dew point at the nearest weather reporting station.
- Weather (Rel. Humidity) (WX HUMIDITY)—the relative humidity at the nearest weather reporting station.
- Weather (Temperature) (WX TEMP)—the temperature at the nearest weather reporting station.
- Weather (Wind) (WX WIND)—the wind speed and direction at the nearest weather reporting station.

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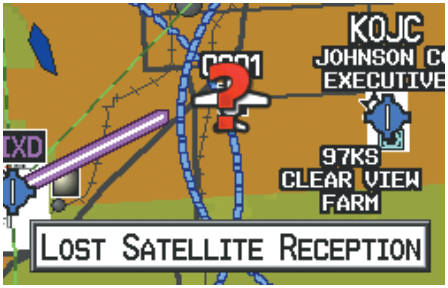
ABNORMAL OPERATION

LOSS OF GPS POSITION

When the G3X MFD loses the GPS signal for any reason, the following will occur:

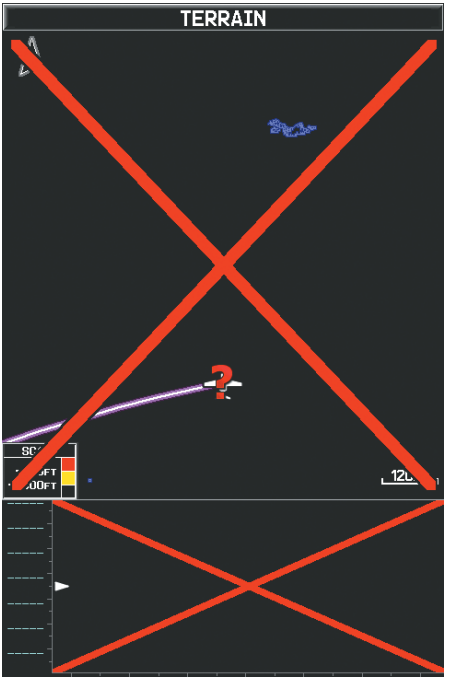
- A blinking red question mark will appear over the airplane icon on the map.
- The 'Lost Satellite Reception' message will display.
- Any GPS dependent data fields will not be available.



GPS Signal Lost

HAZARD DISPLAY WITH LOSS OF GPS POSITION

If the Terrain Page doesn't have at least a 3D fix (i.e. altitude unknown), a Red X will be displayed.



Terrain Page Red X

SD CARD USE AND DATABASES

SD CARD USE

The G3X MFD uses an optional SD Card for storing MapSource® data and user-downloaded vehicles.

MAPSOURCE DETAILED MAPS

For compatible MapSource® products, refer to the Garmin web site at www.garmin.com/cartography.

INSTALLING AND REMOVING SD CARDS

A variety of information can be loaded on the SD Card, such as MapSource detailed maps. Pre-programmed SD Cards can be purchased to use with the G3X MFD.

SD Cards are not waterproof. They should not be exposed to moisture or excessive static charges, and should be stored in the case supplied with the card.

G3X MFD SD Card Slot

Installing an SD Card:

1) Insert the card into the slot on the top, right, front of the bezel. Be sure the SD Card contacts are facing the display.

2) Firmly push the card into the unit. It is not necessary to force the card. The handle is still exposed when it is properly inserted.

3) The unit takes a few seconds to read the card. When the data card has been properly installed and accepted, a summary screen noting the card details appears. Press **ENT** Key to acknowledge.

If you insert an SD Card and get a card format not recognized message, try removing the card and reinserting it. If the card is still not recognized, contact Garmin Product Support or your Garmin dealer.

Removing an SD Card:

1) Push the card into the unit until it stops.
2) Release the card. The card should eject for easy removal.
3) With the card ejected, pull the card out of the slot.

G3X MFD DATABASES

The following databases are included with the G3X MFD depending on the unit (Americas, Atlantic, or Pacific). See the Additional Feature section for information on AOPA Airport Directory, FliteCharts®, and SafeTaxi®. See the Hazard Avoidance section for information on Obstacles and Terrain.

Database	Americas	Atlantic	Pacific
Worldwide Basemap	+	+	+
AOPA Airport Directory	+		
Jeppesen® Aviation Database	+	+	+
FliteCharts®	+		
SafeTaxi®	+		
Obstacle	+	+	
Terrain	+	+	+

Databases

GARMIN DATABASE INFORMATION

The following databases are provided by Garmin:

- Worldwide Basemap
- Terrain
- Obstacle
- SafeTaxi
- FliteCharts

The basemap database contains data for the topography and land features, such as rivers, lakes, and towns. It is updated only periodically, with no set schedule. There is no expiration date.

The terrain database contains the terrain mapping data. The database is updated periodically and has no expiration date.

The obstacle database contains data for obstacles, such as towers, that pose a potential hazard to aircraft. Obstacles 200 feet and higher are included in the obstacle database. It is very important to note that not all obstacles are necessarily charted and therefore may not be contained in the obstacle database. This database is updated on a 56-day cycle and does not expire.

NOTE: *The data contained in the terrain and obstacle databases comes from government agencies. Garmin accurately processes and cross-validates the data, but cannot guarantee the accuracy and completeness of the data.*

The Safe Taxi database contains detailed airport diagrams for selected airports. These diagrams aid in following ground control instructions by accurately displaying the aircraft position on the map in relation to taxiways, ramps, runways, terminals, and services. This database is updated on a 56-day cycle and does not expire.

The FliteCharts database contains procedure charts for the United States only. This database is updated on a 28-day cycle. If not updated within 180 days of the expiration date, FliteCharts will no longer function.

Garmin Database Updates

Garmin database updates can be obtained by visiting the 'flyGarmin' website (www.fly.garmin.com).

After the databases have been updated, check that the appropriate databases are initialized and displayed on the splash screen during power-up.

JEPPESEN DATABASE INFORMATION

NOTE: *After performing a Jeppesen database update, verify all flight plans (routes) are current. If there is a obsolete Jeppesen aviation point in a saved route, the route is locked and unusable. A new route with current Jeppesen database points will need to be created.*

The G3X MFD includes an internal Jeppesen® database that provides location and facility information for thousands of airports, VORs, NDBs, and more. Updates to the Jeppesen database are available every 28 days online (www.fly.garmin.com). The update program is designed to operate on Windows®-compatible PCs. The following information is provided from the internal Jeppesen database:

- Airport—identifier, facility name, city/state/country, latitude/longitude, field elevation, available fuel types, runway designations and layout, runway surface, runway length, runway width, runway lighting, communication frequencies, and published approaches.
- Weather—frequencies associated with an airport (ASOS, ATIS, and AWOS).
- VORs—identifier, facility name, city/state/country, location (latitude/longitude), frequency, service volume (high, low, terminal), and type (such as VOR-DME, TACAN, and VORTAC).
- NDBs—identifier, facility name, city/state/country, location (latitude/longitude), and frequency.
- Intersections—identifier, nearest VOR, radial and distance from nearest VOR, location (latitude/longitude), and region/country.
- ARTCC—Air Route Traffic Control Centers.
- Airspace—boundaries (Class B, Class C, Control Zones, SUAs, and MOAs), controlling agency, and vertical boundaries.
- FSS—Flight Service Stations.

GENERAL TIS INFORMATION

NOTE: *Aircraft without an operational transponder are invisible to TIS.*

NOTE: *TIS is not intended to be used as a collision avoidance system and does not relieve the pilot of the responsibility to "see and avoid" other aircraft. TIS should not be used for avoidance maneuvers during instrument meteorological conditions (IMC) or when there is no visual contact with the intruder aircraft.*

The Traffic Information Service (TIS) provides traffic advisory information to non-TAS/TCAS-equipped aircraft. TIS is a ground-based service providing the relative locations of all ATCRBS (Air Traffic Control Radar Beacon System) Mode-A and Mode-C transponder equipped aircraft within a specified service volume. The TIS ground sensor uses real-time track reports to generate traffic notification. The G3X MFD displays TIS traffic information on the Map Page. Surveillance data includes all transponder-equipped aircraft within the coverage volume. The G3X MFD displays up to eight traffic targets within a 7.5-nm radius, from 3,000 feet below, to 3,500 feet above the requesting aircraft.

TIS VS. TAS/TCAS

The main difference between the Traffic Information System (TIS) and Traffic Advisory (TAS) or Traffic Collision Avoidance Systems (TCAS) is the source of surveillance data. TAS/TCAS uses an airborne interrogator with a half-second update rate, while TIS utilizes the terminal Mode-S ground interrogator and accompanying data link to provide a five-second update rate. TIS and TAS/TCAS have similar ranges.

TIS LIMITATIONS

TIS relies on surveillance of the Mode-S radar system, which is a "secondary surveillance" radar system similar to that used by ATCRBS. Many limitations are inherent in secondary radar surveillance. Information provided by TIS is neither better nor more accurate than the information used by ATC. TIS is intended only to assist in visual acquisition of other aircraft in visual meteorological conditions (VMC). While TIS is a useful aid for visual traffic avoidance, system limitations must be considered to ensure proper use. No recommended avoidance maneuvers are given, nor authorized, as a direct result of a TIS intruder display or TIS advisory.

- TIS operation may be intermittent during turns or other maneuvering.
- TIS is dependent on two-way, line-of-sight communications between the aircraft and the Mode-S radar antenna. Whenever the structure of the aircraft comes between the transponder antenna and the ground-based radar antenna, the signal may be temporarily interrupted.

NOTE: *Refer to the TIS Limitations section of the Aeronautical Information Manual (AIM) for a more comprehensive explanation of limitations and anomalies associated with TIS.*

NOTE: *TIS is unavailable at low altitudes in many area of the United States. This is often the case in mountainous regions.*

NOTE: *Garmin is not responsible for Mode S geographical coverage. Operation of the ground stations is the responsibility of the FAA. Refer to the AIM for a Terminal Mode S radar site map.*

TIS information is collected during a single radar sweep. Collected information is then sent through the Mode S uplink on the next radar sweep. Because of this, the surveillance information is approximately five seconds old. TIS ground station tracking software uses prediction algorithms to compensate for this delay. These algorithms use track history data to calculate expected intruder positions consistent with the time of display. Occasionally, aircraft maneuvering may cause variations in this calculation and create slight errors on the Map Page which affect relative bearing information and the target track vector and may delay display of the intruder information. However, intruder distance and altitude typically remain relatively accurate and may be used to assist in spotting traffic. The following errors are common examples:

- When the client or intruder aircraft maneuvers excessively or abruptly, the tracking algorithm may report incorrect horizontal position until the maneuvering aircraft stabilizes.
- When a rapidly closing intruder is on a course that intercepts the client aircraft course at a shallow angle (either overtaking or head-on) and either aircraft abruptly changes course within 0.25 nm, TIS may display the intruder aircraft on the incorrect side of the client aircraft.

These are rare occurrences and are typically resolved within a few radar sweeps once the client/intruder aircraft course stabilizes.

Pilots using TIS can provide valuable assistance in the correction of malfunctions by reporting observations of undesirable performance. Reports should identify the time of observation, location, type and identity of the aircraft, and describe the condition observed. Reports should also include the type of transponder and transponder software version. Since TIS performance is monitored by maintenance personnel, not ATC, malfunctions should be reported in the following ways:

- By telephone to the nearest Flight Service Station (FSS) facility
- By FAA Form 8000-7, Safety Improvement Report (postage-paid card can be obtained at FAA FSSs, General Aviation District Offices, Flight Standards District Offices, and General Aviation Fixed Base Operators)

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UTILITIES

FLIGHT LOG

The Flight Log shows a list of any recorded flights, including date, route of flight, and flight time. The G3X MFD saves up to 50 recorded flights. Entries on this list are automatically created for each flight.

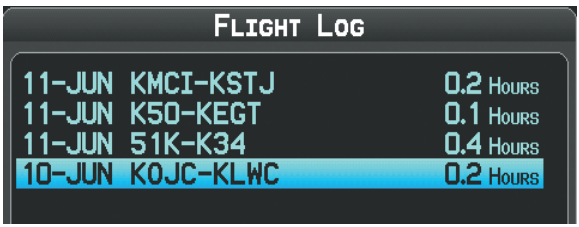
Recording begins when your speed exceeds 30 knots and you gain 250 feet of altitude. If you land and groundspeed drops below 30 knots, the flight entry is saved and a new entry is recorded when you depart the airport. A touch-and-go or brief stop of less than 10 minutes appends to the current flight record, rather than starting a new entry.

VIEWING THE FLIGHT LOG

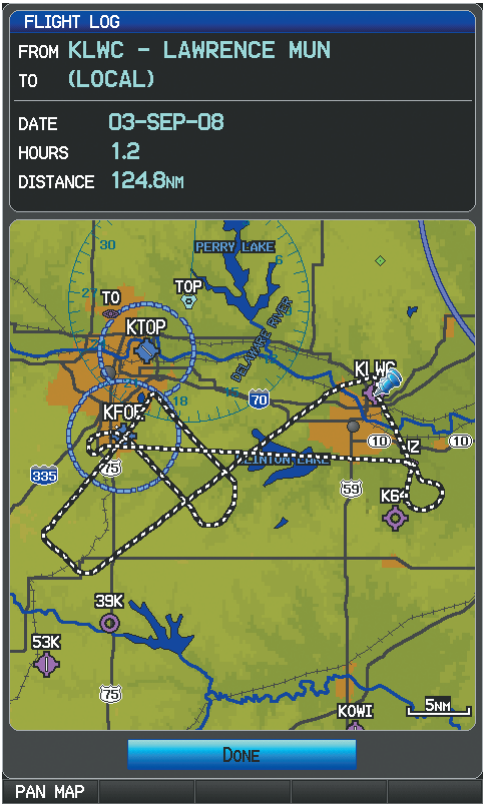
Select any listed entry in the log to view additional information, including a map displaying the actual path flown.

Viewing details for a flight:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to select 'Flight Log', and press the **ENT** Key. (Hours and minutes can be displayed by pressing the **MENU** Key and selecting 'Show Hours and Minutes').
3) Turn or move the **FMS** Joystick to select the desired flight from the list, and press the **ENT** Key. Route, date, hours, distance, and actual flight path is displayed.
4) With 'Done' selected, press the **ENT** Key to return to the previous page.



Flight Log List



Flight Log Review

DELETING FLIGHT RECORDS

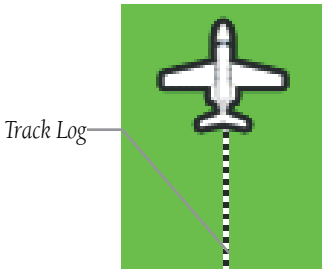
You can delete the highlighted flight record or delete all flight records from the Flight Log.

Deleting flight records:

1) Press the **MENU** Key twice to display the Main Menu.
2) Turn or move the **FMS** Joystick to select 'Flight Log', and press the **ENT** Key.
3) Select the desired flight (if applicable), and press the **MENU** Key.
4) Turn or move the **FMS** Joystick to select 'Delete Flight' or 'Delete All', and press the **ENT** Key.

TRACK LOG

The G3X MFD draws an electronic breadcrumb trail or "track log" on the Map Page. The track log contains points along its path, including time, and location for each point.



Track Log (Map Page)

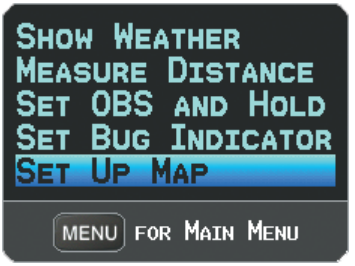
The track log starts recording as soon as the G3X MFD gets a location fix. For the best results, clear the track log before each flight. When the track log is full, new track points overwrite the oldest track points (if set to 'Wrap' in the Track Log Settings).

The percentage of memory used by the current track log appears at the top of the Track Log Window. After the track log is cleared, it shows zero percent. When the screen reaches 100%, the most recent track points start to overwrite the least recent track points (if 'Wrap' is selected in the Record Mode Field). To avoid losing track points, save the track log when it approaches the 99% mark.

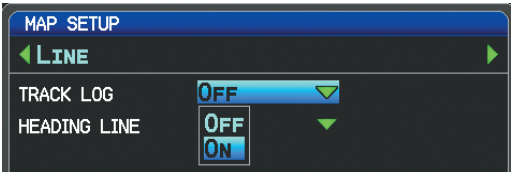
The Save feature allows storage of up to 15 track logs.

Displaying/removing the track log on the Map Page:

1) From the Map Page, press the **MENU** Key. The Map Page Menu is displayed.
2) Turn or move the **FMS** Joystick to select 'Set Up Map' from the Map Page Menu, and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Line' options from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Track Log' field.
5) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.
6) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page.



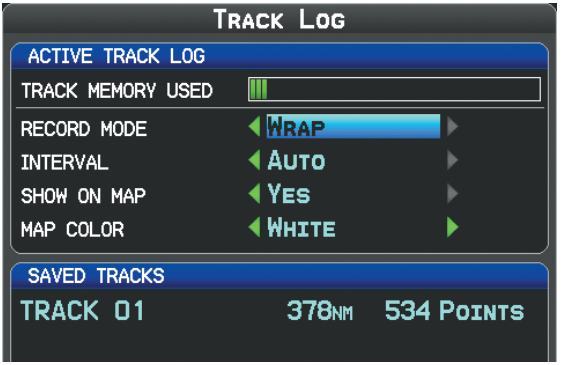
Map Page Menu



Map Setup Page

Changing track log settings:

1) Press the **MENU** Key twice.
2) Turn or move the **FMS** Joystick to select 'Track Log' from the Main Menu, and press the **ENT** Key.
3) Move the **FMS** Joystick to highlight the desired field.
4) Turn the **FMS** Joystick to select the desired setting.



Track Log Window

- Record Mode—'Wrap' records over the oldest tracks when the track log reaches 100%. 'Fill' records a track log until the track log is full (100%).
- Interval—'Distance' records track points after a specified distance has been traveled. 'Time' creates track points after a specified time has elapsed.
- Show On Map—Select 'Yes' to display the track log on the map.
- Map Color—Select a color for the track when it appears on the map.

Clearing the track log:

1) Press the **MENU** Key twice.
2) Turn or move the **FMS** Joystick to select 'Track Log' from the Main Menu, and press the **ENT** Key.
3) Move the **FMS** Joystick to highlight the desired saved track, and press the **CLEAR** Softkey. (Or press the **MENU** Key, with 'Clear Active Track' selected, press the **ENT** Key.) The 'Clear Active Track Log?' window is displayed.
4) With 'Yes' selected, press the **ENT** Key.

Saving a track log:

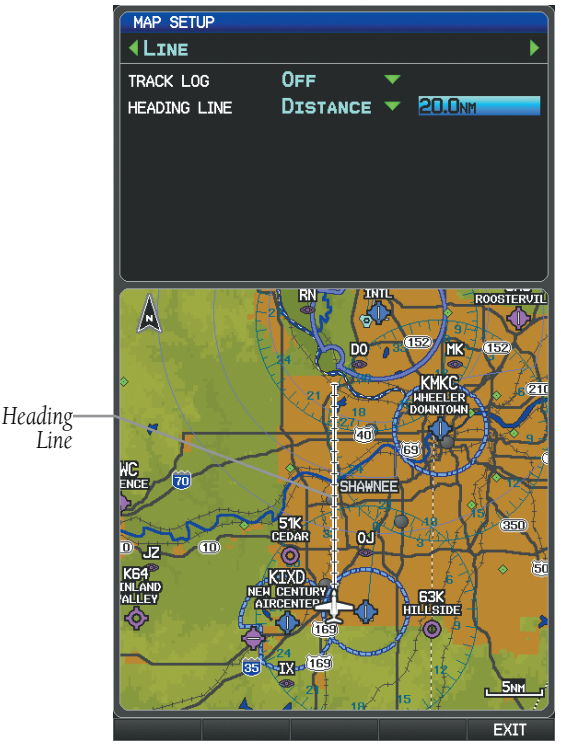
1) Press the **MENU** Key twice.
2) Turn or move the **FMS** Joystick to select 'Track Log' from the Main Menu, and press the **ENT** Key.
3) Press the **SAVE** Softkey. (Or press the **MENU** Key, with 'Save Active Track' selected, press the **ENT** Key.) The 'Save Active Track?' window is displayed.
4) Turn the **FMS** Joystick to select 'Entire Active Track', 'Past 24 Hours', 'Past 7 Days', or 'Specify Dates'.
5) Move the **FMS** Joystick to highlight 'Save' and press the **ENT** Key.

Editing a track log:

1) Press the **MENU** Key twice.
2) Turn or move the **FMS** Joystick to select 'Track Log' from the Main Menu, and press the **ENT** Key.
3) Move the **FMS** Joystick to highlight the desired saved track, and press the **ENT** Key.
4) Move the **FMS** Joystick to highlight the desired field.
5) Turn the **FMS** Joystick to make the desired changes.
6) With 'Done' selected, press the **ENT** Key.

HEADING LINE

The G3X MFD draws an electronic "heading line" on the Map Page. The heading line can be set to time or distance.



Heading Line (Map Setup Page Menu)

Changing the heading line settings on the Map Page:

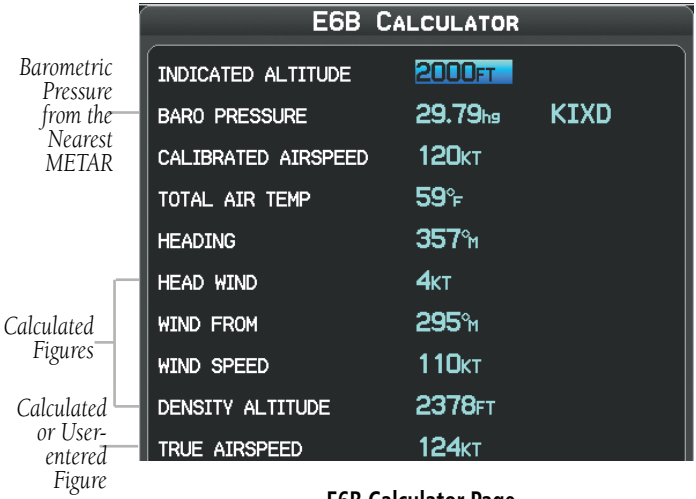
1) From the Map Page, press the **MENU** Key. The Map Page Menu is displayed.
2) Turn or move the **FMS** Joystick to select 'Set Up Map' from the Map Page Menu, and press the **ENT** Key.
3) Turn the **FMS** Joystick to highlight the 'Line' options from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Heading Line' field.
5) Turn the **FMS** Joystick to select 'On/Off' ,'Distance', or 'Time' and press the **ENT** Key. If necessary, move the **FMS** Joystick to set the desired time or distance, and press the **ENT** Key.
6) Press the **FMS** Joystick, the **CLR** Key, or the **EXIT** Softkey to return to the Map Page.

E6B CALCULATOR

The E6B Calculator in the Main Menu calculates Density Altitude, True Airspeed, and Winds (Head Wind, Wind From, and Wind Speed), based on the information entered.

Accessing the E6B calculator:

1) Press the **MENU** Key twice to open the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'E6B Calculator', and press the **ENT** Key. The E6B Calculator Page is displayed.



E6B Calculator Page

- **Indicated Altitude**—required entry for density altitude/true airspeed calculation. Enter the aircraft's altimeter reading.
- **Baro Pressure**—when the unit is receiving XM weather information, the field automatically updates to the barometric pressure of the nearest METAR. If XM weather information is not available you need to enter the current barometric pressure.
- **Calibrated Airspeed**— required entry for density altitude/true airspeed calculation. Enter the aircraft's airspeed indicator value.
- **Total Air Temp**— required entry for density altitude/true airspeed calculation. Total Air Temperature (TAT) is the temperature of the air including the heating effect caused by speed. The temperature reading on a standard outside air temperature gauge found on most piston aircraft is TAT.

- **Heading**— required entry for winds aloft calculation. Use heading from the aircraft's heading indicator or directional gyro.
- **Head Wind**— (calculated figure) determined from entry of heading and true airspeed.
- **Wind From**—(calculated figure) determined from entry of heading and true airspeed.
- **Wind Speed**—(calculated figure) determined from entry of heading and true airspeed.
- **Density Altitude**— (calculated figure) determined from entry of indicated altitude, barometric pressure and total air temperature.
- **True Airspeed**— (calculated or user-entered figure) determined from entry of calibrated airspeed, barometric pressure, and total air temperature. This can also be entered directly for winds aloft calculations.

Calculating true airspeed and density altitude:

1) From the E6B Calculator Page, enter the altitude shown on the altimeter into the 'Indicated Altitude' field, and press the **ENT** Key.

2) Repeat for 'Calibrated Airspeed', 'Baro Pressure', and 'Total Air Temperature' fields. (For Calibrated Airspeed, use the speed shown on the airspeed indicator. Use the current altimeter setting for Baro Pressure. Total Air Temperature is the temperature of the outside air including the heating effect caused by speed. For most aircraft, this is the temperature reading on a standard outside air temperature gauge.) The calculated figures for True Airspeed and Density Altitude are shown in the designated fields.

Calculating winds aloft:

1) Calculate or enter the true airspeed into the 'True Airspeed' field, and press the **ENT** Key.

2) Enter the aircraft heading shown on the directional gyro or compass into the 'Heading' field, and press the **ENT** Key. Head Wind, Wind From, and Wind Speed are calculated.

NOTE: *If True North is selected as the heading reference, a heading referenced to True North must be used to calculate winds accurately.*

Restoring E6B calculator defaults:

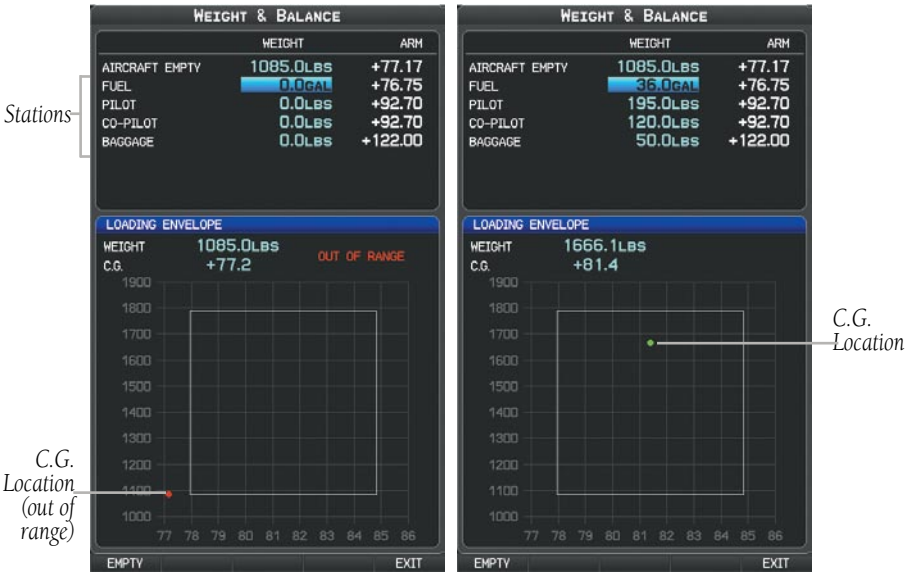
1) From the E6B Calculator Page, press the **MENU** Key.

2) With 'Restore Default' highlighted, press the **ENT** Key.

WEIGHT & BALANCE

NOTE: *The Weight & Balance Page will not be available until it is configured. Refer to the G3X Installation Manual to configure the aircraft empty weight, number of stations, station names, and loading limits for the aircraft. These figures should be determined using the Pilot's Operating Handbook for the airplane.*

Weight & Balance may be used during pre-flight preparations to verify the weight and balance conditions of the aircraft. By entering the weight values on this page, the G3X MFD can calculate the total weight, moment, and center of gravity (CG).



Weight & Balance Page

NOTE: *This information is only for flight planning purposes. Consult the aircraft's pilot operating handbook for the official weight and balance data.*

To perform weight and balance calculations:

1) Press the **MENU** Key twice to open the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'Weight & Balance', and press the **ENT** Key.
3) Move the **FMS** Joystick to select the desired station.
4) Turn the **FMS** Joystick to enter the desired weight and press the **ENT** Key.
5) Repeat Steps 3 and 4 using the **FMS** Joystick to enter the desired weights. Press the **ENT** Key after each entry. The calculated moment, weight, and CG figures appear at the bottom of the page.
6) To empty the aircraft, press the **MENU** Key and select 'Empty Aircraft', or press the **EMPTY** Softkey.

To reset weight & balance page:

1) From the Weight & Balance page, press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Empty Aircraft', and press the **ENT** Key. "Empty All Stations?" window is displayed.

Weight & Balance Page Menu

Or:

Press the **EMPTY** Softkey. "Empty All Stations?" window is displayed.

Empty Stations Window

3) With 'Yes' highlighted, press the **ENT** Key.

If the Loading Limit for a particular station is exceeded, the station name will turn yellow.

Loading Limit Exceeded

EPE CIRCLE

Estimated Position Error (EPE) indicates the accuracy of the position fix. EPE uses Dilution of Precision (DOP) and other factors to calculate a horizontal position error. DOP measures satellite geometry quality (i.e., number of satellites received and where they are relative to each other).

Setting up and customizing the EPE circle for the map page:

1) From the Map Page press the **MENU** Key.

2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.

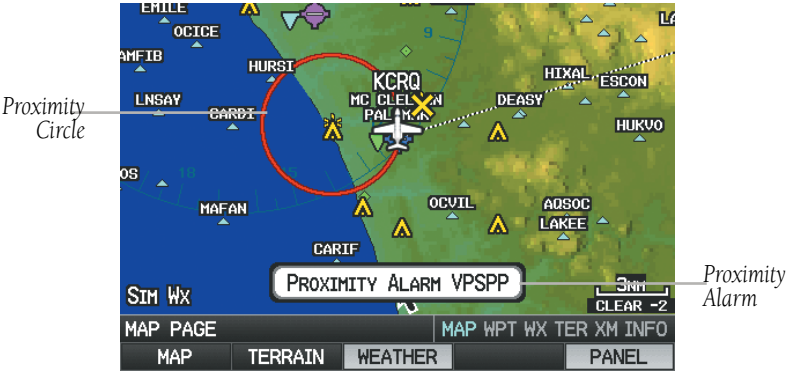
3) Turn the **FMS** Joystick to select the 'Miscellaneous' from the horizontal list.

4) Move the **FMS** Joystick to highlight the desired feature.

5) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

PROXIMITY WAYPOINTS

The Proximity Waypoints Page allows the pilot to define an alarm circle around a waypoint location.



Proximity Waypoint Alarm

Defining proximity waypoints:

1) Press the **MENU** Key twice to open the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'User Waypoints', and press the **ENT** Key.
3) Press the **PROXIMITY** Softkey. The Proximity Waypoints Page is displayed.
4) Press the **NEW** Softkey. The New Proximity Waypoint Window is displayed.
5) Select 'Use Map' or 'Use Identifier', and press the **ENT** Key.
6) Select the desired waypoint using the Map or Select Waypoint Window, and press the **ENT** Key. The 'Distance' field is highlighted.
7) Using the **FMS** Joystick, enter the desired distance and press the **ENT** Key.

Setting up and customizing proximity waypoints for the map page:

1) Press the **MENU** Key twice to open the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'User Waypoints', and press the **ENT** Key.
3) Press the **PROXIMITY** Softkey. The Proximity Waypoints Page is displayed.
4) Turn the **FMS** Joystick to select 'On' or 'Off', and press the **ENT** Key.

   Or:

1) From the Map Page press the **MENU** Key.
2) Turn or move the **FMS** Joystick to highlight 'Set Up Map' and press the **ENT** Key.
3) Turn the **FMS** Joystick to select the 'Point' from the horizontal list.
4) Move the **FMS** Joystick to highlight the 'Proximity Circle' Field.
5) Turn the **FMS** Joystick to access a list of options for each feature (On/Off, Auto, or range settings).
6) Highlight the desired setting and press the **ENT** Key.

Deleting proximity waypoints:

1) Press the **MENU** Key twice to open the Main Menu.
2) Turn or move the **FMS** Joystick to highlight 'User Waypoints', and press the **ENT** Key.
3) Press the **PROXIMITY** Softkey. The Proximity Waypoints Page is displayed.
4) Press the **CLR** Key or the **MENU** Key and select 'Remove Selected Waypoint' or 'Remove All Waypoints'.
5) Press the **ENT** Key. The 'Remove Proximity Waypoint for XXXX' Window is displayed
6) With 'Yes' highlighted, press the **ENT** Key.

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DISPLAY SYMBOLS

VFR SYMBOLS

Item	Symbol
Unknown	
Non-towered, Non-serviced	
Towered, Non-serviced	
Non-towered, Serviced	
Towered, Serviced	
Soft Surface, Non-serviced	
Soft Surface, Serviced	
Soft Surface, Private	
Paved, Private	
Seaplane Base	
Heliport	

Americas/Pacific Database Airports

Item	Symbol
Civilian, Non-serviced	
Military, Non-serviced	
Civilian, Serviced	
Military, Serviced	
Civilian, Soft/Unknown Surface, Non-serviced	
Civilian, Soft/Unknown Surface, Serviced	

Atlantic Database Airports

Item	Symbol
Intersection	
Visual Reporting Point	
LOM (compass locator at outer marker)	
NDB (non-directional radio beacon)	
VOR	
VOR/DME	
ILS/DME or DME only	
VORTAC	
TACAN	

Navaids

Item	Symbol
Interstate Highway	
US Highway	
State Highway	
National Highway	
Small City	
Medium City	
Large City	

Miscellaneous

IFR SYMBOLS

Item	Symbol
VFR, Soft/unknown Surface, Non-serviced	
VFR, Soft/unknown Surface, Serviced	

Atlantic Database Airports

Item	Symbol
Low-Altitude	
High- Altitude	

Airways

Item	Symbol
Unknown	
VFR Airport, Non-serviced	
IFR Airport, Non-serviced	
VFR Airport, Serviced	
IFR Airport, Serviced	
VFR, Soft Surface, Non-serviced	
VFR, Soft Surface, Serviced	
VFR, Soft Surface, Private	
VFR, Paved, Private	
VFR Seaplane Base	
VFR Heliport	

Americas/Pacific Database Airports

Item	Symbol
Intersection	
LOM (compass locator at outer marker)	
NDB (non-directional radio beacon)	
VOR	
VOR/DME	
ILS/DME or DME Only	
VORTAC	
TACAN	

Navaids

AIRSPACE SYMBOLS

Item	Symbol
Class B, Class E, CTA	
Class A, Class C, TMA	
Class D	
Mode C Veil	
TRSA	
MOA	
Danger, Alert, or Training Area	
Restricted, Prohibited, or Warning Area	
Radar Area	
ATZ, TIZ	
MATZ	
ADIZ	
Misc/Unknown	

VFR Americas/Pacific Database

Item	Symbol
Class B, Class E, CTA	
Class A, Class C, TMA, TRSA	
Class D	
MOA	
Danger, Alert, or Training Area	
Restricted, Prohibited, or Warning Area	
Radar Area	
ATZ, TIZ	
Misc/Unknown	

IFR Americas/Pacific Database

Item	Symbol
Danger or Alert Area	
Restricted, Prohibited, or Warning Area	
Training Area	

VFR Atlantic Database Exceptions

Item	Symbol
Training Area	

IFR Atlantic Database Exceptions

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MAP DATUM AND LOCATION FORMATS

MAP DATUMS

A datum is a mathematical model of the Earth that approximates the shape of the Earth and enables calculations to be carried out in a consistent and accurate manner. The datum is physically represented by a framework of ground monuments (such as trig. stations) whose locations have been accurately measured and calculated on this reference surface. Lines of latitude and longitude on a chart are referenced to a specific map datum. Every chart has a map datum reference and the G3X MFD can be set to match most of those commonly used.

LOCATION FORMATS

Your current location can be viewed on the GPS in the form of coordinates. Since different charts use different location formats, Garmin GPS units allow you to choose the correct coordinate system for the type of chart you are using. The most common format is latitude and longitude, which is used by all Garmin units. You can change the location format to use with other coordinate systems. Several other grids, including a user-definable grid (for the advanced user), are available.

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GLOSSARY

ADIZ	Air Defense Identification Zone
AGL	Above Ground Level
AIM	Airman's Information Manual
AIRMET	Airman's Meteorological Information
APT	airport
ASPC	airspace
ARTCC	Air Route Traffic Control Center
ASOS	Automated Surface Observing System
ATC	Air Traffic Control
ATIS	Automatic Terminal Information Service
AWOS	Automated Weather Observing System
Bearing	The compass direction from the present position to a destination waypoint.
°C	degrees Celsius
Calibrated Airspeed	Indicated airspeed corrected for installation and instrument errors.
cm	centimeter
COM	communication radio
Course	The line between two points to be followed by the aircraft.
Course to Steer	The recommended direction to steer in order to reduce course error or stay on course. Provides the most efficient heading to get back to the desired course and proceed along the flight plan.
Crosstrack Error	The distance the aircraft is off a desired course in either direction, left or right.
CTS	Course to Steer

dBZ	decibels 'Z' (radar return)
deg	degree
Desired Track	The desired course between the active "from" and "to" waypoints.
DIS	distance
Distance	The 'great circle' distance from the present position to a destination waypoint.
DME	Distance Measuring Equipment
DTK	Desired Track
Enroute Safe Altitude	The recommended minimum altitude within ten miles left or right of the desired course on an active flight plan or direct-to.
ENT	enter
ESA	Enroute Safe Altitude
Estimated Time of Arrival	The estimated time at which the aircraft should reach the destination waypoint, based upon current speed and track.
Estimated Time Enroute	The estimated time it takes to reach the destination waypoint from the present position, based upon current ground speed.
ETA	Estimated Time of Arrival
ETE	Estimated Time Enroute
°F	degrees Fahrenheit
FAA	Federal Aviation Administration
FAF	Final Approach Fix
FCC	Federal Communication Commission
FPL	flight plan
fpm	feet per minute
FSS	Flight Service Station
ft	foot/feet

gal	gallon(s)
Glide Ratio, G/R	The estimated distance an aircraft will move forward for any given amount of lost altitude.
GND	ground
gph	gallons per hour
GPS	Global Positioning System
Grid MORA	Grid Minimum Off-Route Altitude; one degree latitude by one degree longitude in size and clears the highest elevation reference point in the grid by 1000 feet for all areas of the grid
Groundspeed	The velocity that the aircraft is travelling relative to a ground position.
Ground Track	see Track
GS	Ground speed
Heading	The direction an aircraft is pointed, based upon indications from a magnetic compass or a properly set directional gyro.
Hg	mercury
hPa	hectopascal
hr	hour
HSI	Horizontal Situation Indicator
Hz	Hertz
IAF	Initial Approach Fix
IAT	Indicated Air Temperature
ICAO	International Civil Aviation Organization
IFR	Instrument Flight Rules
ILS	Instrument Landing System
IMC	Instrument Meteorological Conditions
in	inch

Indicated	Information provided by properly calibrated and set instrumentation on the aircraft panel.
in HG	inches of mercury
kg	kilogram
kHz	kilohertz
km	kilometer
kt	knot
LAT	latitude
lb	pound
Leg	The portion of a flight plan between two waypoints.
LOC	localizer
LON	longitude
m	meter
MAP	Missed Approach Point
METAR	Meteorological Aviation Routine
MHz	megahertz
Minimum Safe Altitude	Uses Grid MORAs to determine a safe altitude within ten miles of the aircraft present position.
MOA	Military Operations Area
MSA	Minimum Safe Altitude
MSL	Mean Sea Level
NAVAID	NAVigation AID
NDB	Non-directional Beacon
NEXRAD	Next Generation Radar
nm	nautical mile(s)
NRST	nearest

OAT	Outside Air Temperature
OBS	Omni Bearing Selector
psi	pounds per square inch
QTY	quantity
rpm	revolutions per minute
SBAS	Satellite-Based Augmentation System
SD	Secure Digital
sec	second(s)
SIGMET	Significant Meteorological Information
TA	Traffic Advisory
TACAN	Tactical Air Navigation System
TAF	Terminal Aerodrome Forecast
TAS	True Airspeed
TCAS	Traffic Collision Avoidance System
TER	terrain
TFR	Temporary Flight Restriction
TIS	Traffic Information System
TOPO	topographic
Track	Direction of aircraft movement relative to a ground position; also 'Ground Track'
TRSA	Terminal Radar Service Area
UTC	Coordinated Universal Time
VFR	Visual Flight Rules

VHF	Very High Frequency
VNAV	vertical navigation
VOL	volume
VOR	VHF Omni-directional Range
VORTAC	very high frequency omnidirectional range station and tactical air navigation
VSI	Vertical Speed Indicator
VSR	Vertical Speed Required
VTF	vector to final
WAAS	Wide Area Augmentation System
WPT	waypoint
WX	weather

LICENSE AGREEMENT AND WARRANTY

CONTACT GARMIN

Contact Garmin if you have any questions while using your G3X MFD. In the USA contact Garmin Product Support by phone: (913) 397-8200 or (800) 800-1020, Monday–Friday, 8 AM–5 PM Central Time; or go to www.garmin.com/support.

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